

# Introduction to Optimization: Benchmarking

September 21, 2018

TC2 - Optimisation

Université Paris-Saclay, Orsay, France



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Inria Saclay – Ile-de-France

# Course Overview

1	Mon, 17.9.2018 Thu, 20.9.2018	Monday's lecture: introduction, example problems, problem types groups defined via wiki everybody went (actively!) through the Getting Started part of <a href="https://github.com/numbbo/coco">github.com/numbbo/coco</a>
2	Fri, 21.9.2018	lecture "Benchmarking", <b>final adjustments of groups</b> <b>everybody can run and postprocess the example experiment (~1h for final questions/help during the lecture)</b>
3	Fri, 28.9.2018	lecture "Introduction to Continuous Optimization"
4	Fri, 5.10.2018	lecture "Gradient-Based Algorithms"
5	Fri, 12.10.2018	lecture "Stochastic Algorithms and DFO"
6	<b>Fri, 19.10.2018</b>	lecture "Discrete Optimization I: graphs, greedy algos, dyn. progr." <b>deadline for submitting data sets</b>
	<b>Wed, 24.10.2018</b>	<b>deadline for paper submission</b>
7	Fri, 26.10.2018	final lecture "Discrete Optimization II: dyn. progr., B&B, heuristics"
	29.10.-2.11.2018	vacation aka learning for the exams
	<b>Thu, 8.11.2018 / Fri, 9.11.2018</b>	<b>oral presentations (individual time slots)</b>
	Fri, 16.11.2018	written exam

**All deadlines:  
23:59pm Paris time**

# Course Overview

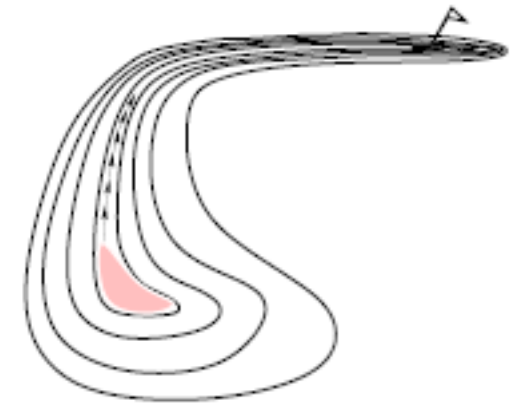
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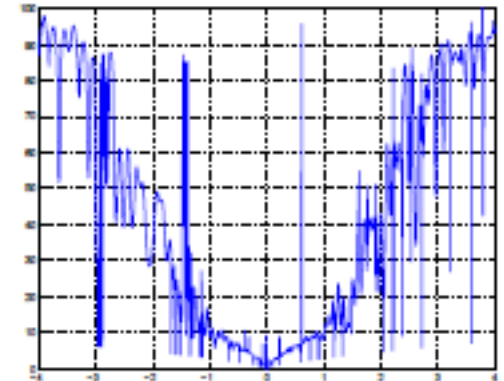
## **② Problem Difficulties in Continuous Optimization**

# What Makes a Function Difficult to Solve?

- dimensionality  
*(considerably) larger than three*
- non-separability  
*dependencies between the objective variables*
- ill-conditioning
- ruggedness  
*non-smooth, discontinuous, multimodal, and/or noisy function*



a narrow ridge



cut from 3D example,  
solvable with an  
evolution strategy

# Curse of Dimensionality

- The term *Curse of dimensionality* (Richard Bellman) refers to problems caused by the **rapid increase in volume** associated with adding extra dimensions to a (mathematical) space.
- Example: Consider placing 100 points onto a real interval, say  $[0,1]$ . To get **similar coverage**, in terms of distance between adjacent points, of the 10-dimensional space  $[0,1]^{10}$  would require  $100^{10} = 10^{20}$  points. The original 100 points appear now as isolated points in a vast empty space.
- Consequently, a **search policy** (e.g. exhaustive search) that is valuable in small dimensions **might be useless** in moderate or large dimensional search spaces.

# Separable Problems

## Definition (Separable Problem)

A function  $f$  is separable if

$$\operatorname{argmin}_{(x_1, \dots, x_n)} f(x_1, \dots, x_n) = \left( \operatorname{argmin}_{x_1} f(x_1, \dots), \dots, \operatorname{argmin}_{x_n} f(\dots, x_n) \right)$$

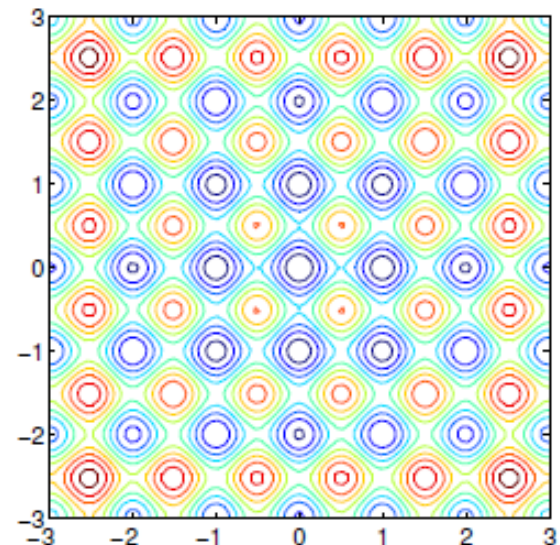
*$\Rightarrow$  it follows that  $f$  can be optimized in a sequence of  $n$  independent 1-D optimization processes*

## Example:

Additively decomposable functions

$$f(x_1, \dots, x_n) = \sum_{i=1}^n f_i(x_i)$$

*Rastrigin function*



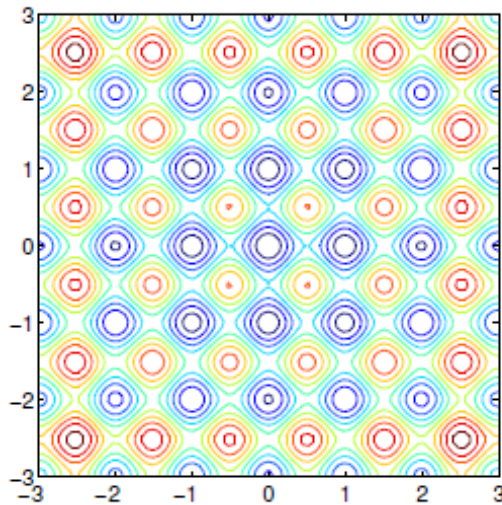
# Non-Separable Problems

Building a non-separable problem from a separable one [1,2]

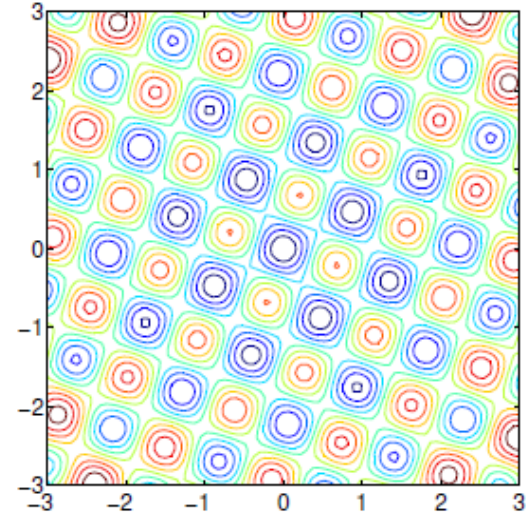
## Rotating the coordinate system

- $f: \mathbf{x} \mapsto f(\mathbf{x})$  separable
- $f: \mathbf{x} \mapsto f(R\mathbf{x})$  non-separable

$R$  rotation matrix



$R$   
→



[1] N. Hansen, A. Ostermeier, A. Gawelczyk (1995). "On the adaptation of arbitrary normal mutation distributions in evolution strategies: The generating set adaptation". Sixth ICGA, pp. 57-64, Morgan Kaufmann

[2] R. Salomon (1996). "Reevaluating Genetic Algorithm Performance under Coordinate Rotation of Benchmark Functions; A survey of some theoretical and practical aspects of genetic algorithms." BioSystems, 39(3):263-278

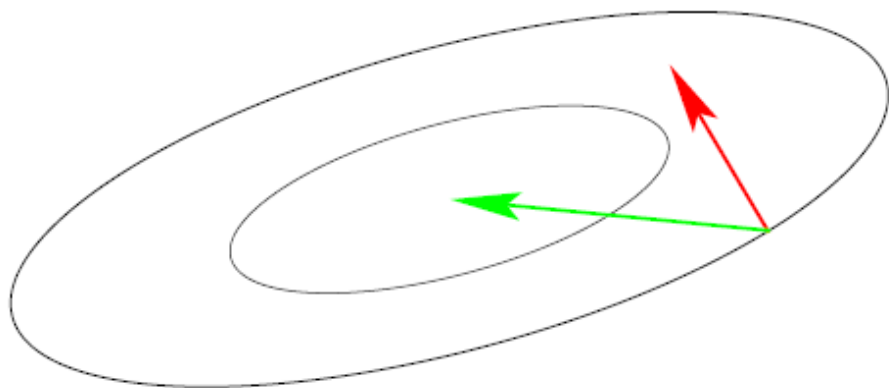


# III-Conditioned Problems: Curvature of Level Sets

Consider the convex-quadratic function

$$f(\mathbf{x}) = \frac{1}{2} (\mathbf{x} - \mathbf{x}^*)^T H (\mathbf{x} - \mathbf{x}^*) = \frac{1}{2} \sum_i h_{i,i} x_i^2 + \frac{1}{2} \sum_{i,j} h_{i,j} x_i x_j$$

$H$  is Hessian matrix of  $f$  and symmetric positive definite



gradient direction  $-f'(\mathbf{x})^T$

Newton direction  $-H^{-1}f'(\mathbf{x})^T$

*Ill-conditioning means **squeezed level sets** (high curvature).  
Condition number equals nine here. Condition numbers up to  $10^{10}$   
are not unusual in real-world problems.*

If  $H \approx I$  (small condition number of  $H$ ) first order information (e.g. the gradient) is sufficient. Otherwise **second order information** (estimation of  $H^{-1}$ ) information necessary.

# Different Notions of Optimum

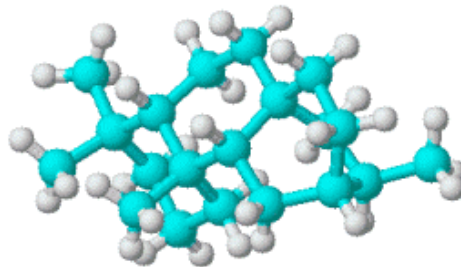
## Unconstrained case

- local vs. global
  - local minimum  $\mathbf{x}^*$ :  $\exists$  a neighborhood  $V$  of  $\mathbf{x}^*$  such that
$$\forall \mathbf{x} \in V: f(\mathbf{x}) \geq f(\mathbf{x}^*)$$
  - global minimum:  $\forall \mathbf{x} \in \Omega: f(\mathbf{x}) \geq f(\mathbf{x}^*)$
- strict local minimum if the inequality is strict

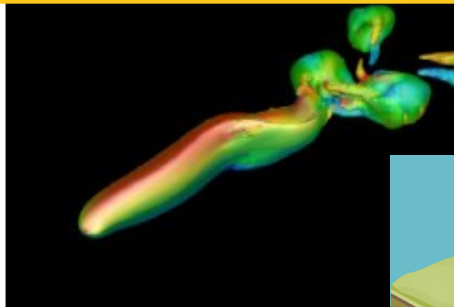
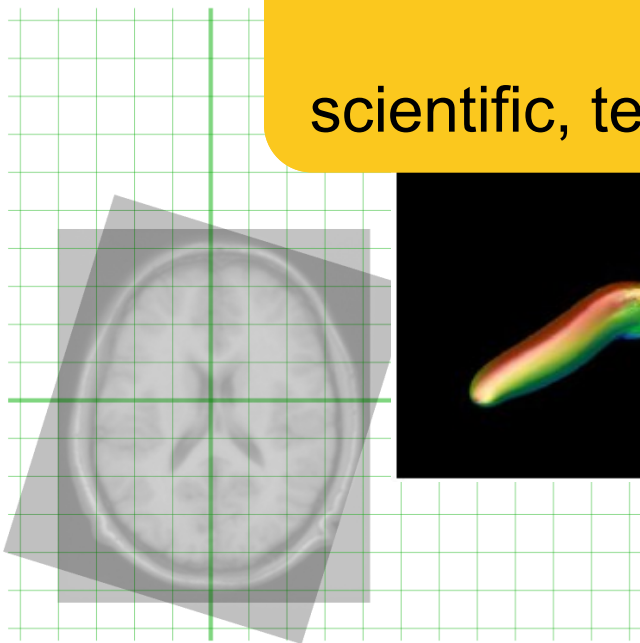
## Constrained case

- a bit more involved
- hence, later in the lecture 😊

## **③ Benchmarking Optimization Algorithms**



challenging optimization problems  
appear in many  
scientific, technological and industrial domains



# Practical (Numerical) Blackbox Optimization

Given:



Not clear:

which of the many algorithms should I use on my problem?

# Numerical Blackbox Optimizers

## Deterministic algorithms

Quasi-Newton with estimation of gradient (**BFGS**) [Broyden et al. 1970]

Simplex downhill [Nelder & Mead 1965]

Pattern search [Hooke and Jeeves 1961]

Trust-region methods (NEWUOA, BOBYQA) [Powell 2006, 2009]

## Stochastic (randomized) search methods

Evolutionary Algorithms (continuous domain)

- Differential Evolution [Storn & Price 1997]
- Particle Swarm Optimization [Kennedy & Eberhart 1995]
- **Evolution Strategies, CMA-ES**  
[Rechenberg 1965, Hansen & Ostermeier 2001]
- Estimation of Distribution Algorithms (EDAs)  
[Larrañaga, Lozano, 2002]
- Cross Entropy Method (same as EDA) [Rubinstein, Kroese, 2004]
- Genetic Algorithms [Holland 1975, Goldberg 1989]

Simulated annealing [Kirkpatrick et al. 1983]

Simultaneous perturbation stochastic approx. (SPSA) [Spall 2000]

# Numerical Blackbox Optimizers

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choice typically not immediately clear although practitioners have knowledge about which difficulties their problem has (e.g. multi-modality, non-separability, ...)

