

# Introduction to Optimization

## Lecture 4: Gradient-based Optimization

September 29, 2017  
TC2 - Optimisation  
Université Paris-Saclay



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# Course Overview

1	Mon, 18.9.2017 Tue, 19.9.2017	first lecture groups defined via wiki everybody went (actively!) through the Getting Started part of <a href="https://github.com/numbbo/coco">github.com/numbbo/coco</a>
2	Wed, 20.9.2017	lecture: "Benchmarking", final adjustments of groups everybody can run and postprocess the example experiment (~1h for final questions/help during the lecture)
3	Fri, 22.9.2017	today's lecture "Introduction to Continuous Optimization"
4	Fri, 29.9.2017	lecture "Gradient-Based Algorithms"
5	Fri, 6.10.2017	lecture "Stochastic Algorithms and DFO"
6	Fri, 13.10.2017	lecture "Discrete Optimization I: graphs, greedy algos, dyn. progr." <b>deadline for submitting data sets</b>
	<b>Wed, 18.10.2017</b>	<b>deadline for paper submission</b>
7	Fri, 20.10.2017	final lecture "Discrete Optimization II: dyn. progr., B&B, heuristics"
	<b>Thu, 26.10.2017 / Fri, 27.10.2017</b>	<b>oral presentations (individual time slots)</b>
	after 30.10.2017	vacation aka learning for the exams
	Fri, 10.11.2017	written exam

**All deadlines:  
23:59pm Paris time**

# Details on Continuous Optimization Lectures

## Introduction to Continuous Optimization

- examples (from ML / black-box problems)
- typical difficulties in optimization

## Mathematical Tools to Characterize Optima

- reminders about differentiability, gradient, Hessian matrix
  - unconstrained optimization
    - first and second order conditions
    - convexity
- 

- constraint optimization

## Gradient-based Algorithms

- quasi-Newton method (BFGS)
  - [DFO trust-region method]
- 

## Learning in Optimization / Stochastic Optimization

- CMA-ES (adaptive algorithms / Information Geometry)
- PhD thesis possible on this topic

*method strongly related to ML / new promising research area*  
*interesting open questions*

# Constrained Optimization

# Equality Constraint

## Objective:

Generalize the necessary condition of  $\nabla f(x) = 0$  at the optima of  $f$  when  $f$  is in  $\mathcal{C}^1$ , i.e. is differentiable and its differential is continuous

## Theorem:

Be  $U$  an open set of  $(E, \|\cdot\|)$ , and  $f: U \rightarrow \mathbb{R}$ ,  $g: U \rightarrow \mathbb{R}$  in  $\mathcal{C}^1$ .

Let  $a \in E$  satisfy

$$\begin{cases} f(a) = \inf \{f(x) \mid x \in \mathbb{R}^n, g(x) = 0\} \\ g(a) = 0 \end{cases}$$

i.e.  $a$  is optimum of the problem

If  $\nabla g(a) \neq 0$ , then there exists a constant  $\lambda \in \mathbb{R}$  called *Lagrange multiplier*, such that

$$\underbrace{\nabla f(a) + \lambda \nabla g(a)} = 0 \quad \text{Euler – Lagrange equation}$$

i.e. gradients of  $f$  and  $g$  in  $a$  are colinear

# Geometrical Interpretation Using an Example

## Exercise:

Consider the problem

$$\inf \{ f(x, y) \mid (x, y) \in \mathbb{R}^2, g(x, y) = 0 \}$$

$$f(x, y) = y - x^2 \quad g(x, y) = x^2 + y^2 - 1 = 0$$

- 1) Plot the level sets of  $f$ , plot  $g = 0$
- 2) Compute  $\nabla f$  and  $\nabla g$
- 3) Find the solutions with  $\nabla f + \lambda \nabla g = 0$   
*equation solving with 3 unknowns  $(x, y, \lambda)$*
- 4) Plot the solutions of 3) on top of the level set graph of 1)

# Interpretation of Euler-Lagrange Equation

Intuitive way to retrieve the Euler-Lagrange equation:

- In a local minimum  $a$  of a constrained problem, the hypersurfaces (or level sets)  $f = f(a)$  and  $g = 0$  are necessarily tangent (otherwise we could decrease  $f$  by moving along  $g = 0$ ).
- Since the gradients  $\nabla f(a)$  and  $\nabla g(a)$  are orthogonal to the level sets  $f = f(a)$  and  $g = 0$ , it follows that  $\nabla f(a)$  and  $\nabla g(a)$  are colinear.

# Generalization to More than One Constraint

## Theorem

- Assume  $f: U \rightarrow \mathbb{R}$  and  $g_k: U \rightarrow \mathbb{R}$  ( $1 \leq k \leq p$ ) are  $\mathcal{C}^1$ .
- Let  $a$  be such that
$$\begin{cases} f(a) = \inf \{f(x) \mid x \in \mathbb{R}^n, & g_k(x) = 0, & 1 \leq k \leq p\} \\ g_k(a) = 0 \text{ for all } 1 \leq k \leq p \end{cases}$$
- If  $(\nabla g_k(a))_{1 \leq k \leq p}$  are linearly independent, then there exist  $p$  real constants  $(\lambda_k)_{1 \leq k \leq p}$  such that

$$\nabla f(a) + \sum_{k=1}^p \lambda_k \nabla g_k(a) = 0$$

↑  
Lagrange multiplier

again:  $a$  does not need to be global but local minimum



# The Lagrangian

- Define the Lagrangian on  $\mathbb{R}^n \times \mathbb{R}^p$  as

$$\mathcal{L}(x, \{\lambda_k\}) = f(x) + \sum_{k=1}^p \lambda_k g_k(x)$$

- To find optimal solutions, we can solve the optimality system

$$\left\{ \begin{array}{l} \text{Find } (x, \{\lambda_k\}) \in \mathbb{R}^n \times \mathbb{R}^p \text{ such that } \nabla f(x) + \sum_{k=1}^p \lambda_k \nabla g_k(x) = 0 \\ g_k(x) = 0 \text{ for all } 1 \leq k \leq p \end{array} \right.$$

$$\Leftrightarrow \left\{ \begin{array}{l} \text{Find } (x, \{\lambda_k\}) \in \mathbb{R}^n \times \mathbb{R}^p \text{ such that } \nabla_x \mathcal{L}(x, \{\lambda_k\}) = 0 \\ \nabla_{\lambda_k} \mathcal{L}(x, \{\lambda_k\})(x) = 0 \text{ for all } 1 \leq k \leq p \end{array} \right.$$

# Inequality Constraint: Definitions

Let  $\mathcal{U} = \{x \in \mathbb{R}^n \mid g_k(x) = 0 \text{ (for } k \in E), g_k(x) \leq 0 \text{ (for } k \in I)\}$ .

## Definition:

The points in  $\mathbb{R}^n$  that satisfy the constraints are also called *feasible* points.

## Definition:

Let  $a \in \mathcal{U}$ , we say that the constraint  $g_k(x) \leq 0$  (for  $k \in I$ ) is *active* in  $a$  if  $g_k(a) = 0$ .

# Inequality Constraint: Karush-Kuhn-Tucker Theorem

## Theorem (Karush-Kuhn-Tucker, KKT):

Let  $U$  be an open set of  $(E, || ||)$  and  $f: U \rightarrow \mathbb{R}$ ,  $g_k: U \rightarrow \mathbb{R}$ , all  $\mathcal{C}^1$

Furthermore, let  $a \in U$  satisfy

$$\left\{ \begin{array}{l} f(a) = \inf\{f(x) \mid x \in \mathbb{R}^n, g_k(x) = 0 \text{ (for } k \in E), g_k(x) \leq 0 \text{ (for } k \in I)\} \\ g_k(a) = 0 \text{ (for } k \in E) \\ g_k(a) \leq 0 \text{ (for } k \in I) \end{array} \right. \quad \text{also works again for } a \text{ being a local minimum}$$

Let  $I_a^0$  be the set of constraints that are active in  $a$ . Assume that  $(\nabla g_k(a))_{k \in E \cup I_a^0}$  are linearly independent.

Then there exist  $(\lambda_k)_{1 \leq k \leq p}$  that satisfy

$$\left\{ \begin{array}{l} \nabla f(a) + \sum_{k=1}^p \lambda_k \nabla g_k(a) = 0 \\ g_k(a) = 0 \text{ (for } k \in E) \\ g_k(a) \leq 0 \text{ (for } k \in I) \\ \lambda_k \geq 0 \text{ (for } k \in I_a^0) \\ \lambda_k g_k(a) = 0 \text{ (for } k \in E \cup I) \end{array} \right.$$

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either active constraint  
or  $\lambda_k = 0$

# Descent Methods

# Descent Methods

## General principle

- ① choose an initial point  $x_0$ , set  $t = 1$
- ② while not happy
  - choose a **descent direction**  $d_t \neq 0$
  - **line search:**
    - choose a step size  $\sigma_t > 0$
    - set  $x_{t+1} = x_t + \sigma_t d_t$
  - set  $t = t + 1$

## Remaining questions

- how to choose  $d_t$ ?
- how to choose  $\sigma_t$ ?