- **Evolution Strategies, CMA-ES**

[Rechenberg 1965, Hansen & Ostermeier 2001]

- Estimation of Distribution Algorithms (EDAs)

[Larrañaga, Lozano, 2002]

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# Need: Benchmarking

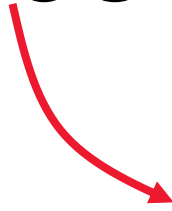
- understanding of algorithms
- algorithm selection
- putting algorithms to a standardized test
  - simplify judgement
  - simplify comparison
  - regression test under algorithm changes

Kind of everybody has to do it (and it is tedious):

- choosing (and implementing) problems, performance measures, visualization, stat. tests, ...
- running a set of algorithms



**that's where COCO comes into play**



**Comparing Continuous Optimizers Platform**

**`https://github.com/numbbo/coco`**

**automatized benchmarking**

**benchmarking is non-trivial**

**hence, COCO implements a  
reasonable, well-founded, and  
well-documented  
pre-chosen methodology**

# **How to benchmark algorithms with COCO?**

# https://github.com/numbbo/coco

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code-postprocessing	Hashes are back on the plots.	
code-preprocessing	Fixed preprocessing to work correctly with the extended biobjectiv	
howtos	Update create-a-suite-howto.md	4 months ago
.clang-format	raising an error in bbob2009_logger.c when best_value is NULL. Plus s...	2 years ago
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AUTHORS	small correction in AUTHORS	a year ago
LICENSE	Update LICENSE	11 months ago

Clone with HTTPS ⓘ Use SSH

Use Git or checkout with SVN using the web URL.

`https://github.com/numbbo/coco.git`

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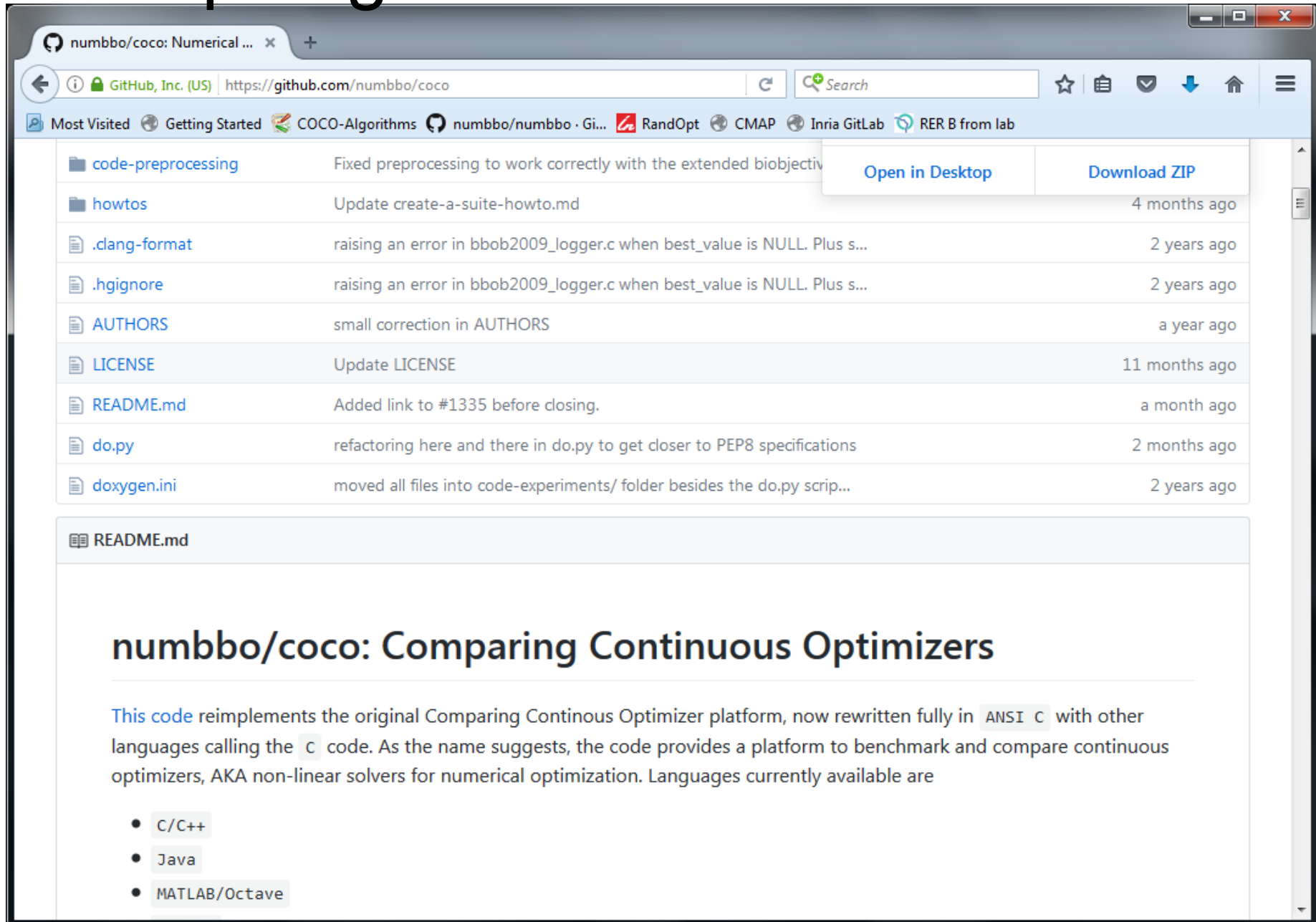
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numbbo/coco: Comparing Continuous Optimizers

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README.md

## numbbo/coco: Comparing Continuous Optimizers

This code reimplements the original Comparing Continuous Optimizer platform, now rewritten fully in ANSI C with other languages calling the C code. As the name suggests, the code provides a platform to benchmark and compare continuous optimizers, AKA non-linear solvers for numerical optimization. Languages currently available are

- C/C++
- Java
- MATLAB/Octave

# https://github.com/numbbo/coco

The screenshot shows a web browser window with the URL `https://github.com/numbbo/coco`. The browser's address bar and tabs are visible at the top. Below the browser, the GitHub repository page is shown, featuring a list of recent commits and the README content.

File	Commit Message	Time Ago
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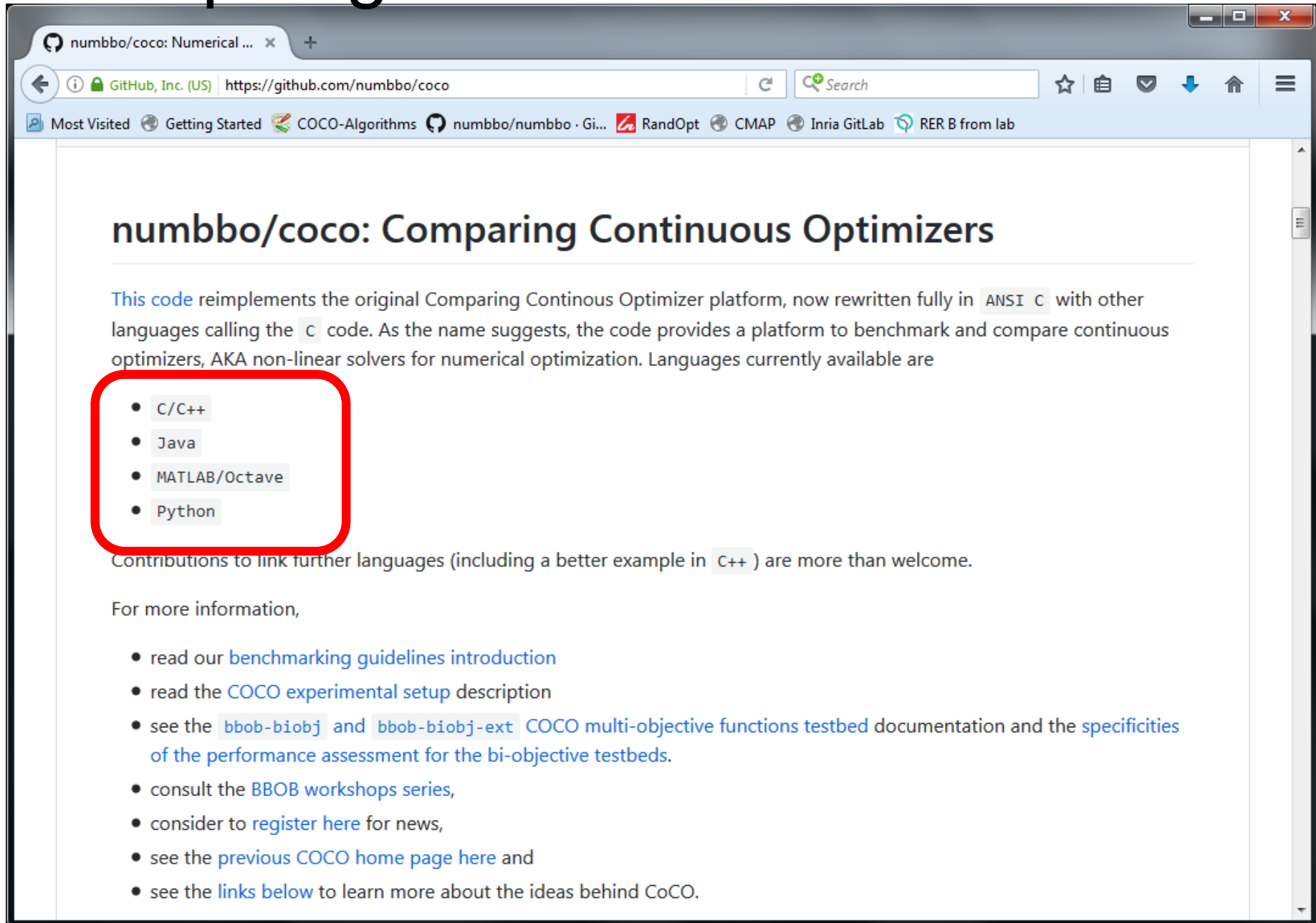
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Contributions to link further languages (including a better example in C++) are more than welcome.

For more information,

- read our [benchmarking guidelines introduction](#)
- read the [COCO experimental setup](#) description

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- see the [bbob-biobj](#) and [bbob-biobj-ext](#) [COCO multi-objective functions testbed](#) documentation and the [specificities of the performance assessment for the bi-objective testbeds](#).
- consult the [BBOB workshops series](#),
- consider to [register here](#) for news,
- see the [previous COCO home page here](#) and
- see the [links below](#) to learn more about the ideas behind CoCO.

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## Getting Started

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  - or by typing `git clone https://github.com/numbbbo/coco.git`. This way allows to remain up-to-date easily (but needs `git` to be installed). After cloning, `git pull` keeps the code up-to-date with the latest release.

The record of official releases can be found [here](#). The latest release corresponds to the [master branch](#) as linked above.

2. In a system shell, `cd` into the `coco` or `coco-<version>` folder (framework root), where the file `do.py` can be found. Type, i.e. execute, one of the following commands once

```
python do.py run-c
python do.py run-java
python do.py run-matlab
python do.py run-octave
python do.py run-python
```

depending on which language shall be used to run the experiments. `run-*` will build the respective code and run the example experiment once. The build result and the example experiment code can be found under `code-experiments/build/<language>` (`<language>=matlab` for Octave). `python do.py` lists all available commands.

3. On the computer where experiment data shall be post-processed, run

```
python do.py install-postprocessing
```

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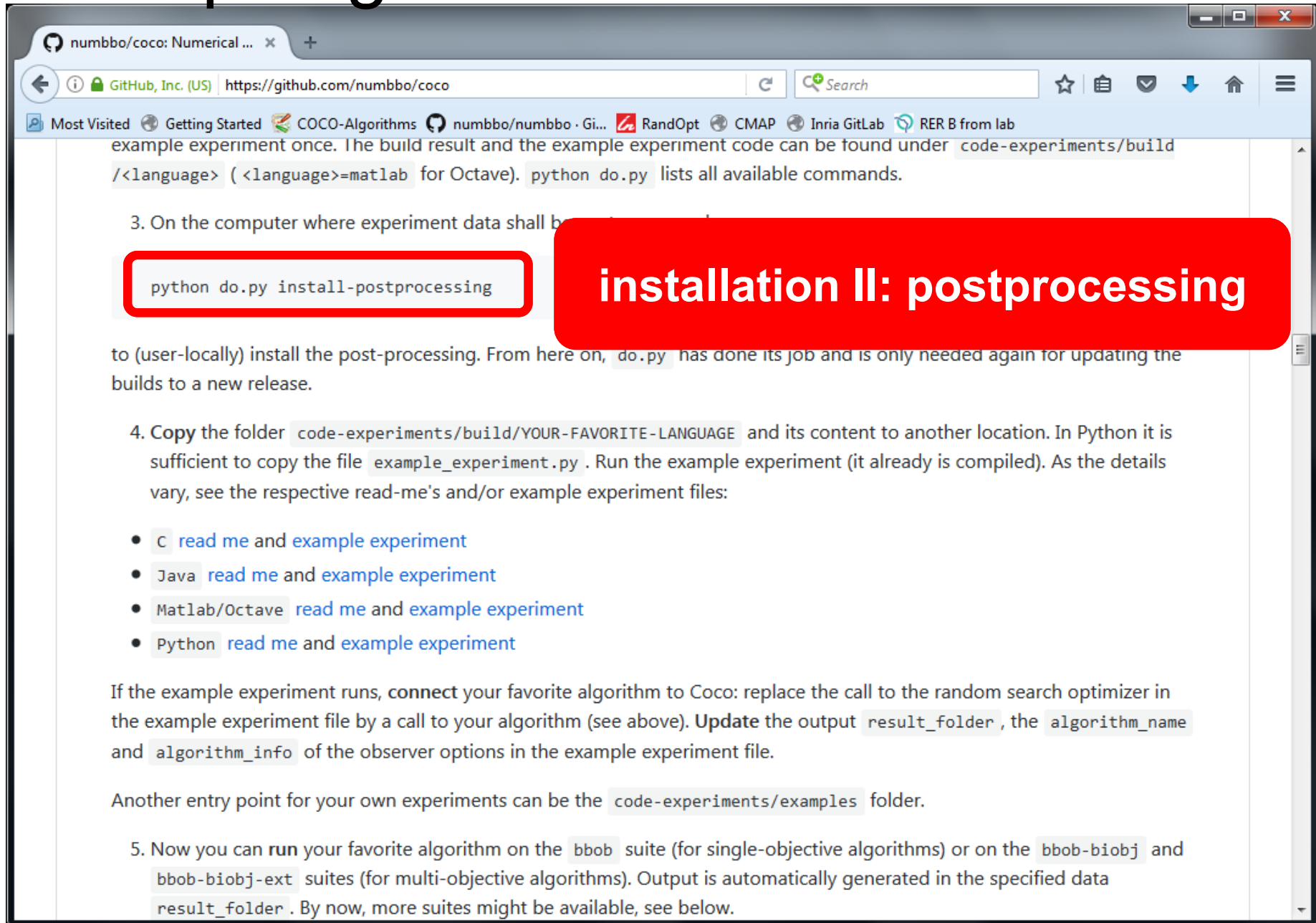
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```

**installation I: experiments**

# https://github.com/numbbo/coco



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3. On the computer where experiment data shall be stored, run the following command:

```
python do.py install-postprocessing
```

**installation II: postprocessing**

to (user-locally) install the post-processing. From here on, `do.py` has done its job and is only needed again for updating the builds to a new release.

4. Copy the folder `code-experiments/build/YOUR-FAVORITE-LANGUAGE` and its content to another location. In Python it is sufficient to copy the file `example_experiment.py`. Run the example experiment (it already is compiled). As the details vary, see the respective read-me's and/or example experiment files:

- C [read me](#) and [example experiment](#)
- Java [read me](#) and [example experiment](#)
- Matlab/Octave [read me](#) and [example experiment](#)
- Python [read me](#) and [example experiment](#)

If the example experiment runs, connect your favorite algorithm to Coco: replace the call to the random search optimizer in the example experiment file by a call to your algorithm (see above). Update the output `result_folder`, the `algorithm_name` and `algorithm_info` of the observer options in the example experiment file.

Another entry point for your own experiments can be the `code-experiments/examples` folder.

5. Now you can run your favorite algorithm on the `bbob` suite (for single-objective algorithms) or on the `bbob-biobj` and `bbob-biobj-ext` suites (for multi-objective algorithms). Output is automatically generated in the specified data `result_folder`. By now, more suites might be available, see below.

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example experiment once. The build result and the example experiment code can be found under `code-experiments/build/<language>` (`<language>=matlab` for Octave). `python do.py` lists all available commands.

3. On the computer where experiment data shall be post-processed, run

```
python do.py install-postprocessing
```

to (user-locally) install the post-processing. From here on, `do.py` has done its job and is only needed again for updating the builds to a new release.

4. Copy the folder `code-experiments/build/YOUR-FAVORITE-LANGUAGE` and its content to another location. In Python it is sufficient to copy the file `example_experiment.py`. Run the example experiment (it already is compiled). As the details vary, see the respective read-me's and/or example experiment files:

- C [read me](#) and [example experiment](#)
- Java [read me](#) and [example experiment](#)
- Matlab/Octave [read me](#) and [example experiment](#)
- Python [read me](#) and [example experiment](#)

If the example experiment runs, **connect** your favorite algorithm to Coco: replace the call to the random search optimizer in the example experiment file by a call to your algorithm (see above). **Update** the output `result_folder`, the `algorithm_name` and `algorithm_info` of the observer options in the example experiment file.

Another entry point for your own experiments can be the `code-experiments/examples` folder.

5. Now you can **run** your favorite algorithm on the `bbob` suite (for single-objective algorithms) or on the `bbob-biobj` and `bbob-biobj-ext` suites (for multi-objective algorithms). Output is automatically generated in the specified data `result_folder`. By now, more suites might be available, see below.

**coupling algo + COCO**



# Simplified Example Experiment in Python

```
import cocoex
import scipy.optimize

### input
suite_name = "bbob"
output_folder = "scipy-optimize-fmin"
fmin = scipy.optimize.fmin

### prepare
suite = cocoex.Suite(suite_name, "", "")
observer = cocoex.Observer(suite_name,
                           "result_folder: " + output_folder)

### go
for problem in suite: # this loop will take several minutes
    problem.observe_with(observer) # generates the data for
                                   # cocopp post-processing
    fmin(problem, problem.initial_solution)
```

**Note:** the actual `example_experiment.py` contains more advanced things like restarts, batch experiments, other algorithms (e.g. CMA-ES), etc.

# https://github.com/numbbo/coco

numbbo/coco at develop... x +

GitHub, Inc. (US) | https://github.com/numbbo/coco/tree/development

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Another entry point for your own experiments can be the `code-experiments/examples` folder.

5. Now you can run your favorite algorithm on the `bbob` suite (for single-objective algorithms) or on the `bbob-biobj` and `bbob-biobj-ext` suites (for multi-objective algorithms). Output is automatically generated in the specified data `result_folder`. By now, more suites might be available, see below.

6. Postprocess the data from the results folder by typing

```
python -m cocopp [-o OUTPUT_FOLDERNAME] YOURDATA
```

Any subfolder in the folder arguments will be searched for... on different folders collected under a single "root" `YOURDATAFOLDER` folder. We can also compare more than one algorithm by specifying several data result folders generated by different algorithms.

A folder, p... file, usefu... the output...

A summa... template... template...

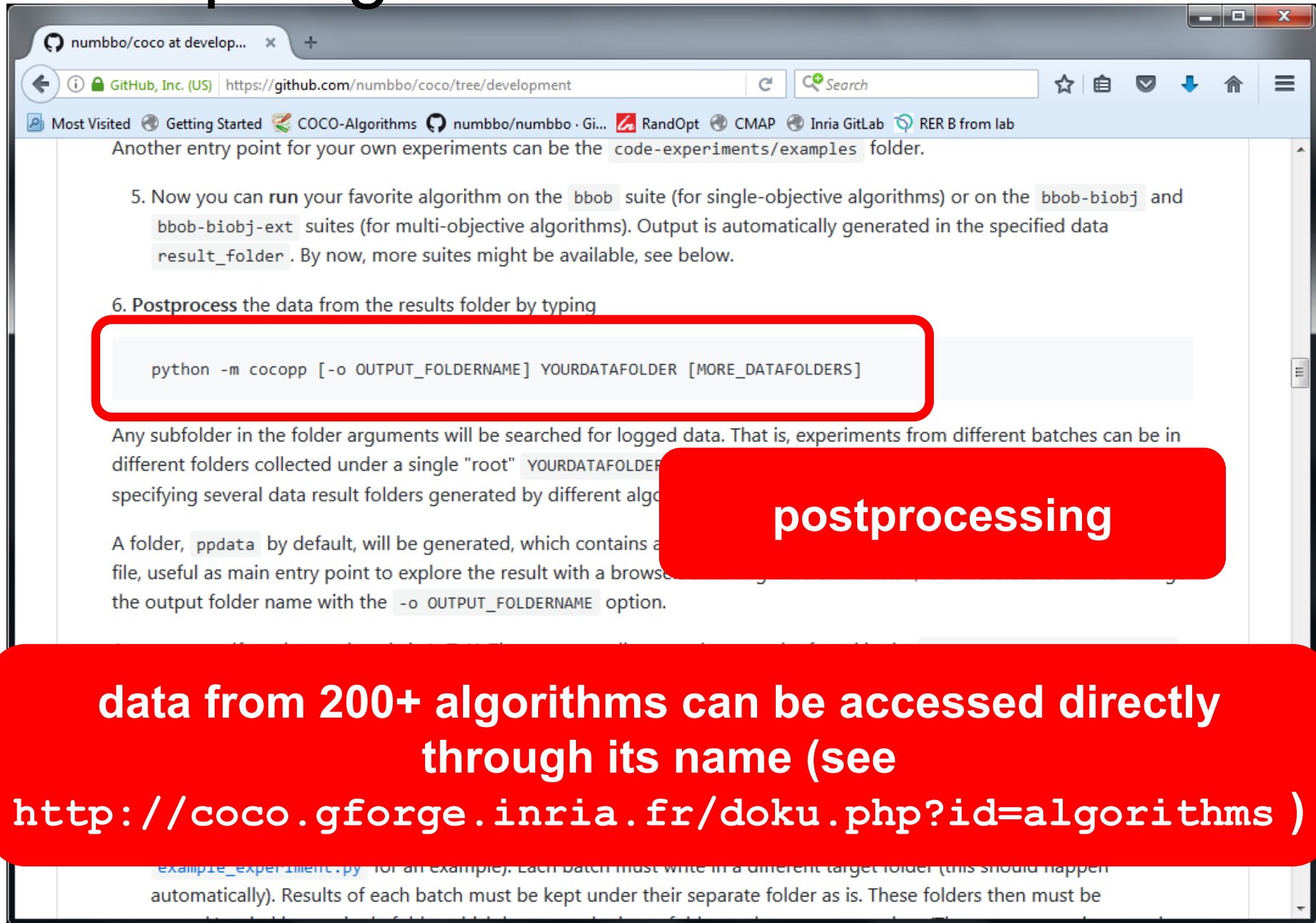
7. Once... indepe...

8. The experiments can be parallelized with any re-distribution of single problem instances to batches (see `example_experiment.py` for an example). Each batch must write in a different target folder (this should happen automatically). Results of each batch must be kept under their separate folder as is. These folders then must be

**running the experiment**

**tip:**  
**start with small #funevals (until bugs fixed 😊)**  
**then increase budget to get a feeling**  
**how long a "long run" will take**

# https://github.com/numbbo/coco



postprocessing

data from 200+ algorithms can be accessed directly through its name (see <http://coco.gforge.inria.fr/doku.php?id=algorithms>)

# Result Folder

The screenshot shows a Windows File Explorer window with the following details:

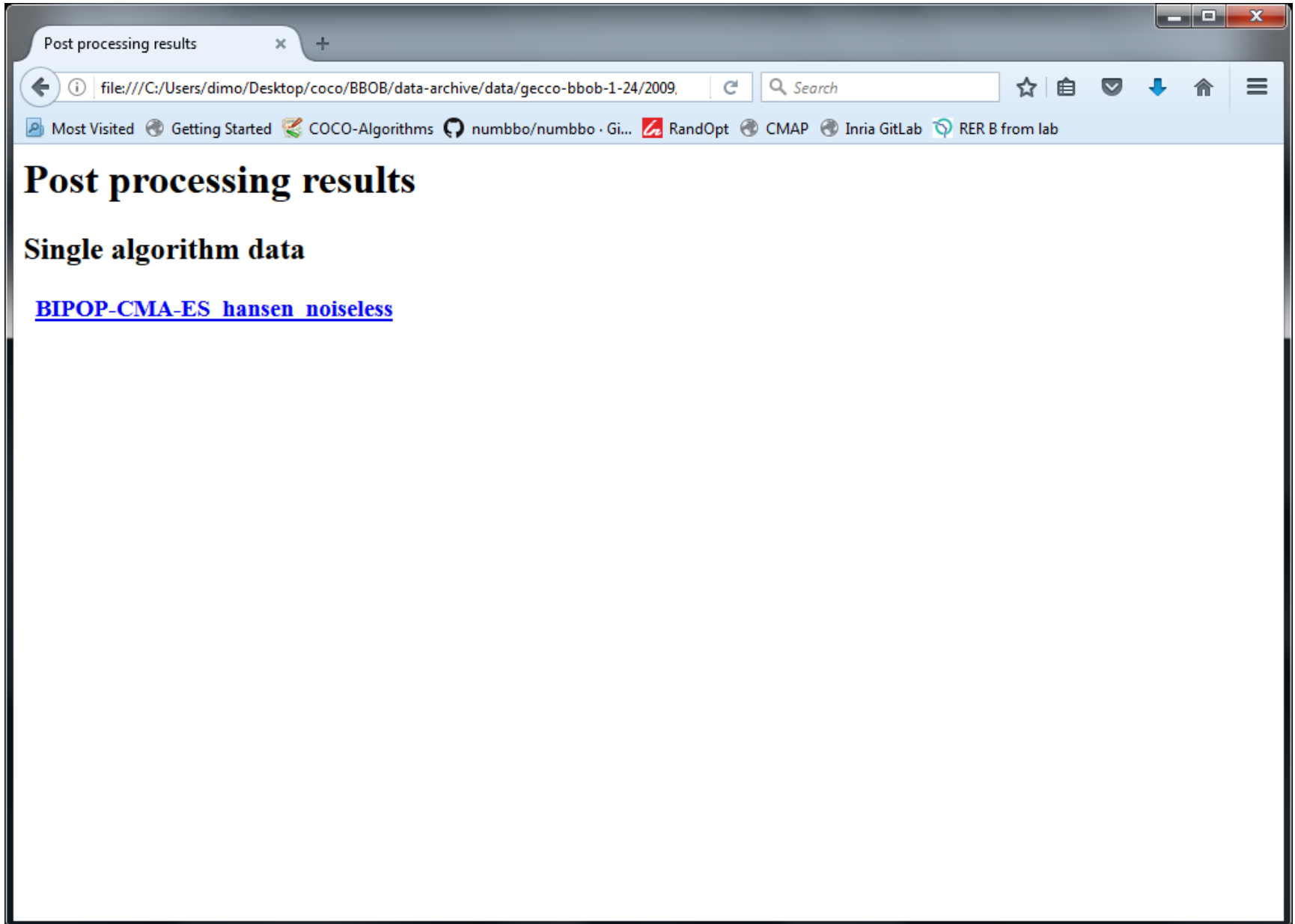
- Address Bar:** << data-archive >> data > gecco-bbob-1-24 > 2009 > rawdata > ppdata > Search ppdata
- Navigation:** Organize, Include in library, Share with, New folder
- Left Pane (Navigation Pane):** Favorites (Downloads, Dropbox, Recent Places, Desktop, IntelGraphicsProfiles), Libraries (Documents, Git, Music, Pictures, Subversion, Videos), Homegroup, Computer (Windows (C:))
- Main Pane (Table):**

Name	Date modified	Type	Size
BIPOP-CMA-ES_hansen_noiseless	03/06/2017 11:33	File folder	
cocopp_commands.tex	03/06/2017 11:33	LaTeX Document	7 KB
index.html	03/06/2017 11:33	Firefox HTML Doc...	1 KB
ppdata.html	03/06/2017 11:33	Firefox HTML Doc...	1 KB

4 items State: Shared

Select a file to preview.