# Gradient Descent

**Rationale:**  $\mathbf{d}_t = -\nabla f(\mathbf{x}_t)$  is a descent direction  
indeed for  $f$  differentiable

$$\begin{aligned} f(x - \sigma \nabla f(x)) &= f(x) - \sigma \|\nabla f(x)\|^2 + o(\sigma \|\nabla f(x)\|) \\ &< f(x) \text{ for } \sigma \text{ small enough} \end{aligned}$$

## Step-size

- optimal step-size:  $\sigma_t = \underset{\sigma}{\operatorname{argmin}} f(\mathbf{x}_t - \sigma \nabla f(\mathbf{x}_t))$
- **Line Search:** **total** or partial optimization w.r.t.  $\sigma$   
**Total** is however often too "expensive" (needs to be performed at each iteration step)  
**Partial optimization:** execute a limited number of trial steps until a loose approximation of the optimum is found. Typical rule for partial optimization: **Armijo rule** (see next slides)

## Typical stopping criterium:

norm of gradient smaller than  $\epsilon$

# The Armijo-Goldstein Rule

## Choosing the step size:

- Only to decrease  $f$ -value not enough to converge (quickly)
- Want to have a reasonably large decrease in  $f$

## Armijo-Goldstein rule:

- also known as backtracking line search
- starts with a (too) large estimate of  $\sigma$  and reduces it until  $f$  is reduced enough
- what is enough?
  - assuming a linear  $f$  e.g.  $m_k(x) = f(x_k) + \nabla f(x_k)^T (x - x_k)$
  - expected decrease if step of  $\sigma_k$  is done in direction  $\mathbf{d}$ :  
 $\sigma_k \nabla f(x_k)^T \mathbf{d}$
  - actual decrease:  $f(x_k) - f(x_k + \sigma_k \mathbf{d})$
  - stop if actual decrease is at least constant times expected decrease (constant typically chosen in  $[0, 1]$ )



# The Armijo-Goldstein Rule

## The Actual Algorithm:

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**Input:** descent direction  $\mathbf{d}$ , point  $\mathbf{x}$ , objective function  $f(\mathbf{x})$  and its gradient  $\nabla f(\mathbf{x})$ , parameters  $\sigma_0 = 10$ ,  $\theta \in [0, 1]$  and  $\beta \in (0, 1)$

**Output:** step-size  $\sigma$

Initialize  $\sigma$ :  $\sigma \leftarrow \sigma_0$

**while**  $f(\mathbf{x} + \sigma\mathbf{d}) > f(\mathbf{x}) + \theta\sigma\nabla f(\mathbf{x})^T\mathbf{d}$  **do**

$\sigma \leftarrow \beta\sigma$

**end while**

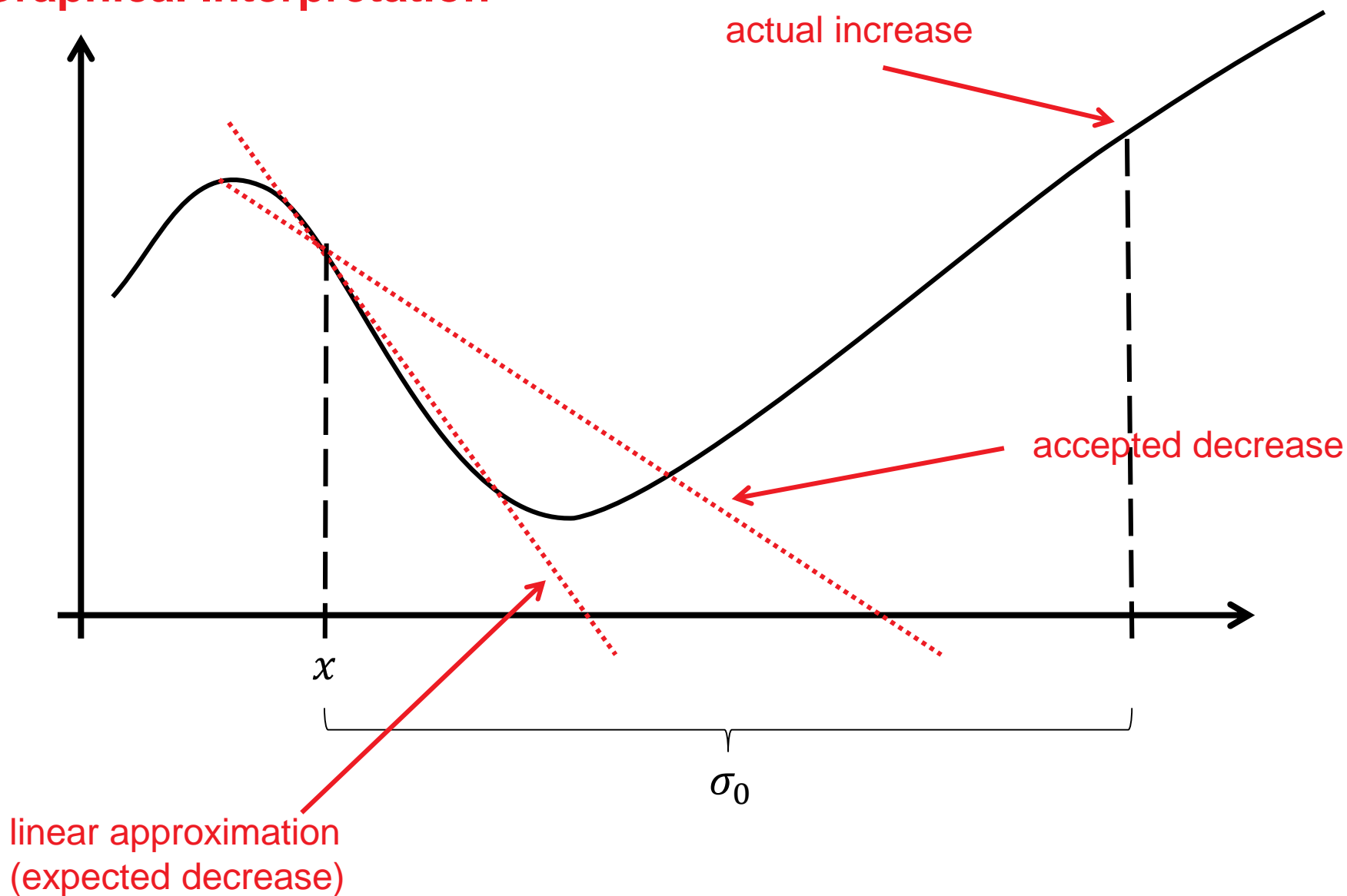
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Armijo, in his original publication chose  $\beta = \theta = 0.5$ .

Choosing  $\theta = 0$  means the algorithm accepts any decrease.

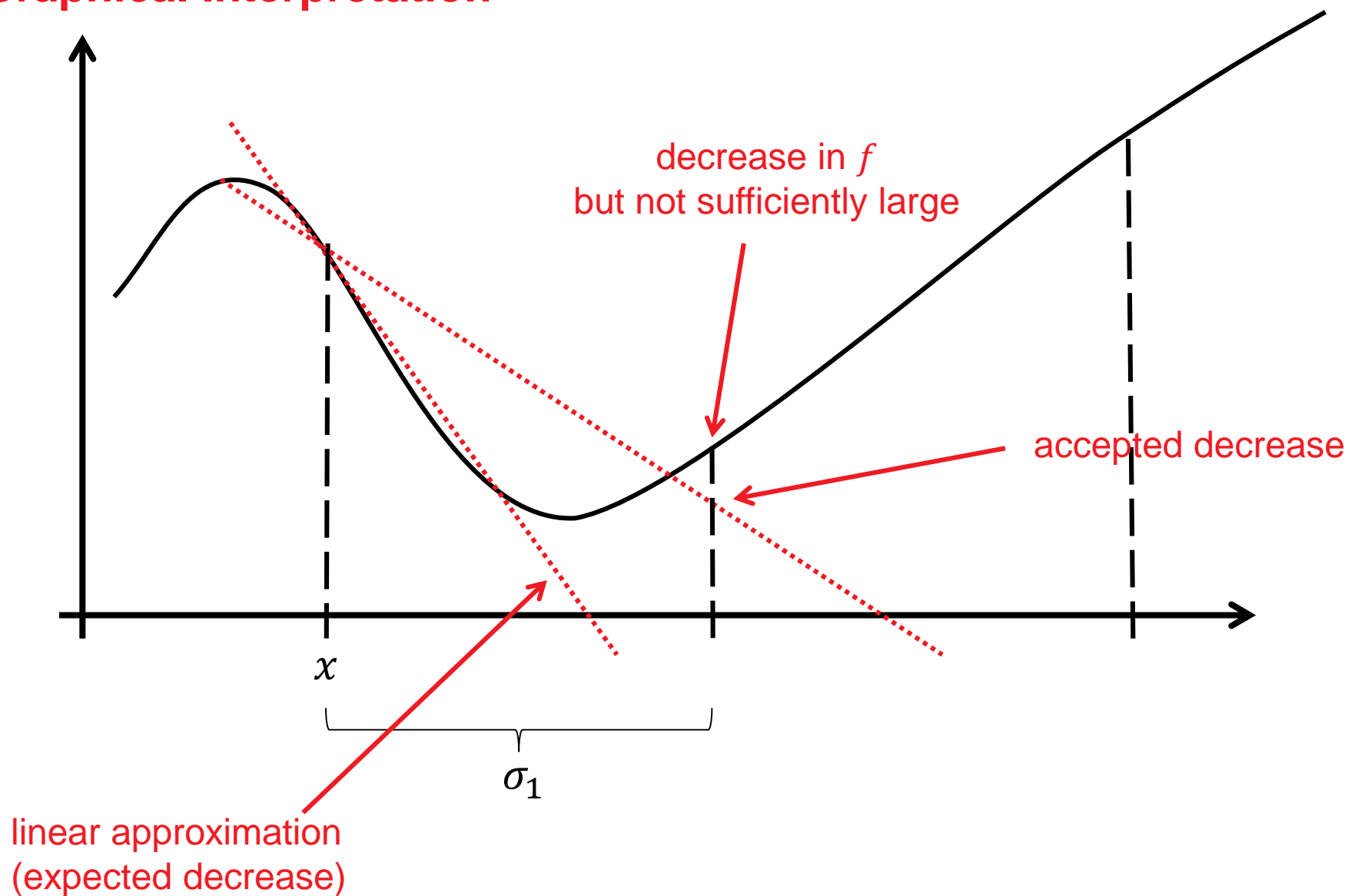
# The Armijo-Goldstein Rule

## Graphical Interpretation



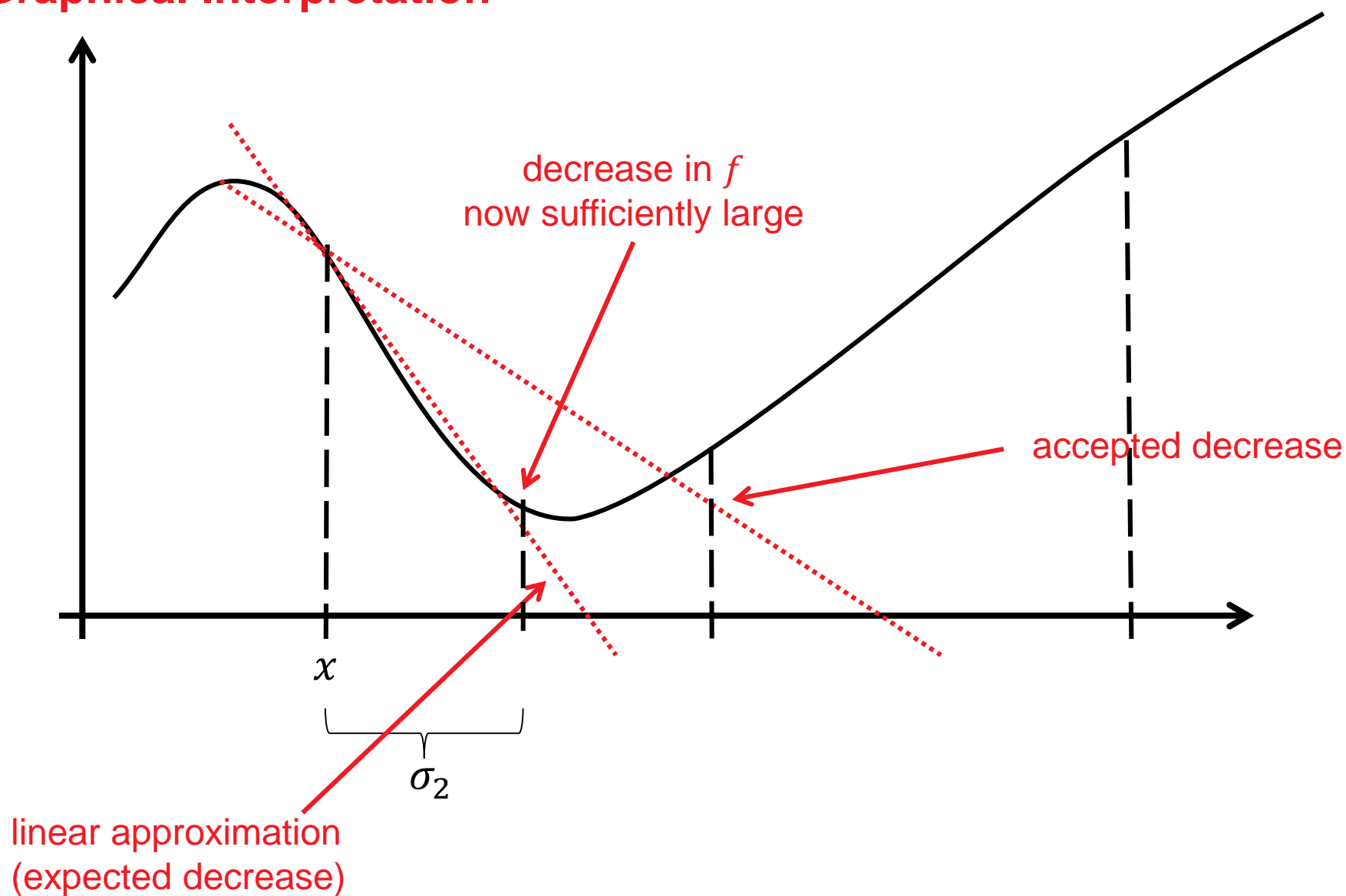
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# The Armijo-Goldstein Rule

## Graphical Interpretation



# Newton Algorithm

## Newton Method

- descent direction:  $-\left[\nabla^2 f(x_k)\right]^{-1} \nabla f(x_k)$  [so-called **Newton direction**]
- The Newton direction:
  - minimizes the best (locally) quadratic approximation of  $f$ :  
$$\tilde{f}(x + \Delta x) = f(x) + \nabla f(x)^T \Delta x + \frac{1}{2} (\Delta x)^T \nabla^2 f(x) \Delta x$$
  - points towards the optimum on  $f(x) = (x - x^*)^T A (x - x^*)$
- however, Hessian matrix is expensive to compute in general and its inversion is also not easy

*quadratic convergence*

$$\left( \text{i.e. } \lim_{k \rightarrow \infty} \frac{|x_{k+1} - x^*|}{|x_k - x^*|^2} = \mu > 0 \right)$$

# Remark: Affine Invariance

**Affine Invariance:** same behavior on  $f(x)$  and  $f(Ax + b)$  for  $A \in \text{GL}_n(\mathbb{R}) =$  set of all invertible  $n \times n$  matrices over  $\mathbb{R}$

- Newton method is affine invariant

see [http://users.ece.utexas.edu/~cmccaram/EE381V\\_2012F/Lecture\\_6\\_Scribe\\_Notes.final.pdf](http://users.ece.utexas.edu/~cmccaram/EE381V_2012F/Lecture_6_Scribe_Notes.final.pdf)

- same convergence rate on all convex-quadratic functions
- Gradient method not affine invariant

# Quasi-Newton Method: BFGS

$x_{t+1} = x_t - \sigma_t H_t \nabla f(x_t)$  where  $H_t$  is an **approximation** of the inverse Hessian

## Key idea of Quasi Newton:

successive iterates  $x_t, x_{t+1}$  and gradients  $\nabla f(x_t), \nabla f(x_{t+1})$  yield second order information

$$q_t \approx \nabla^2 f(x_{t+1}) p_t$$

where  $p_t = x_{t+1} - x_t$  and  $q_t = \nabla f(x_{t+1}) - \nabla f(x_t)$

Most popular implementation of this idea: **Broyden-Fletcher-Goldfarb-Shanno (BFGS)**

- default in MATLAB's `fminunc` and python's `scipy.optimize.minimize`

# Conclusions

I hope it became clear...

...what are the difficulties to cope with when solving numerical optimization problems

*in particular dimensionality, non-separability and ill-conditioning*

...what are **gradient** and **Hessian**

...what is the difference between **gradient** and **Newton direction**

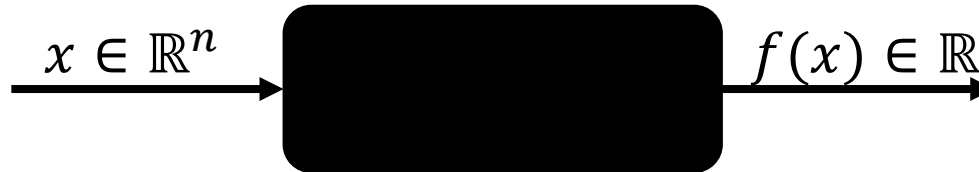
...and that adapting the step size in descent algorithms is crucial.