# Automatically Generated Results



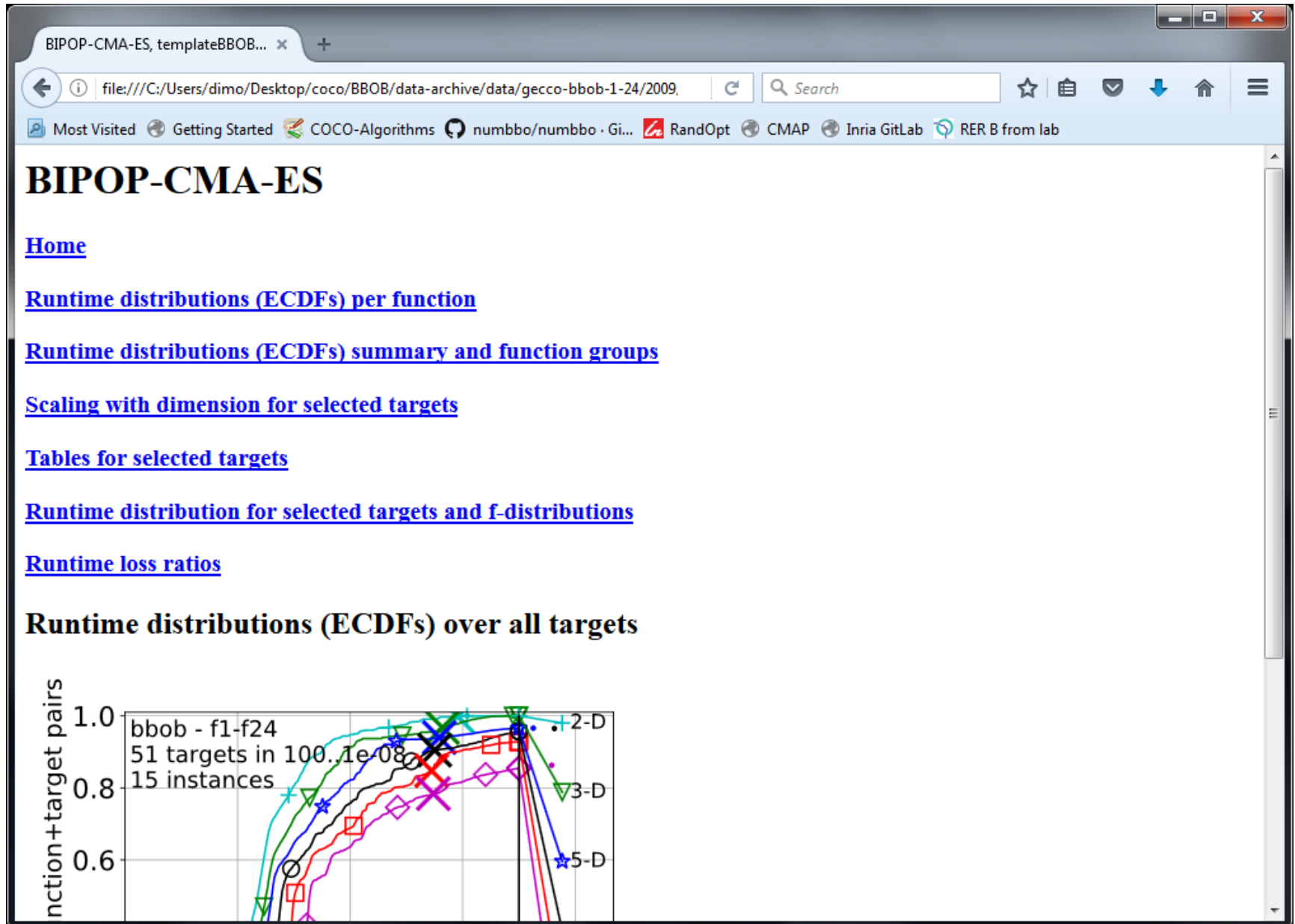
The image shows a web browser window with a single tab titled "Post processing results". The address bar contains the file path: `file:///C:/Users/dimo/Desktop/coco/BBOB/data-archive/data/gecco-bbob-1-24/2009.`. The browser's toolbar includes a search bar and several navigation icons. Below the toolbar, a list of bookmarks is visible, including "Most Visited", "Getting Started", "COCO-Algorithms", "numbbo/numbbo · Gi...", "RandOpt", "CMAP", "Inria GitLab", and "RER B from lab". The main content area of the browser displays the following text:

## Post processing results

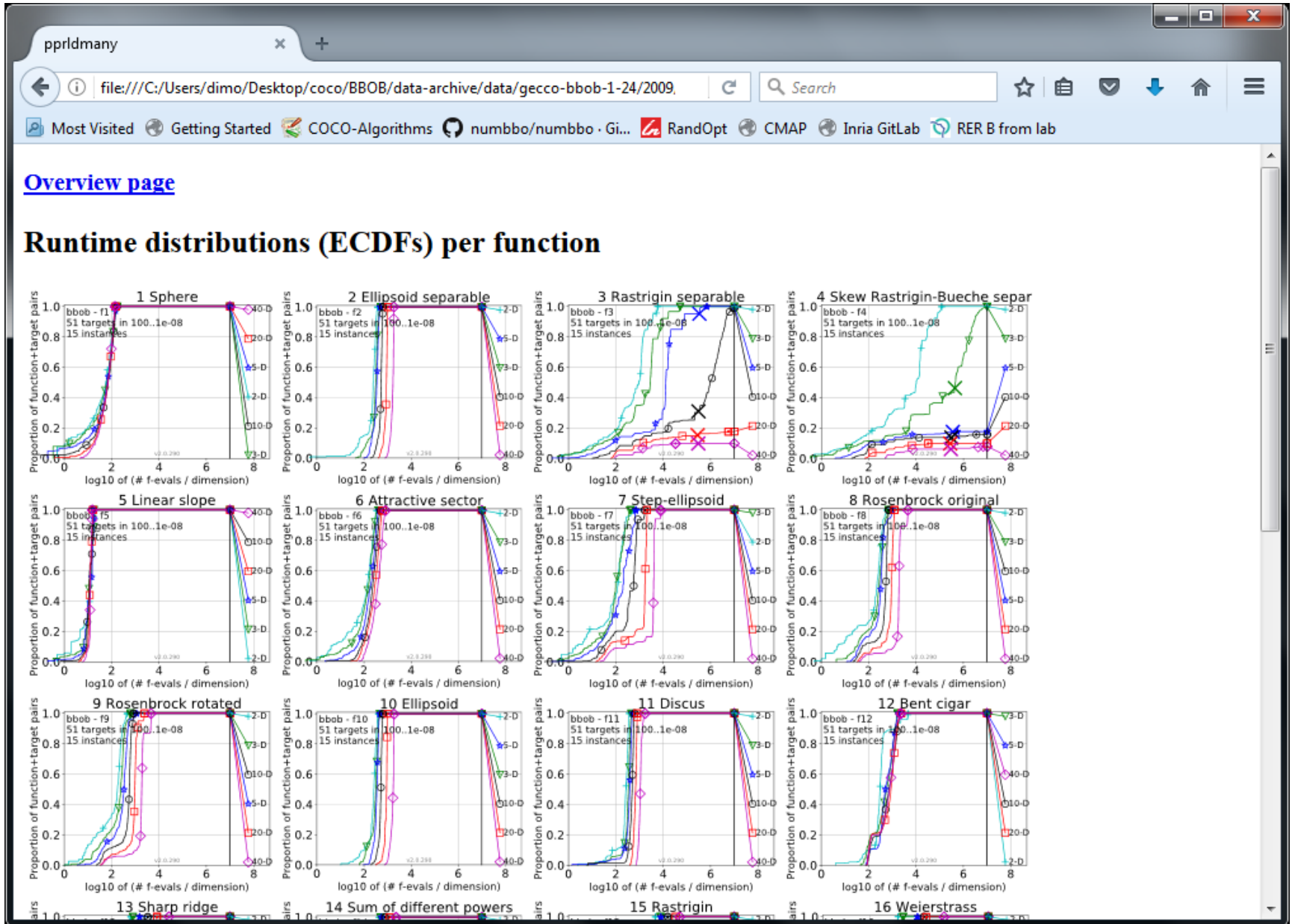
### Single algorithm data

[BIPOP-CMA-ES hansen noiseless](#)

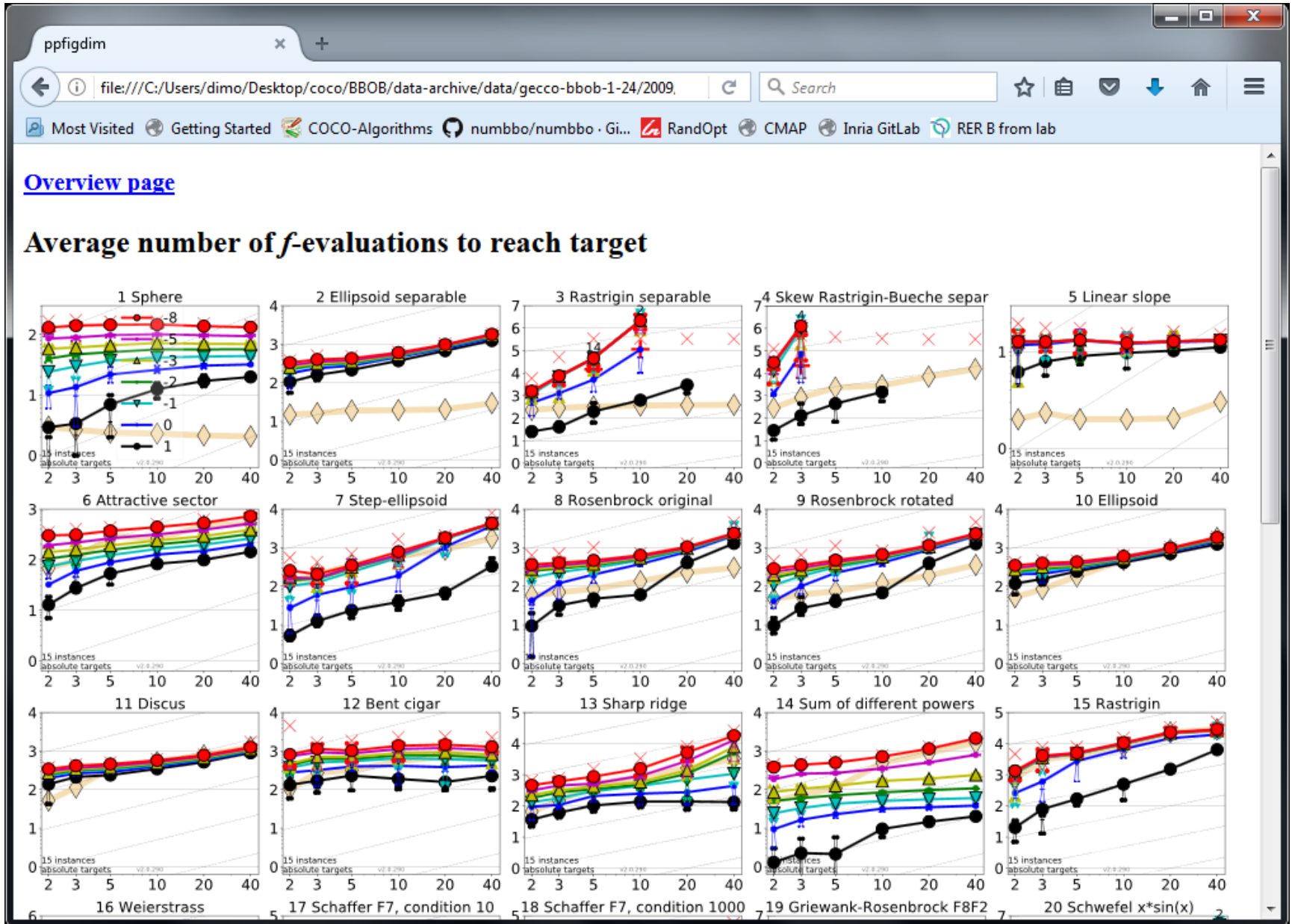
# Automatically Generated Results



# Automatically Generated Results



# Automatically Generated Results





## **so far:**

data for 200+ algorithm variants  
(some of which on noisy or multiobjective test functions)

136 workshop papers  
by 114 authors from 28 countries

used by another 77 students in the last two years

# Measuring Performance

On

- **real world problems**
  - expensive
  - comparison typically limited to certain domains
  - experts have limited interest to publish
- **"artificial" benchmark functions**
  - cheap
  - controlled
  - data acquisition is comparatively easy
  - **problem of representativeness**

# Test Functions

- define the "scientific question"

the relevance can hardly be overestimated

- should represent "reality"

- are often too simple?

remind separability

- a number of testbeds are around

- account for **invariance properties**

prediction of performance is based on "similarity",  
ideally equivalence classes of functions

# Available Test Suites in COCO

bbob	24 noiseless fcts	140+ algo data sets
bbob-noisy	30 noisy fcts	40+ algo data sets
bbob-biobj	55 bi-objective fcts	16 algo data sets

soon to be released:

bbob-largescale

bbob-constrained

bbob-biobj-ext

# How Do We Measure Performance?

## Meaningful quantitative measure

- **quantitative** on the ratio scale (highest possible)  
"algo A is two *times* better than algo B" is a meaningful statement
- assume a wide range of values
- **meaningful (interpretable)** with regard to the real world  
possible to transfer from benchmarking to real world

**runtime** or **first hitting time** is the prime candidate  
(we don't have many choices anyway)

# How Do We Measure Performance?

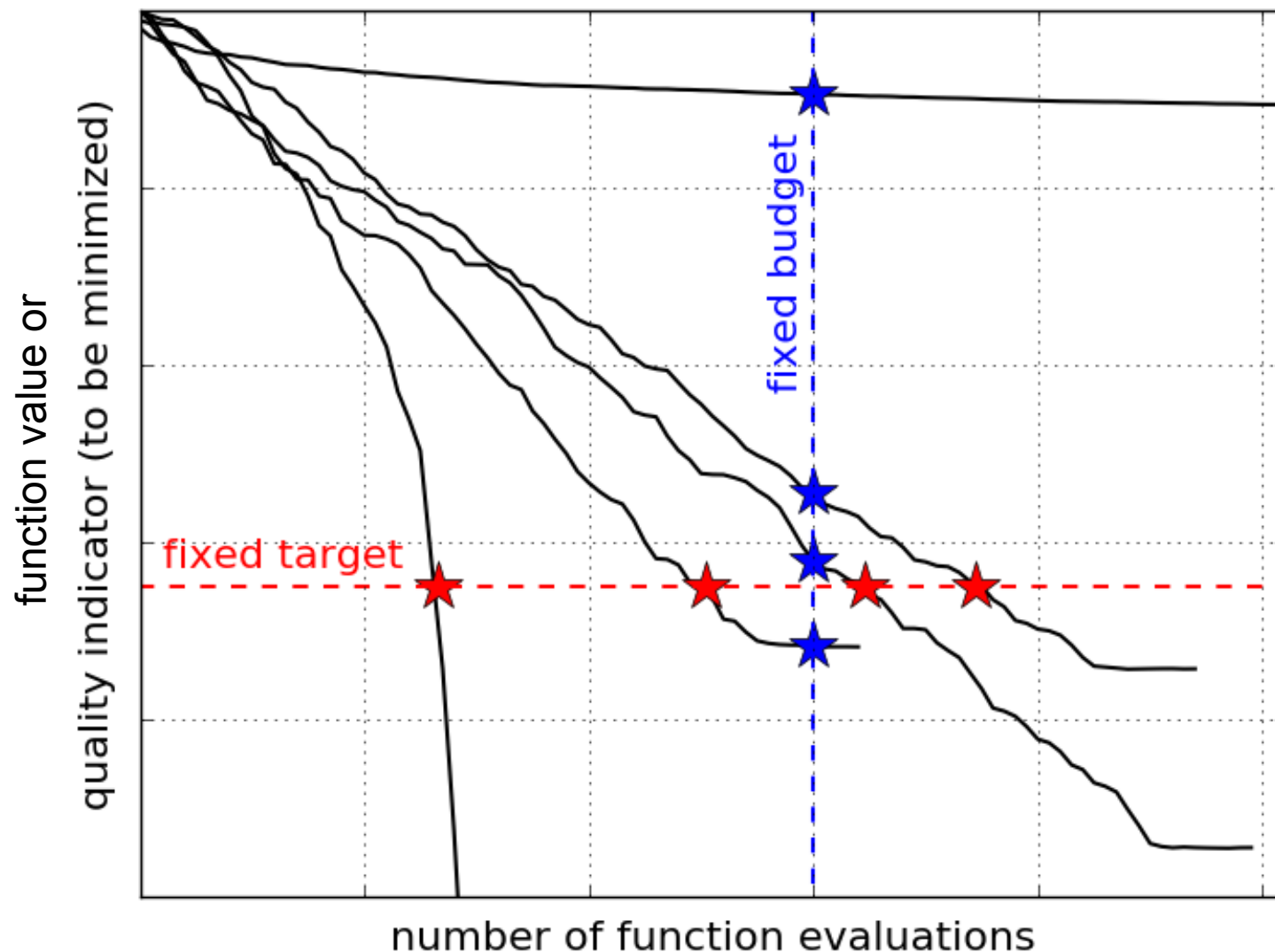
## Two objectives:

- Find solution with small(est possible) **function/indicator value**
- With the least possible **search costs** (number of function evaluations)

For measuring performance: fix one and measure the other

# Measuring Performance Empirically

convergence graphs is all we have to start with...