# Derivative-Free Optimization

# Derivative-Free Optimization (DFO)

DFO = blackbox optimization



## Why blackbox scenario?

- gradients are not always available (binary code, no analytical model, ...)
- or not useful (noise, non-smooth, ...)
- problem domain specific knowledge is used only within the black box, e.g. within an appropriate encoding
- some algorithms are furthermore function-value-free, i.e. *invariant* wrt. monotonous transformations of  $f$ .

# Derivative-Free Optimization Algorithms

- (gradient-based algorithms which approximate the gradient by finite differences)
- coordinate descent
- **pattern search** methods, e.g. Nelder-Mead
- surrogate-assisted algorithms, e.g. NEWUOA or other **trust-region methods**
- other **function-value-free algorithms**
  - typically stochastic
  - evolution strategies (ESs) and Covariance Matrix Adaptation Evolution Strategy (CMA-ES)
  - differential evolution
  - particle swarm optimization
  - simulated annealing
  - ...

# Downhill Simplex Method by Nelder and Mead

While not happy do:

[assuming minimization of  $f$  and that  $x_1, \dots, x_{n+1} \in \mathbb{R}^n$  form a simplex]

**1) Order** according to the values at the vertices:  $f(x_1) \leq f(x_2) \leq \dots \leq f(x_{n+1})$

**2)** Calculate  $x_o$ , the centroid of all points except  $x_{n+1}$ .

**3) Reflection**

Compute reflected point  $x_r = x_o + \alpha (x_o - x_{n+1})$  ( $\alpha > 0$ )

If  $x_r$  better than second worst, but not better than best:  $x_{n+1} := x_r$ , and go to 1)

**4) Expansion**

If  $x_r$  is the best point so far: compute the expanded point

$$x_e = x_o + \gamma (x_r - x_o) (\gamma > 0)$$

If  $x_e$  better than  $x_r$  then  $x_{n+1} := x_e$  and go to 1)

Else  $x_{n+1} := x_r$  and go to 1)

Else (i.e. reflected point is not better than second worst) continue with 5)

**5) Contraction** (here:  $f(x_r) \geq f(x_n)$ )

Compute contracted point  $x_c = x_o + \rho (x_{n+1} - x_o)$  ( $0 < \rho \leq 0.5$ )

If  $f(x_c) < f(x_{n+1})$ :  $x_{n+1} := x_c$  and go to 1)

Else go to 6)

**6) Shrink**

$x_i = x_1 + \sigma (x_i - x_1)$  for all  $i \in \{2, \dots, n+1\}$  ( $\sigma < 1$ ) and go to 1)

*J. A Nelder and R. Mead (1965). "A simplex method for function minimization".  
Computer Journal. 7: 308–313. doi:10.1093/comjnl/7.4.308*