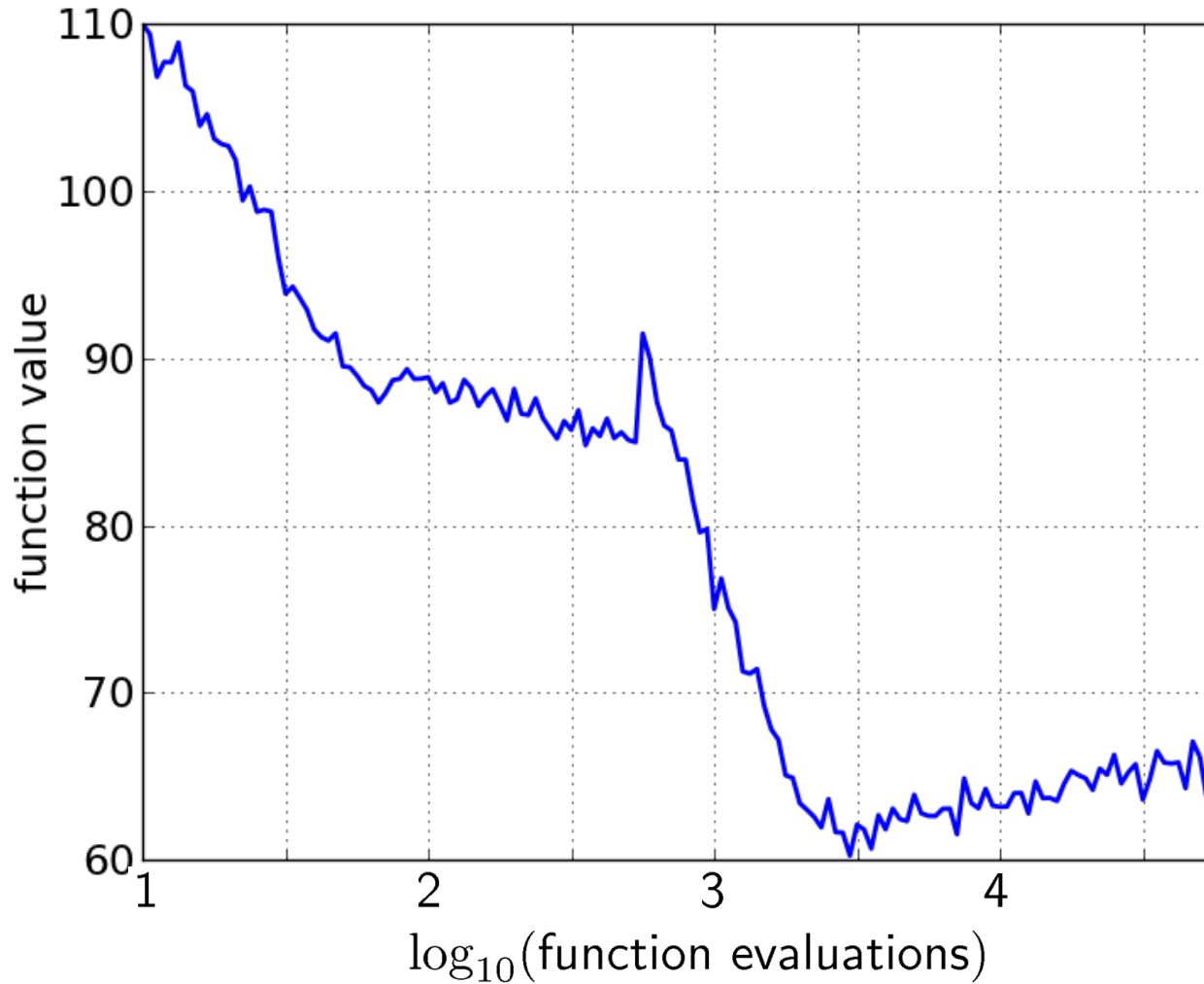


**ECDF:**

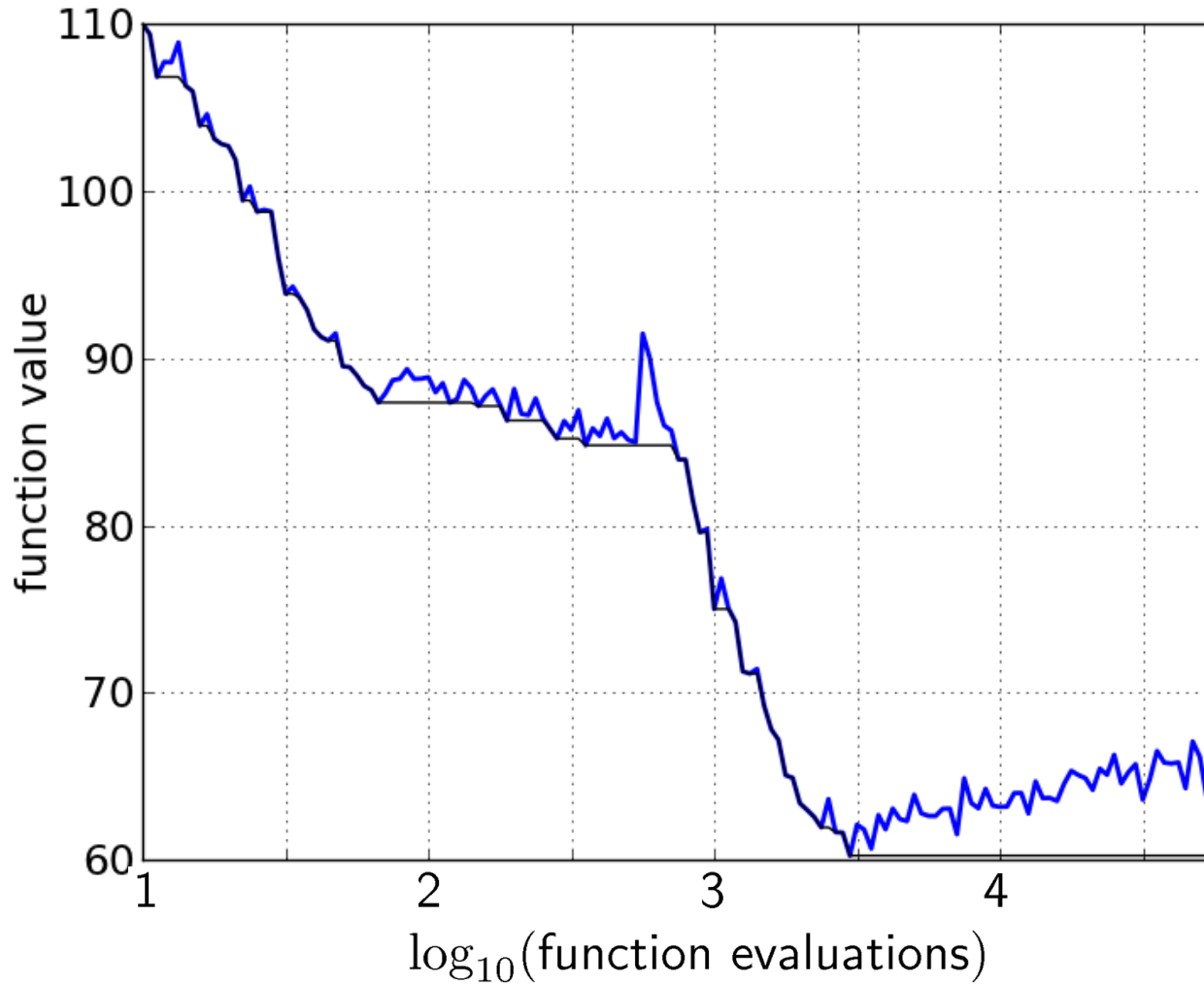
Empirical Cumulative Distribution Function of the  
Runtime

[aka data profile]