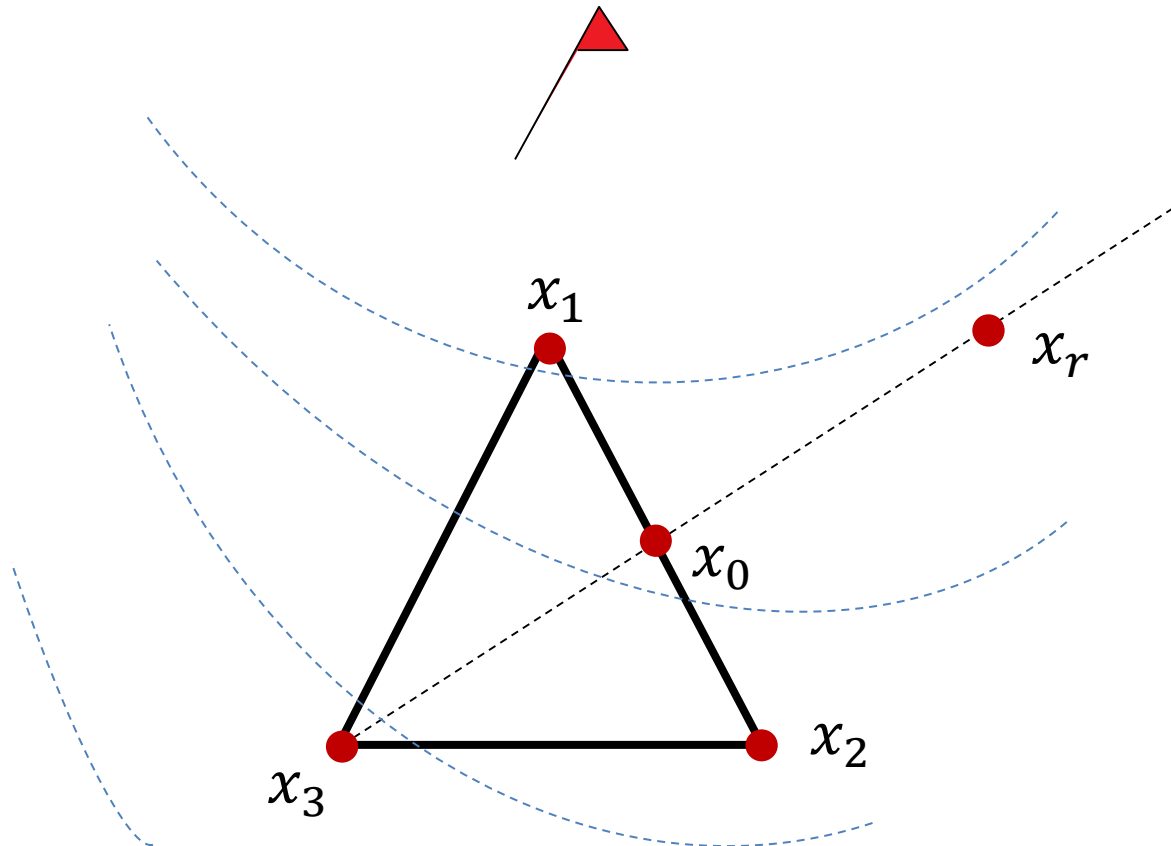
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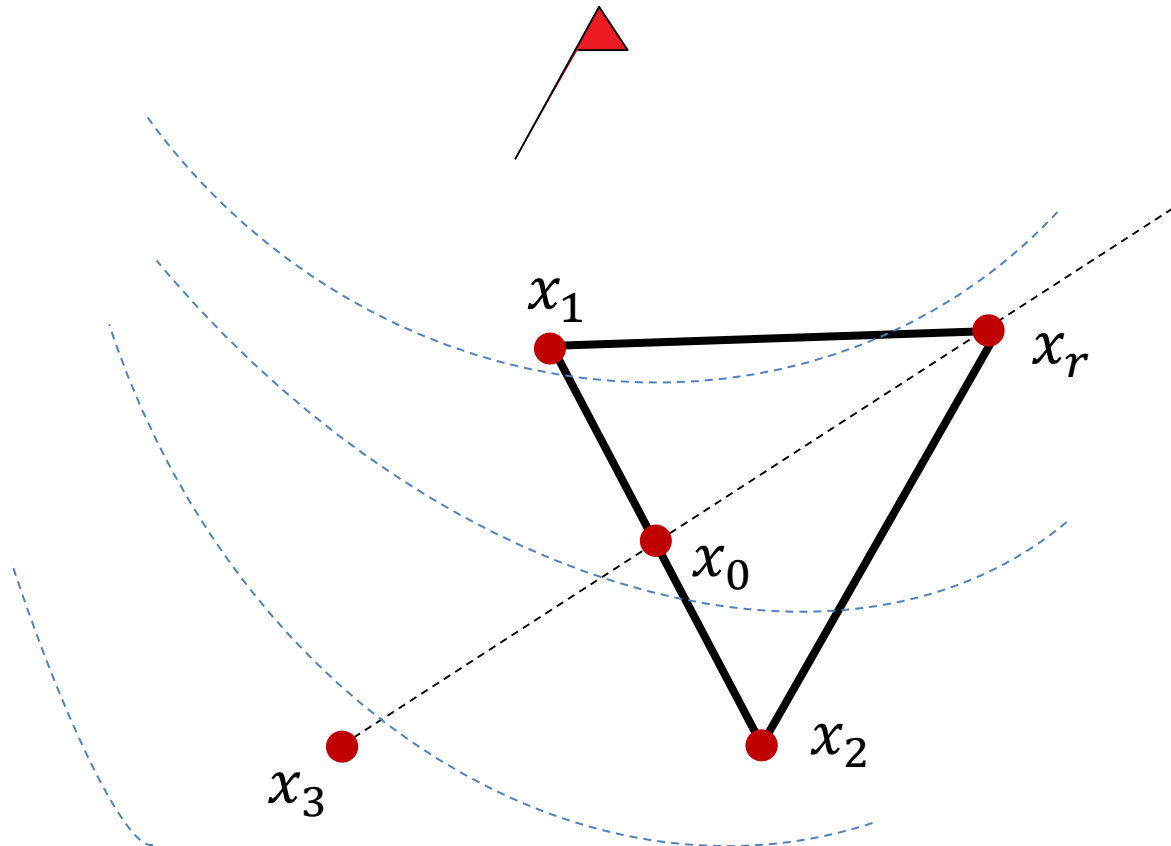
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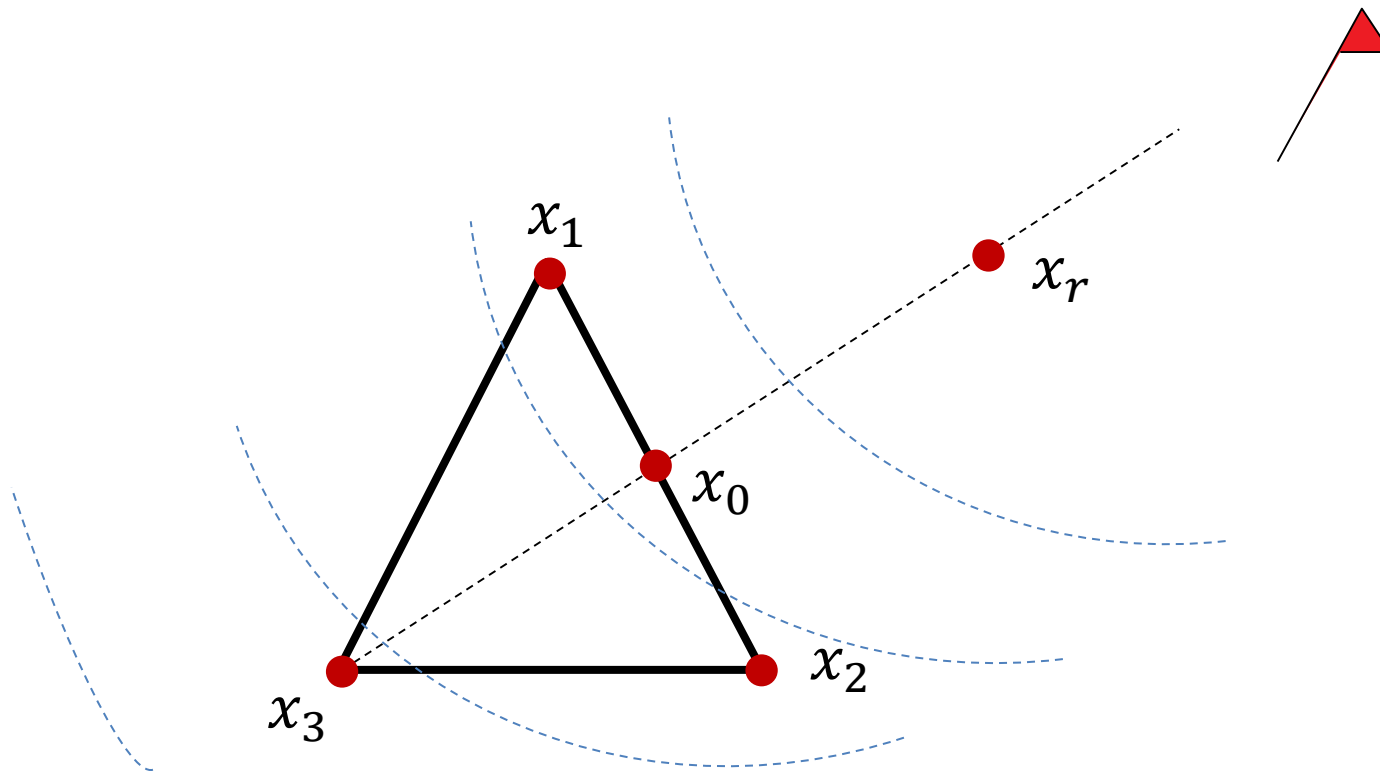
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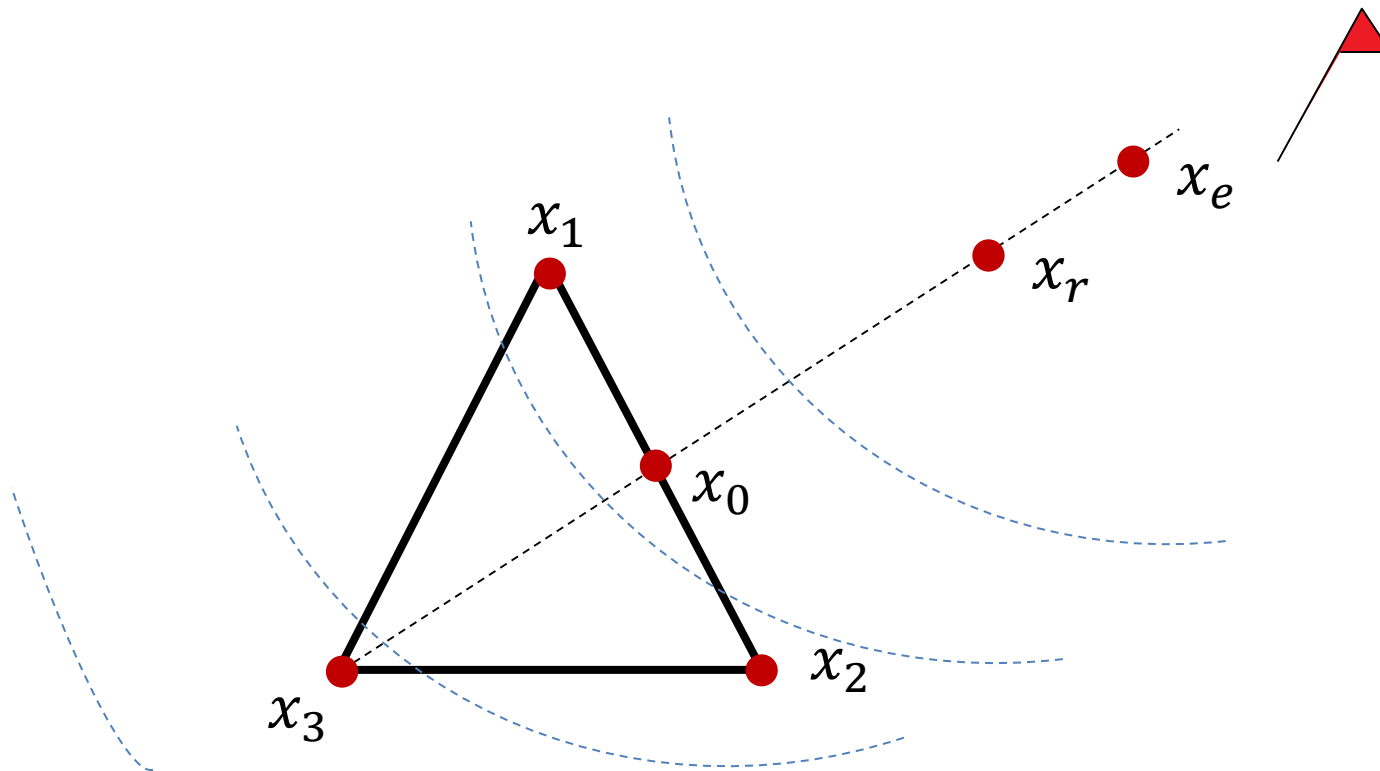
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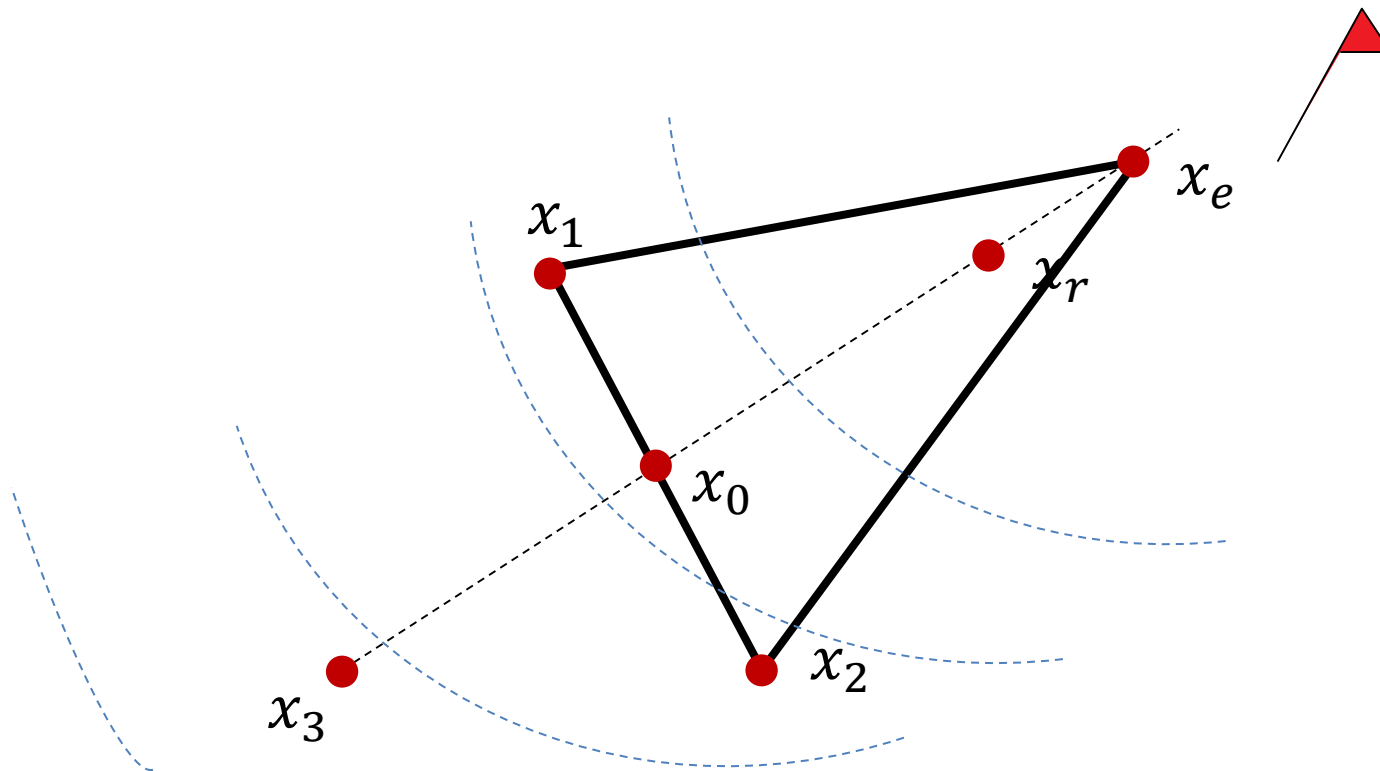
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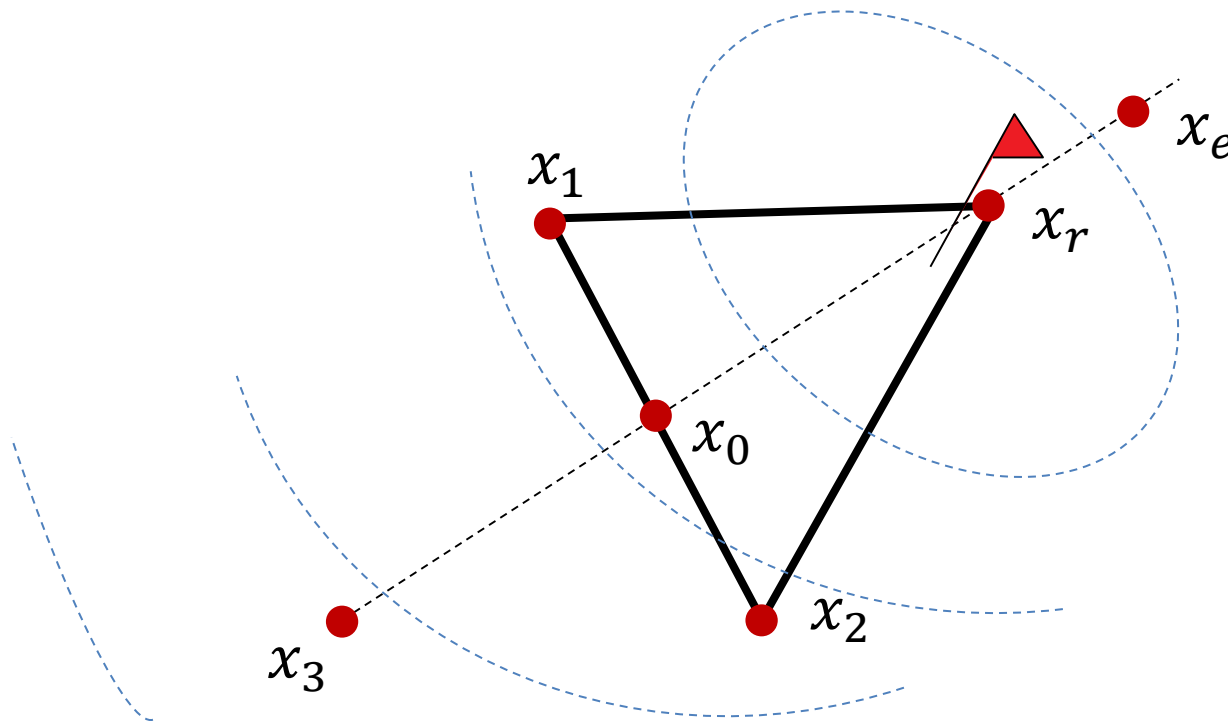
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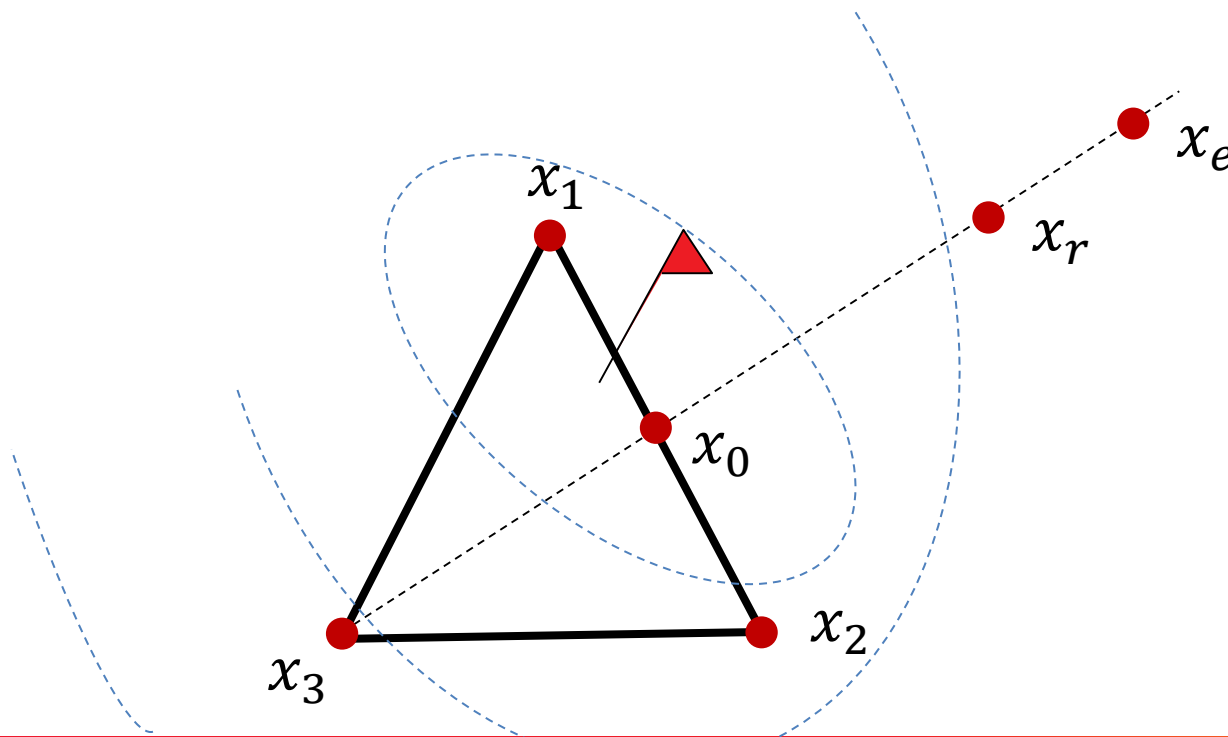
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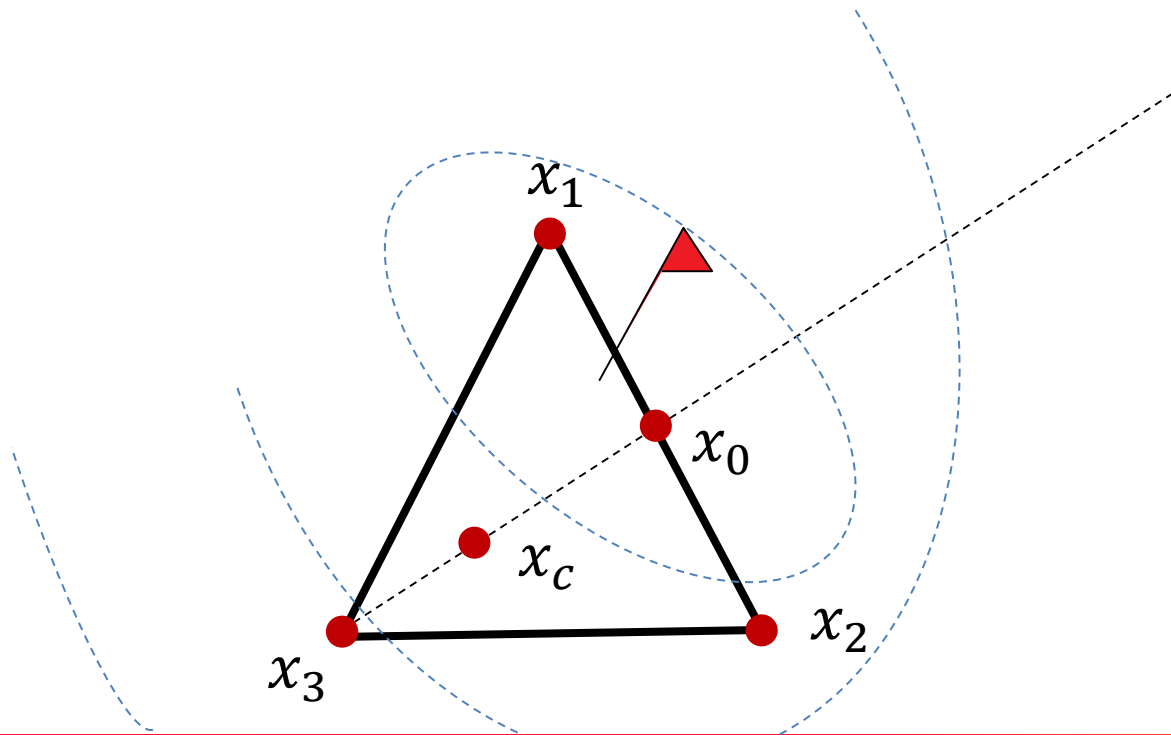
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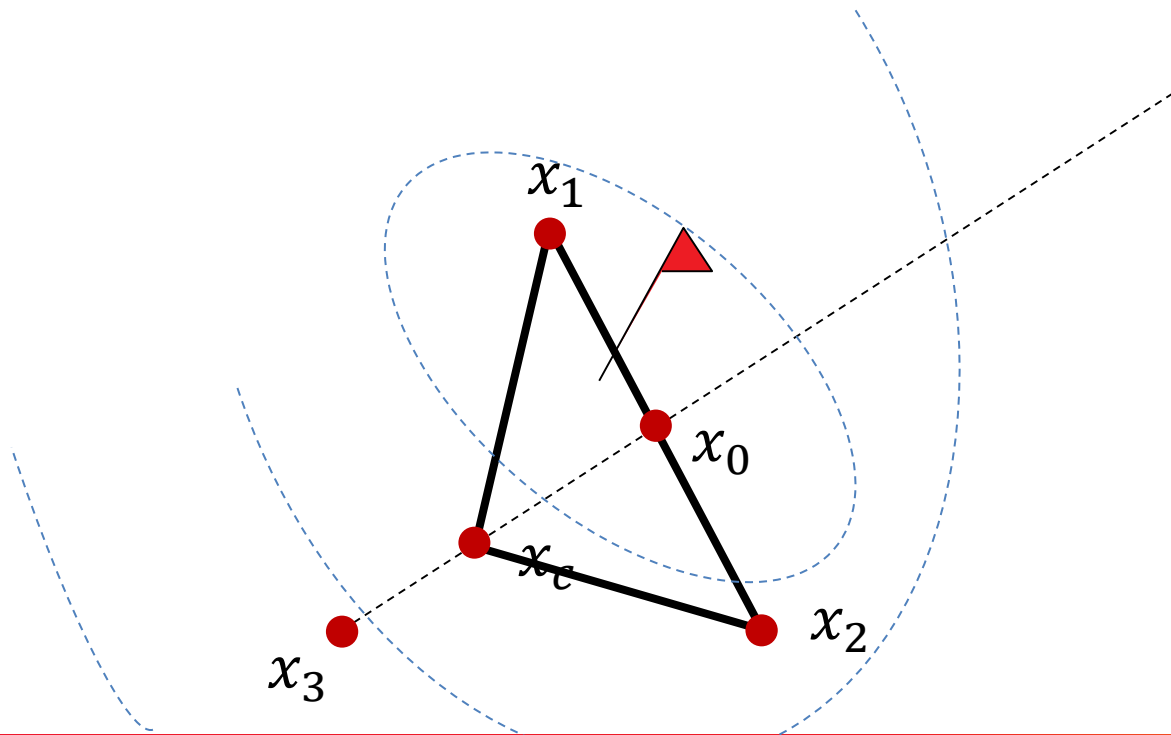
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If  $f(x_c) < f(x_{n+1})$ :  $x_{n+1} := x_c$  and go to 1)