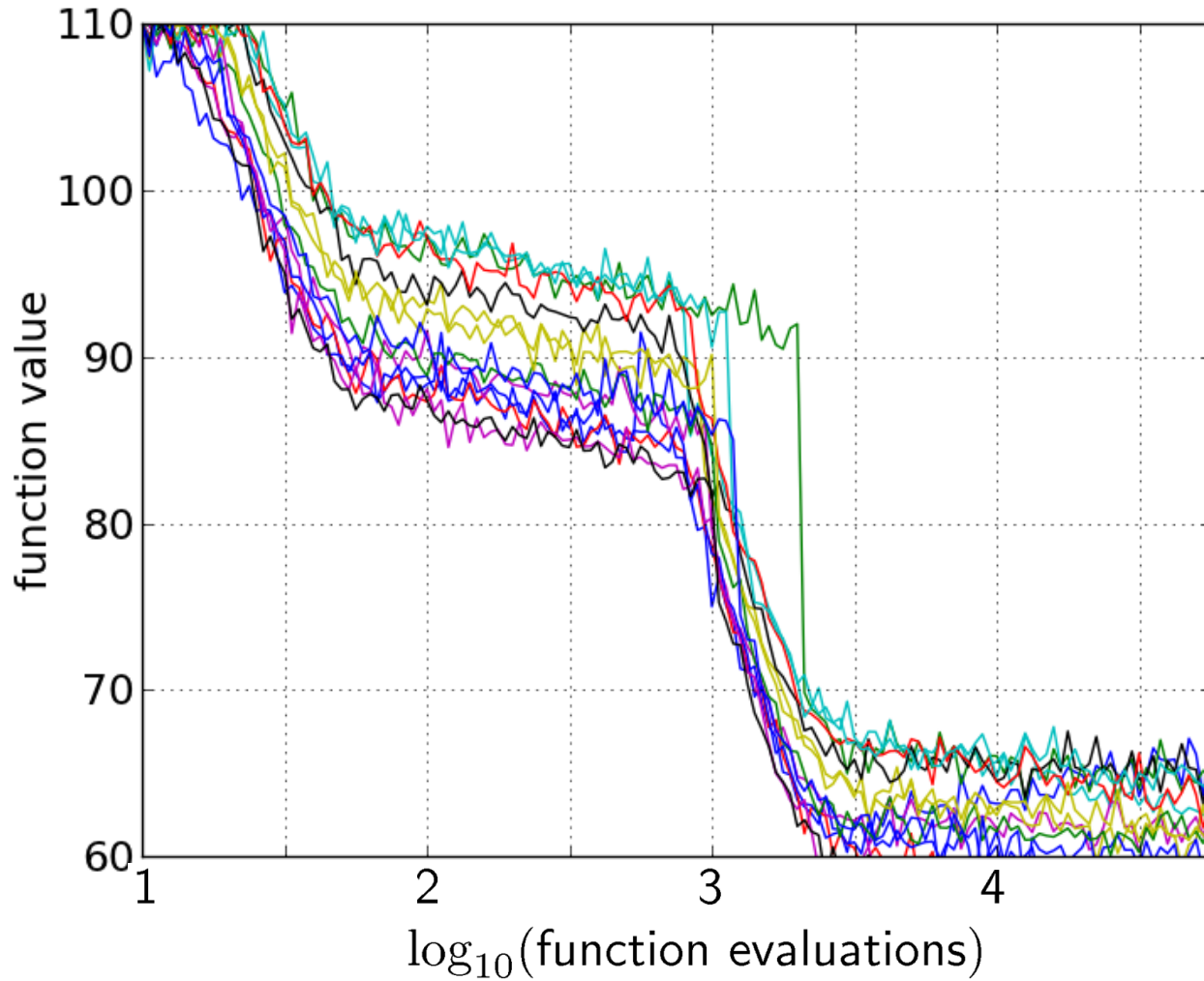
# A Convergence Graph



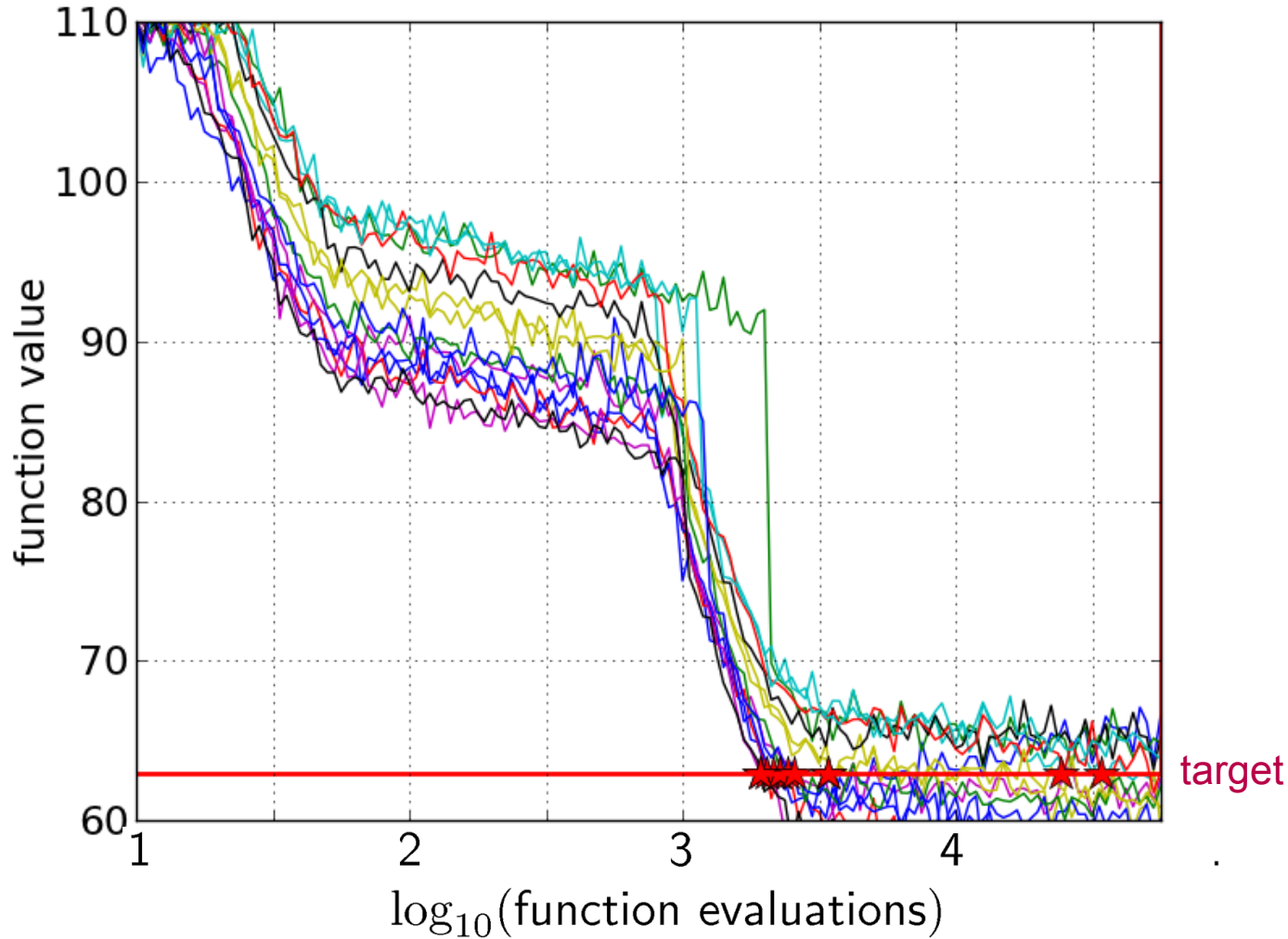
# First Hitting Time is Monotonous



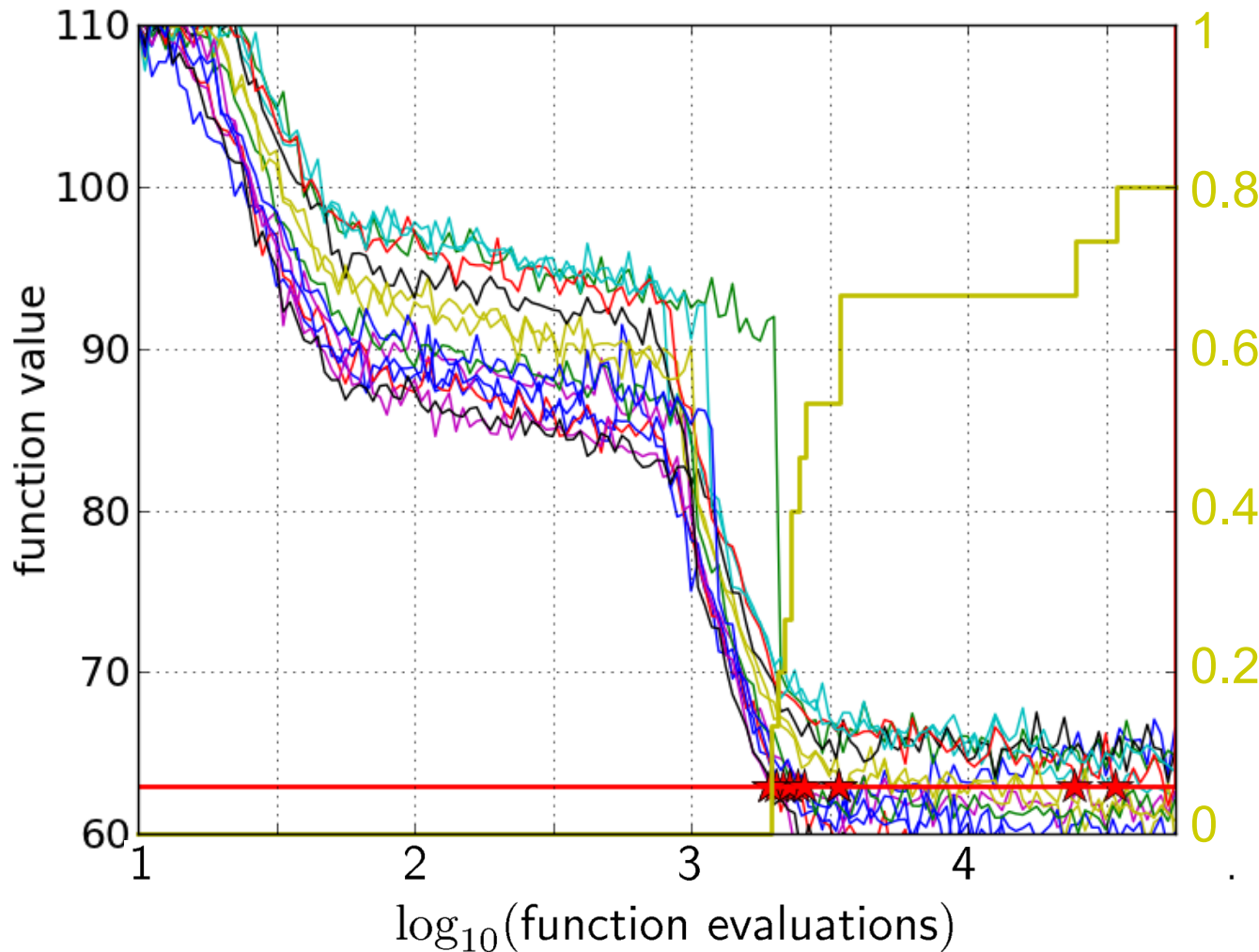
# 15 Runs



# 15 Runs $\leq$ 15 Runtime Data Points

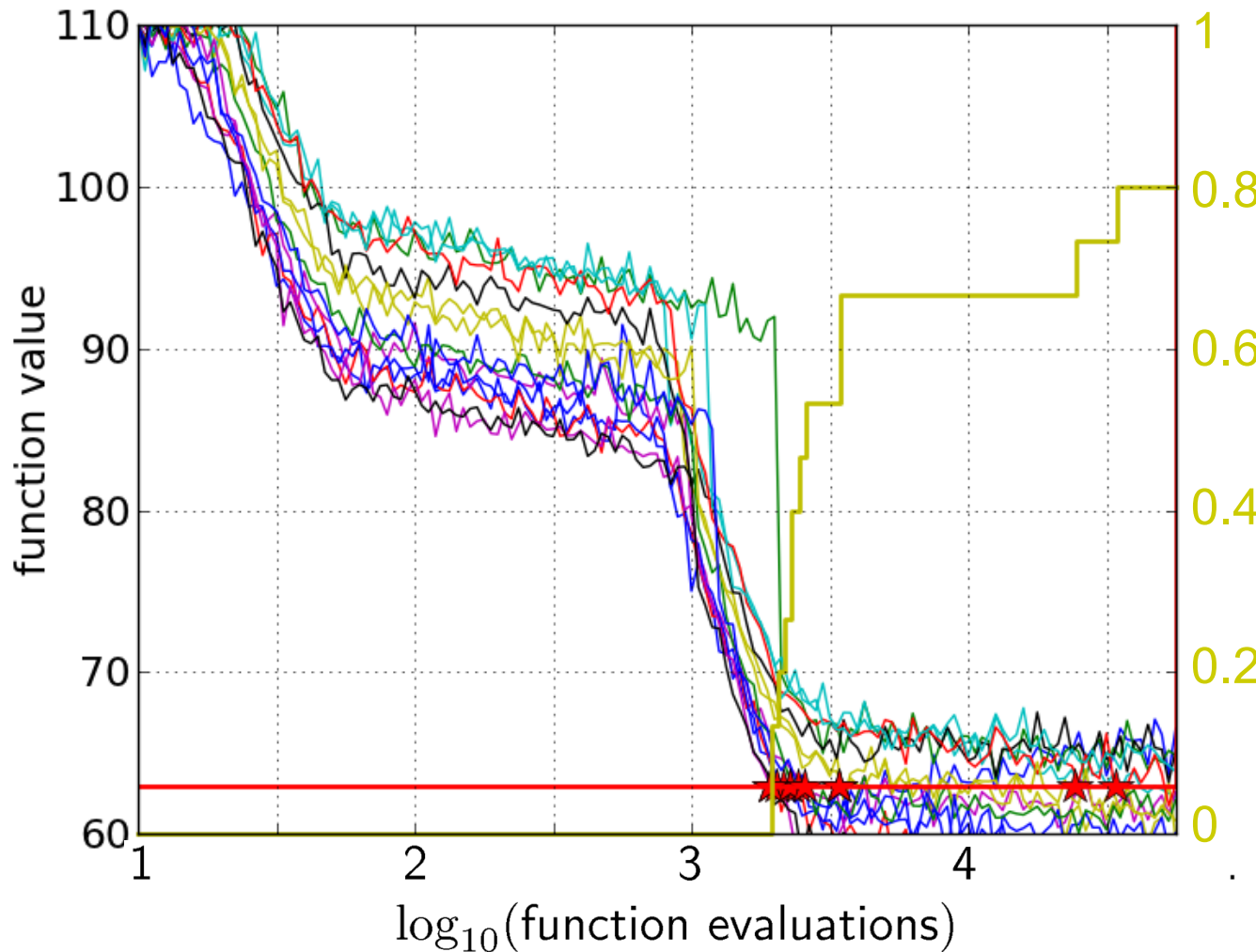


# Empirical Cumulative Distribution



- 1 the **ECDF** of run lengths to reach the target
  - has for each data point a **vertical step of constant size**
  - displays for each x-value (budget) the count of observations to the left (first hitting times)

# Empirical Cumulative Distribution



1 interpretation possible:

0.8 • 80% of the runs reached the target

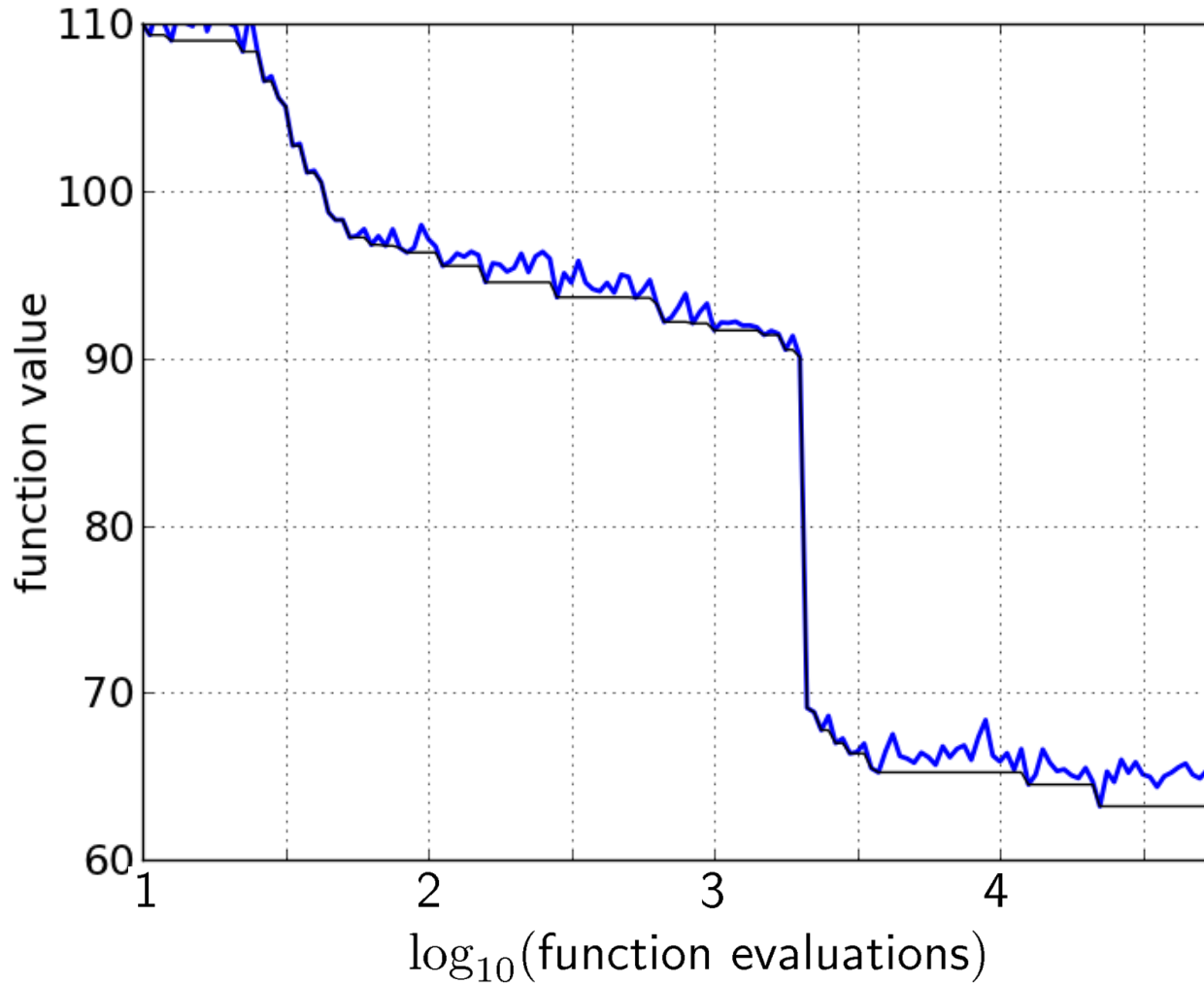
0.6  
• e.g. 60% of the runs need between 2000 and 4000 evaluations