Else go to 6)

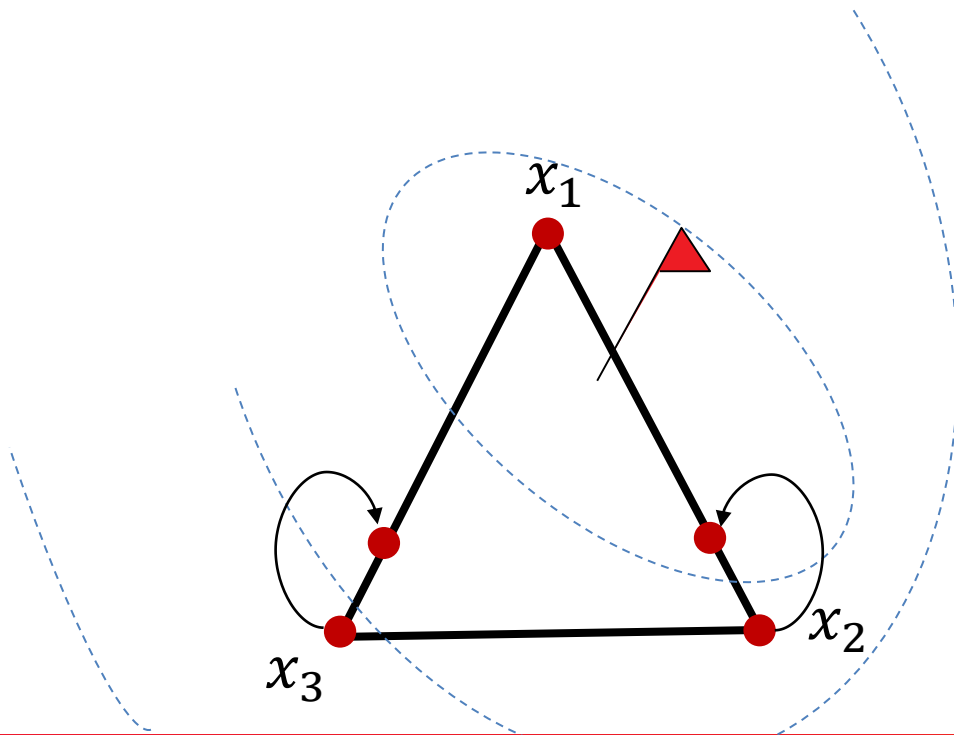


# Nelder-Mead: Expansion

2) Calculate  $x_o$ , the centroid of all points except  $x_{n+1}$ .

6) **Shrink**

$x_i = x_1 + \sigma(x_i - x_1)$  for all  $i \in \{2, \dots, n + 1\}$  and go to 1)

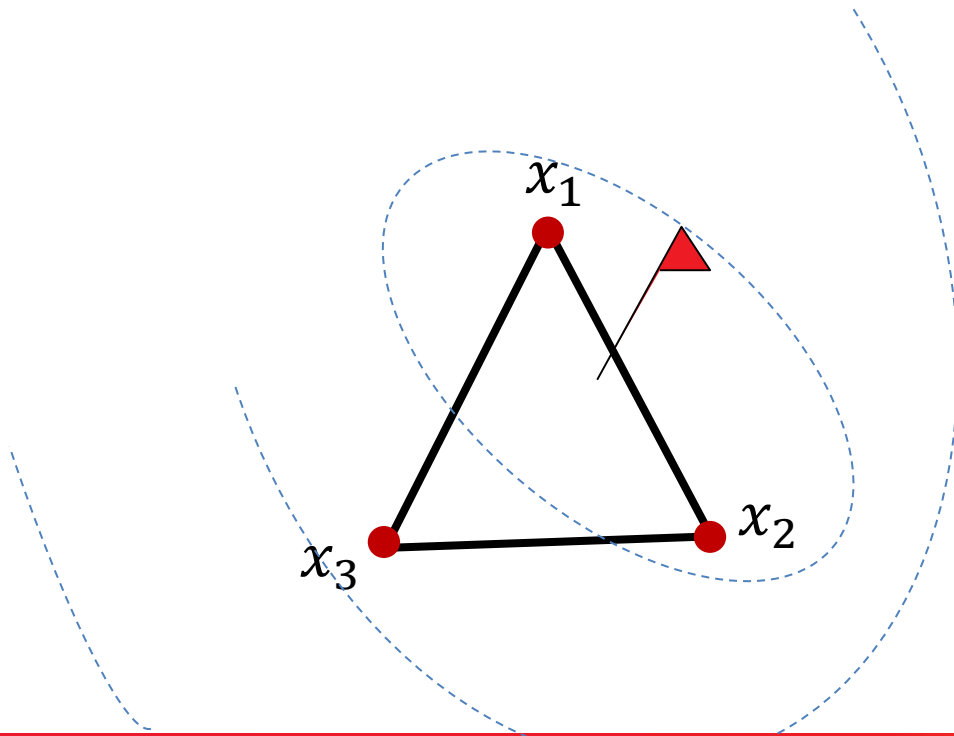


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# Nelder-Mead: Standard Parameters

- reflection parameter :  $\alpha = 1$
- expansion parameter:  $\gamma = 2$
- contraction parameter:  $\rho = \frac{1}{2}$
- shrink parameter:  $\sigma = \frac{1}{2}$

some visualizations of example runs can be found here:

[https://en.wikipedia.org/wiki/Nelder%E2%80%93Mead\\_method](https://en.wikipedia.org/wiki/Nelder%E2%80%93Mead_method)



# stochastic algorithms

# Stochastic Search Template

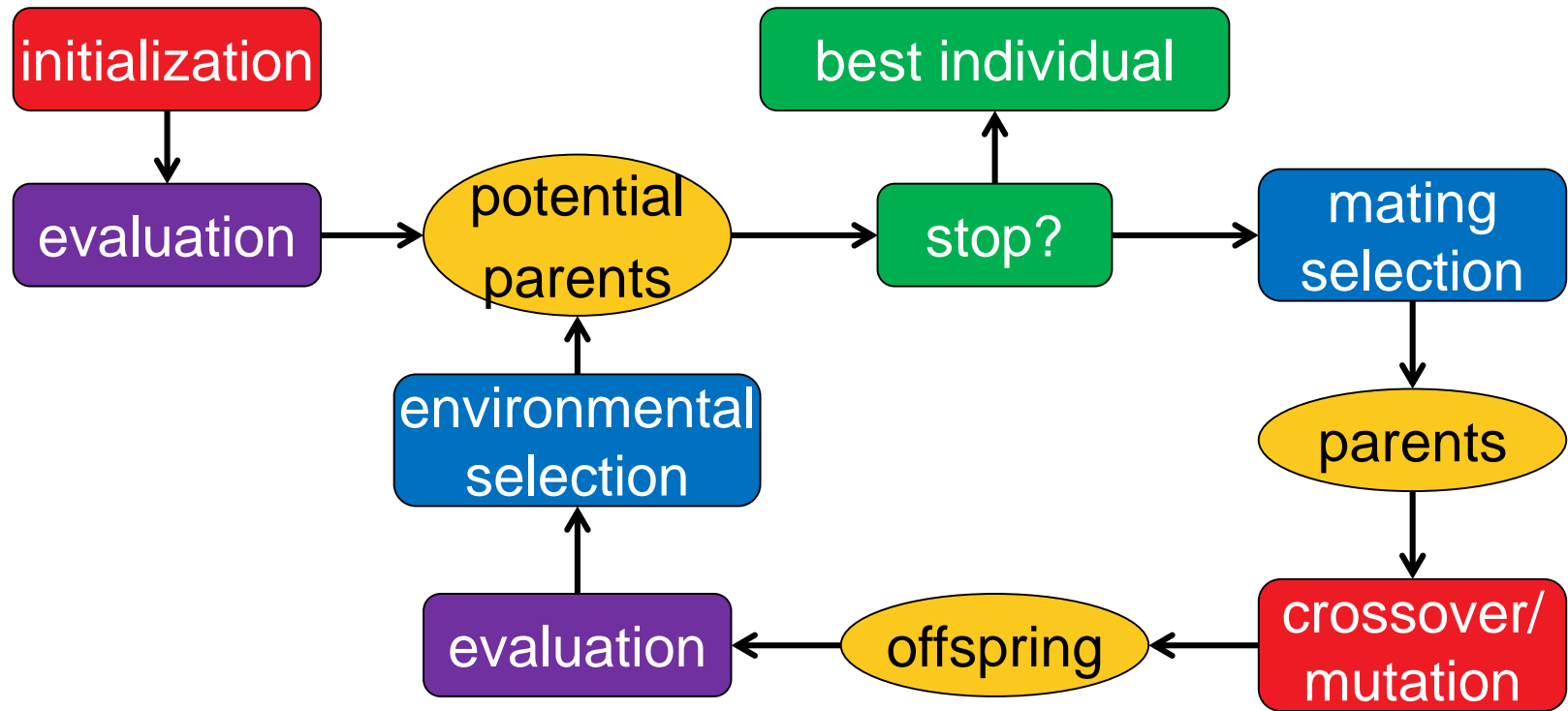
**A stochastic blackbox search template to minimize  $f: \mathbb{R}^n \rightarrow \mathbb{R}$**

Initialize distribution parameters  $\theta$ , set population size  $\lambda \in \mathbb{N}$

While happy do:

- Sample distribution  $P(\mathbf{x}|\theta) \rightarrow \mathbf{x}_1, \dots, \mathbf{x}_\lambda \in \mathbb{R}^n$
  - Evaluate  $\mathbf{x}_1, \dots, \mathbf{x}_\lambda$  on  $f$
  - Update parameters  $\theta \leftarrow F_\theta(\theta, \mathbf{x}_1, \dots, \mathbf{x}_\lambda, f(\mathbf{x}_1), \dots, f(\mathbf{x}_\lambda))$
- 
- All depends on the choice of  $P$  and  $F_\theta$ 
    - deterministic algorithms are covered as well*
  - In Evolutionary Algorithms,  $P$  and  $F_\theta$  are often defined implicitly via their operators.

# Generic Framework of an Evolutionary Algorithm



stochastic operators

“Darwinism”

stopping criteria

Nothing else: just interpretation change

## The CMA-ES

**Input:**  $\mathbf{m} \in \mathbb{R}^n$ ,  $\sigma \in \mathbb{R}_+$ ,  $\lambda$

**Initialize:**  $\mathbf{C} = \mathbf{I}$ , and  $\mathbf{p}_c = \mathbf{0}$ ,  $\mathbf{p}_\sigma = \mathbf{0}$ ,

**Set:**  $c_c \approx 4/n$ ,  $c_\sigma \approx 4/n$ ,  $c_1 \approx 2/n^2$ ,  $c_\mu \approx \mu_w/n^2$ ,  $c_1 + c_\mu \leq 1$ ,  $d_\sigma \approx 1 + \sqrt{\frac{\mu_w}{n}}$ ,  
and  $w_{i=1\dots\lambda}$  such that  $\mu_w = \frac{1}{\sum_{i=1}^{\mu} w_i^2} \approx 0.3 \lambda$

**While not terminate**

$\mathbf{x}_i = \mathbf{m} + \sigma \mathbf{y}_i$ ,  $\mathbf{y}_i \sim \mathcal{N}_i(\mathbf{0}, \mathbf{C})$ , for  $i = 1, \dots, \lambda$  sampling

$\mathbf{m} \leftarrow \sum_{i=1}^{\mu} w_i \mathbf{x}_{i:\lambda} = \mathbf{m} + \sigma \mathbf{y}_w$  where  $\mathbf{y}_w = \sum_{i=1}^{\mu} w_i \mathbf{y}_{i:\lambda}$  update mean

$\mathbf{p}_c \leftarrow (1 - c_c) \mathbf{p}_c + \mathbb{1}_{\{\|\mathbf{p}_\sigma\| < 1.5\sqrt{n}\}} \sqrt{1 - (1 - c_c)^2} \sqrt{\mu_w} \mathbf{y}_w$  cumulation for  $\mathbf{C}$

$\mathbf{p}_\sigma \leftarrow (1 - c_\sigma) \mathbf{p}_\sigma + \sqrt{1 - (1 - c_\sigma)^2} \sqrt{\mu_w} \mathbf{C}^{-\frac{1}{2}} \mathbf{y}_w$  cumulation for  $\sigma$

$\mathbf{C} \leftarrow (1 - c_1 - c_\mu) \mathbf{C} + c_1 \mathbf{p}_c \mathbf{p}_c^T + c_\mu \sum_{i=1}^{\mu} w_i \mathbf{y}_{i:\lambda} \mathbf{y}_{i:\lambda}^T$  update  $\mathbf{C}$

$\sigma \leftarrow \sigma \times \exp\left(\frac{c_\sigma}{d_\sigma} \left(\frac{\|\mathbf{p}_\sigma\|}{\mathbb{E}\|\mathcal{N}(\mathbf{0}, \mathbf{I})\|} - 1\right)\right)$  update of  $\sigma$

**Not covered** on this slide: termination, restarts, useful output, boundaries and encoding

## The CMA-ES

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$\mathbf{p}_\sigma \leftarrow (1 - c_\sigma) \mathbf{p}_\sigma + \sqrt{1 - (1 - c_\sigma)^2} \sqrt{\mu_w} \mathbf{C}^{-\frac{1}{2}} \mathbf{y}_w$  cumulation for  $\sigma$

$\mathbf{C} \leftarrow (1 - c_1 - c_\mu) \mathbf{C} + c_1 \mathbf{p}_c \mathbf{p}_c^T + c_\mu \sum_{i=1}^\mu \mathbf{y}_i \mathbf{y}_i^T$  update  $\mathbf{C}$

$\sigma \leftarrow \sigma \times \exp\left(\frac{c_\sigma}{d_\sigma} \left(\frac{\|\mathbf{p}_\sigma\|}{\mathbb{E}\|\mathcal{N}(\mathbf{0}, \mathbf{I})\|} - 1\right)\right)$

**Not covered** on this slide: termination  
encoding

**Goal of next lecture:**  
Understand the main principles  
of this state-of-the-art algorithm.