0.4

0.2

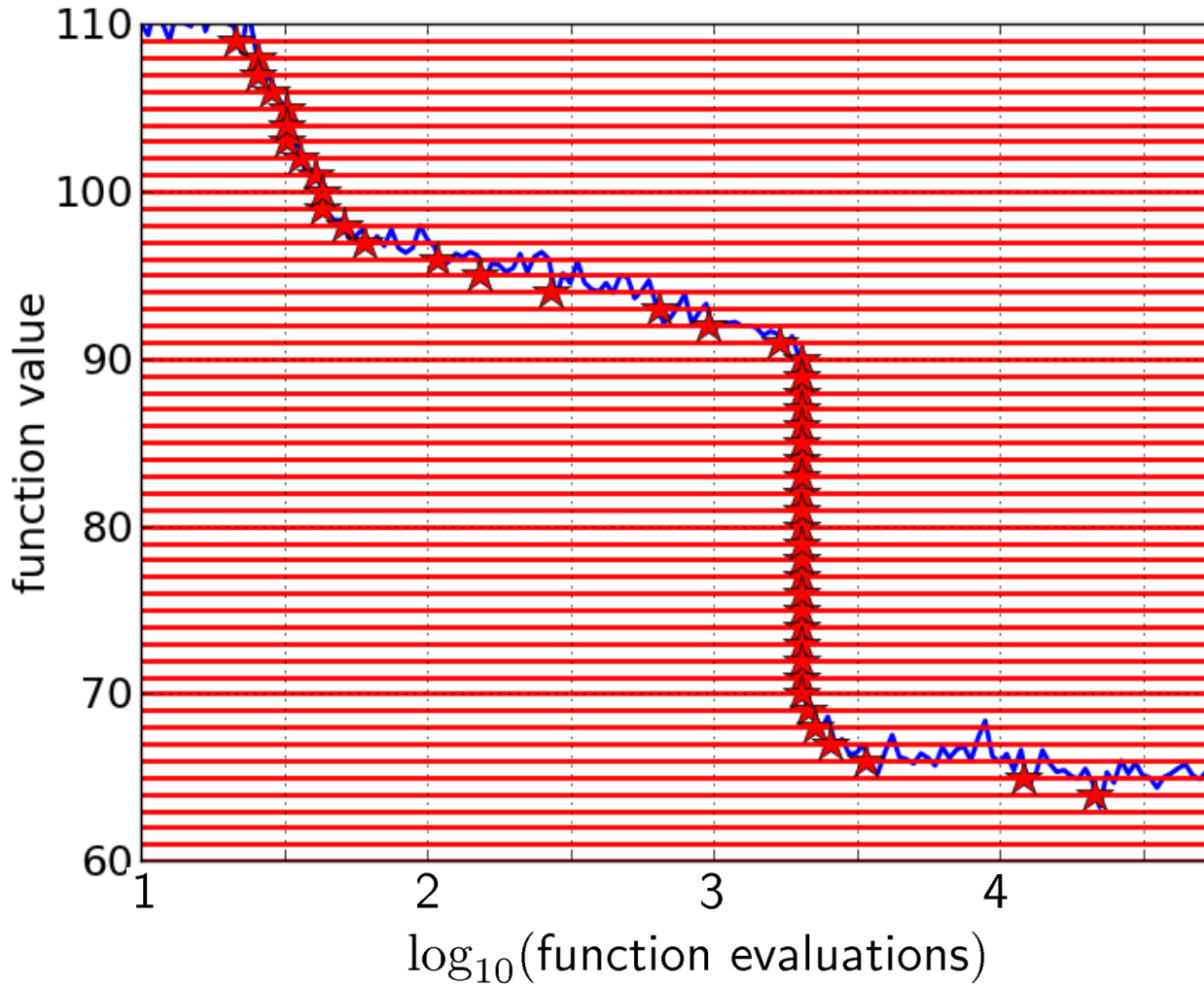
0

# Reconstructing A Single Run



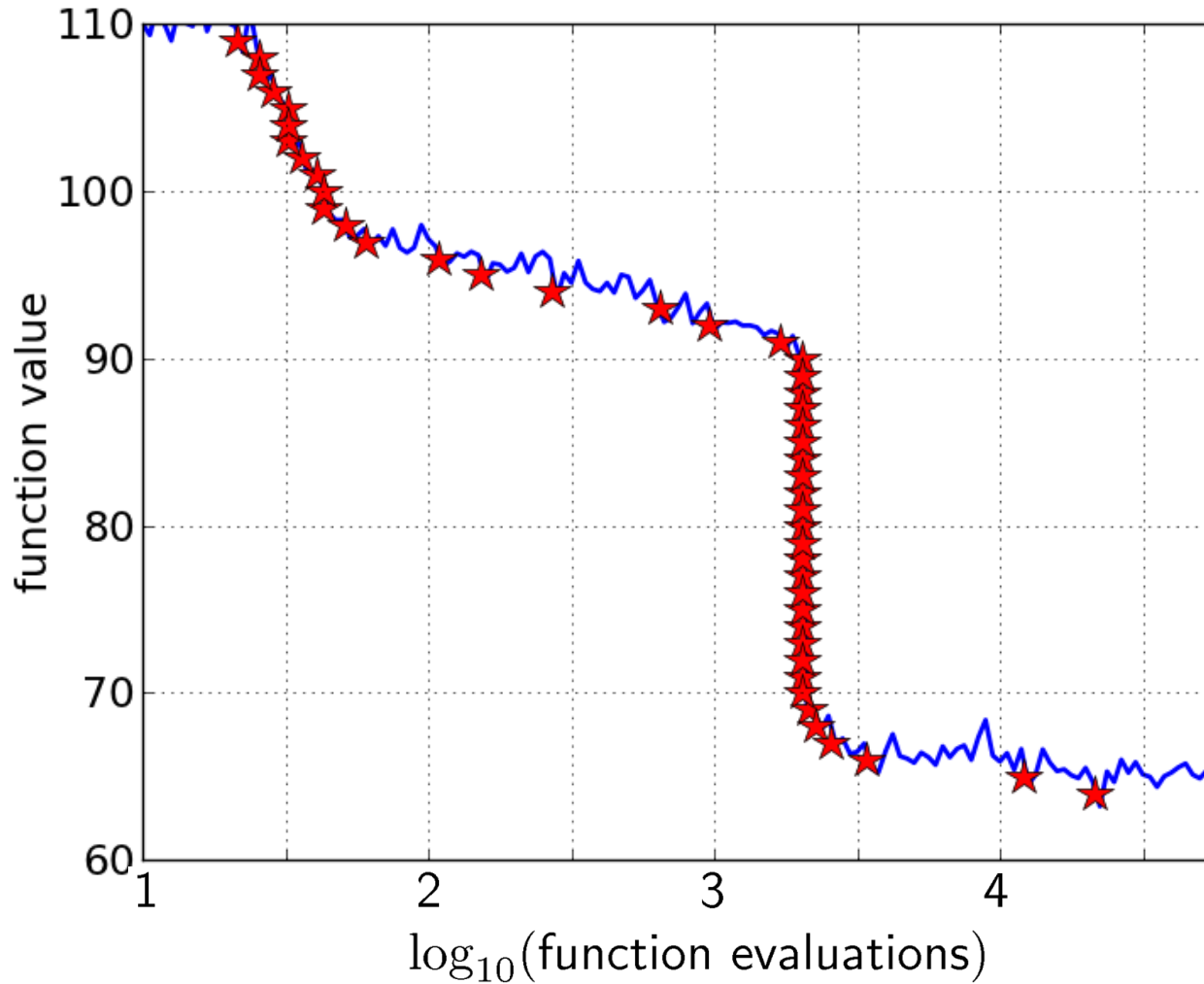


# Reconstructing A Single Run

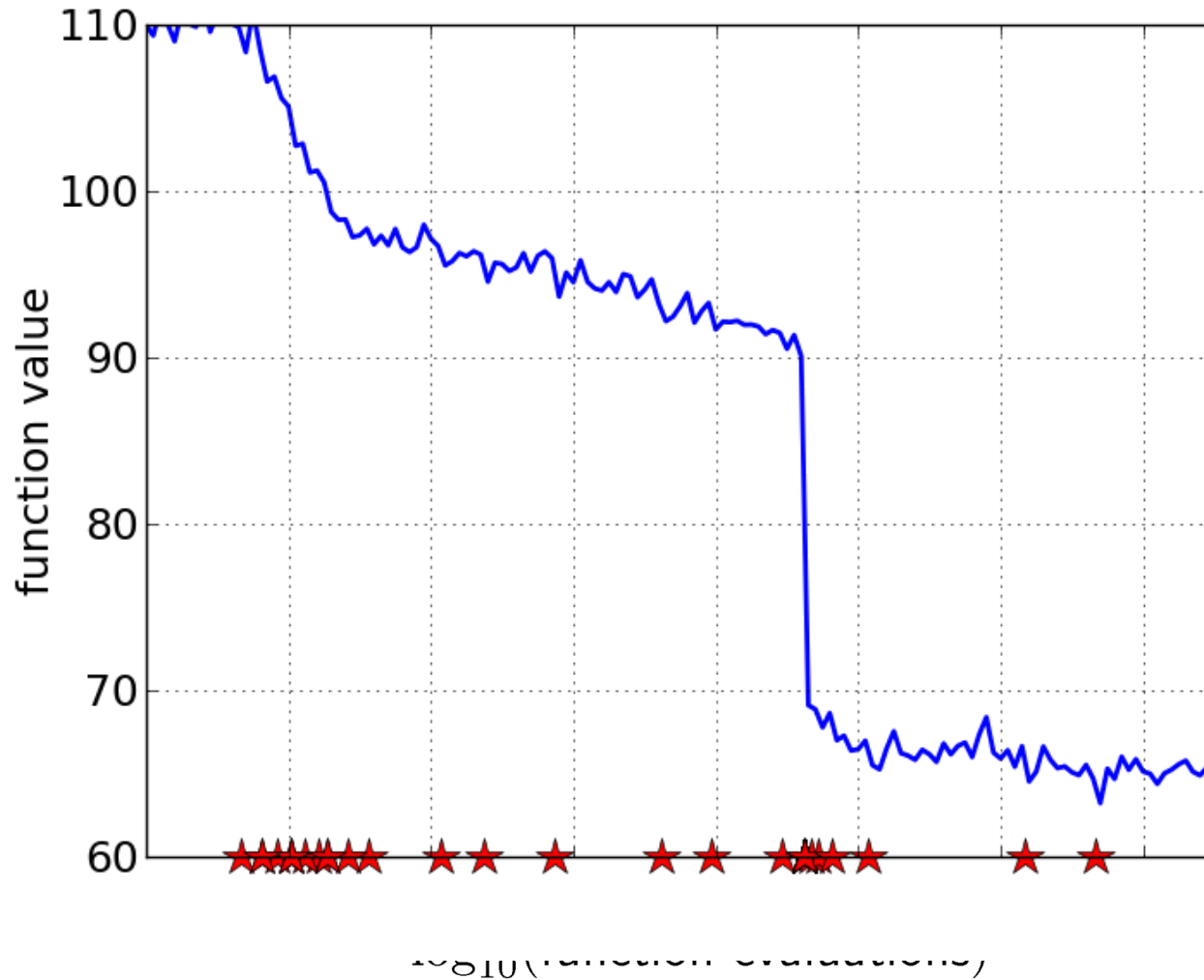


50 equally spaced targets

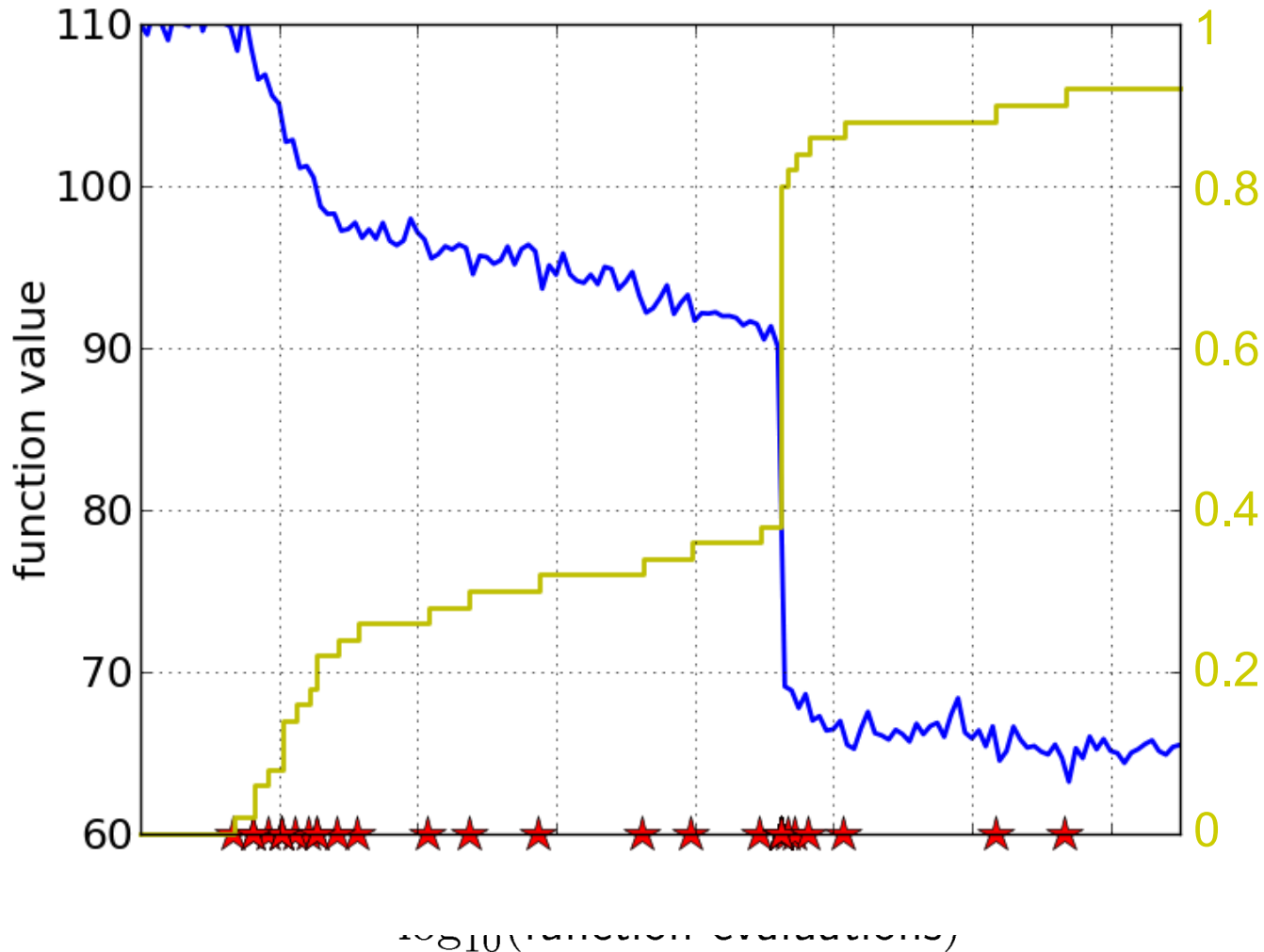
# Reconstructing A Single Run



# Reconstructing A Single Run

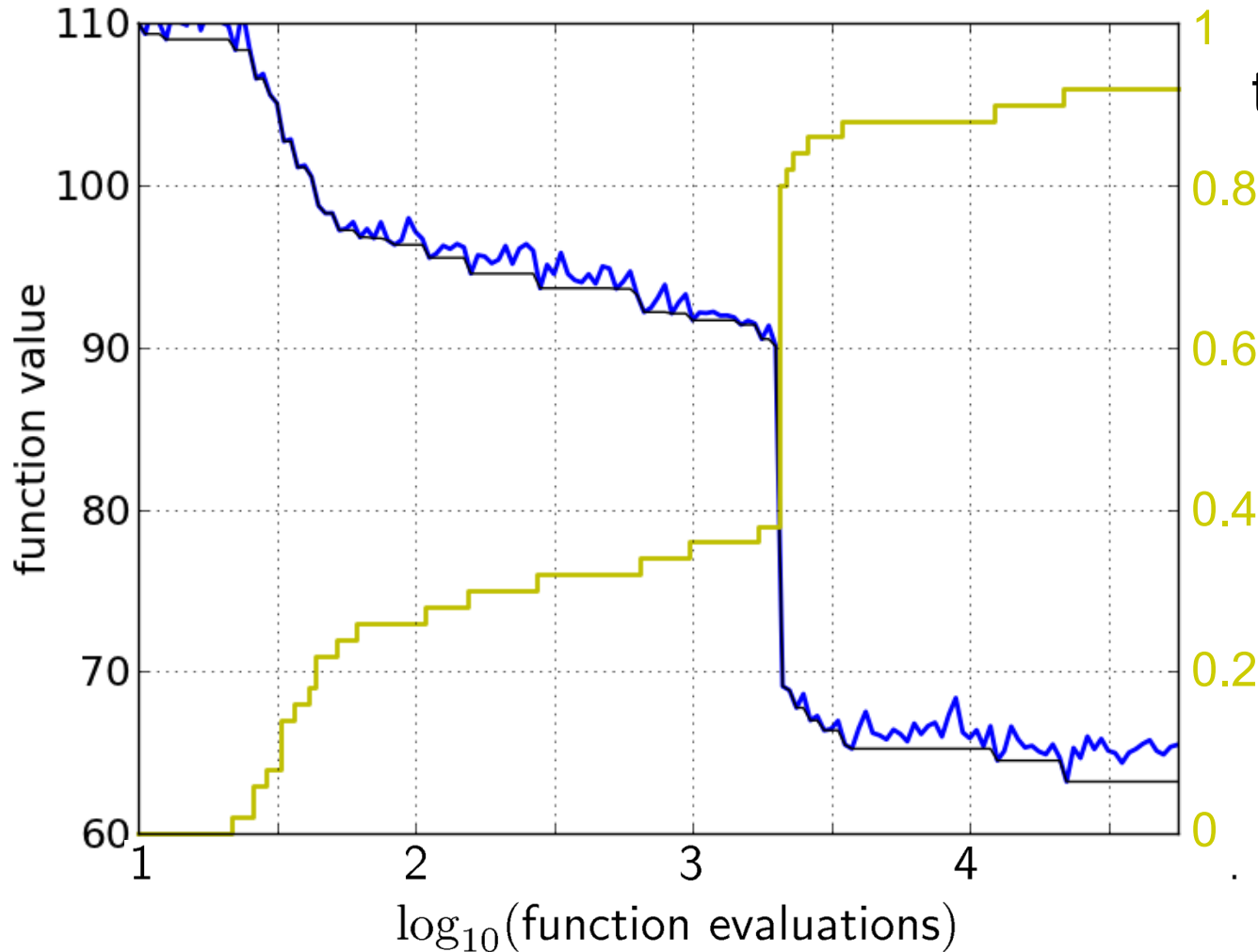


# Reconstructing A Single Run



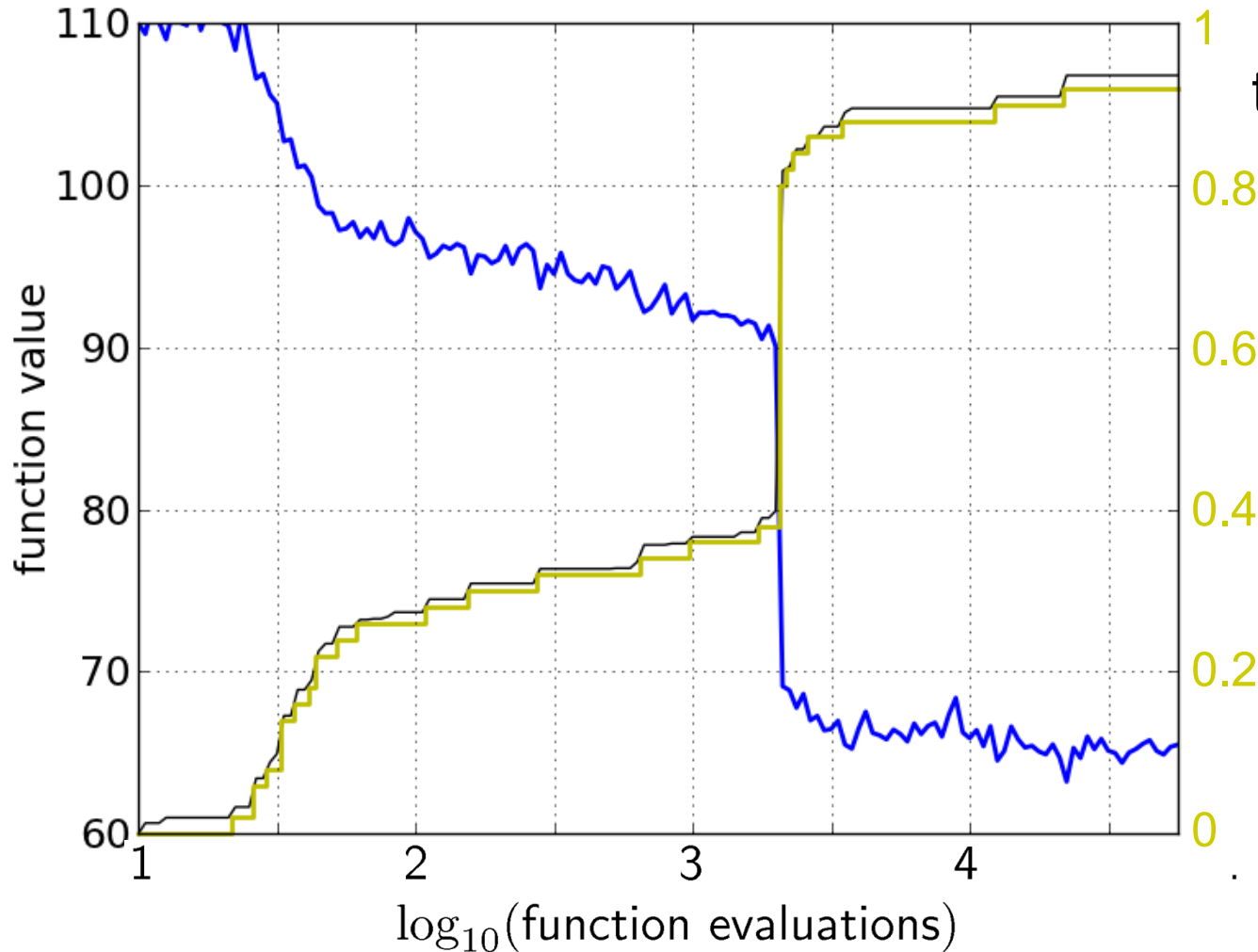
an empirical CDF makes a step for each star, is monotonous and displays for each budget the fraction of targets achieved within the budget

# Reconstructing A Single Run



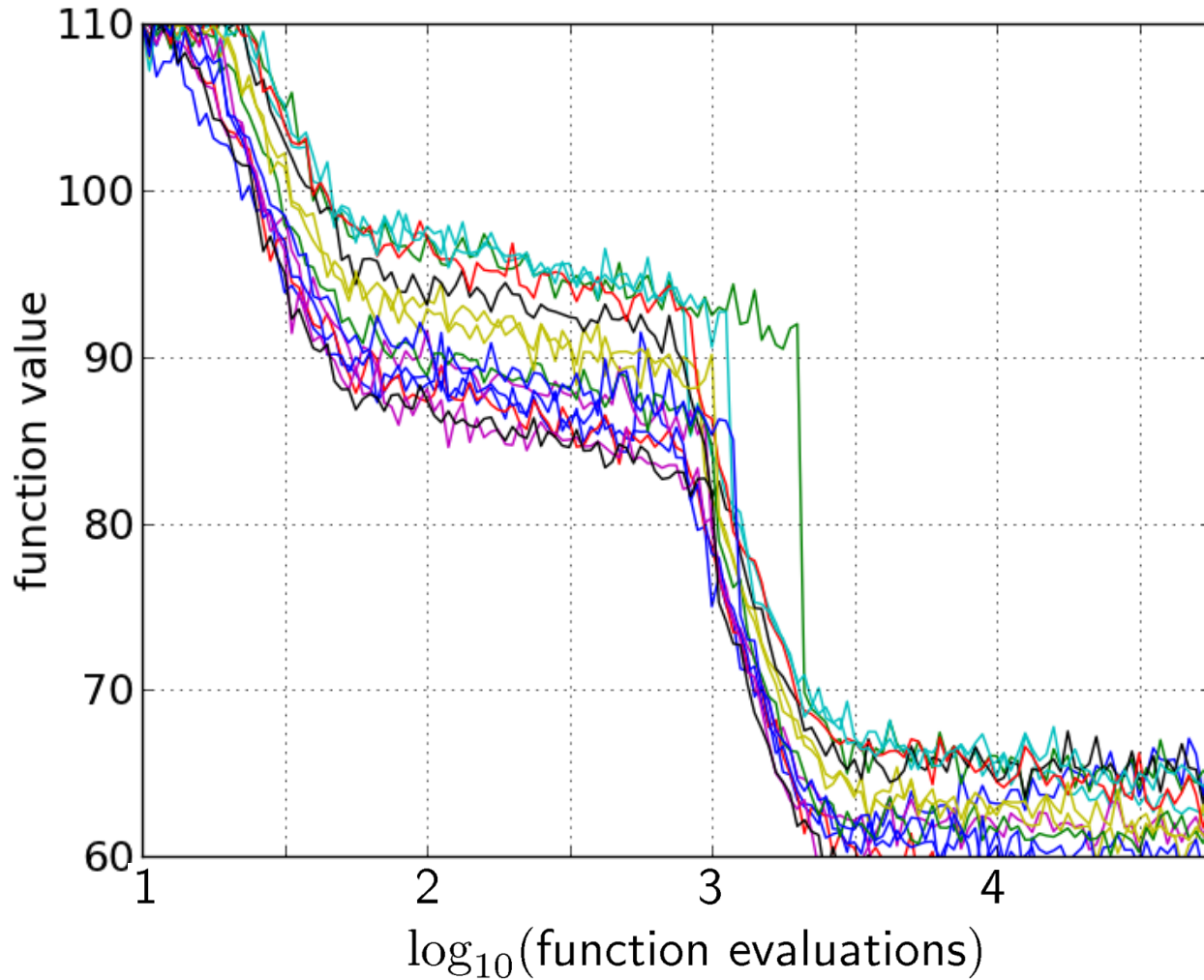
the ECDF recovers  
the monotonous  
graph,  
discretized and  
flipped

# Reconstructing A Single Run



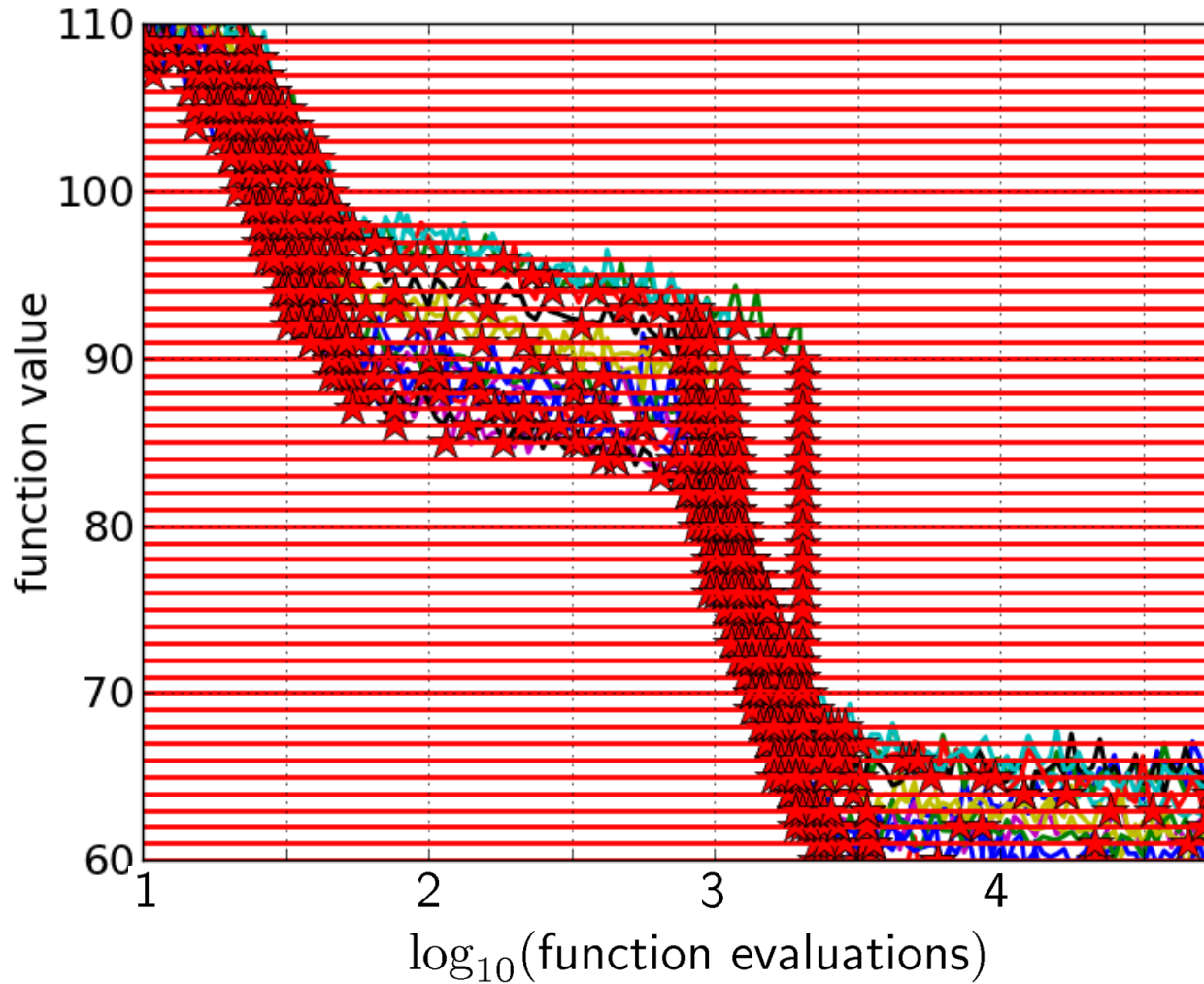
the ECDF recovers  
the monotonous  
graph,  
discretized and  
flipped

# Aggregation



15 runs

# Aggregation

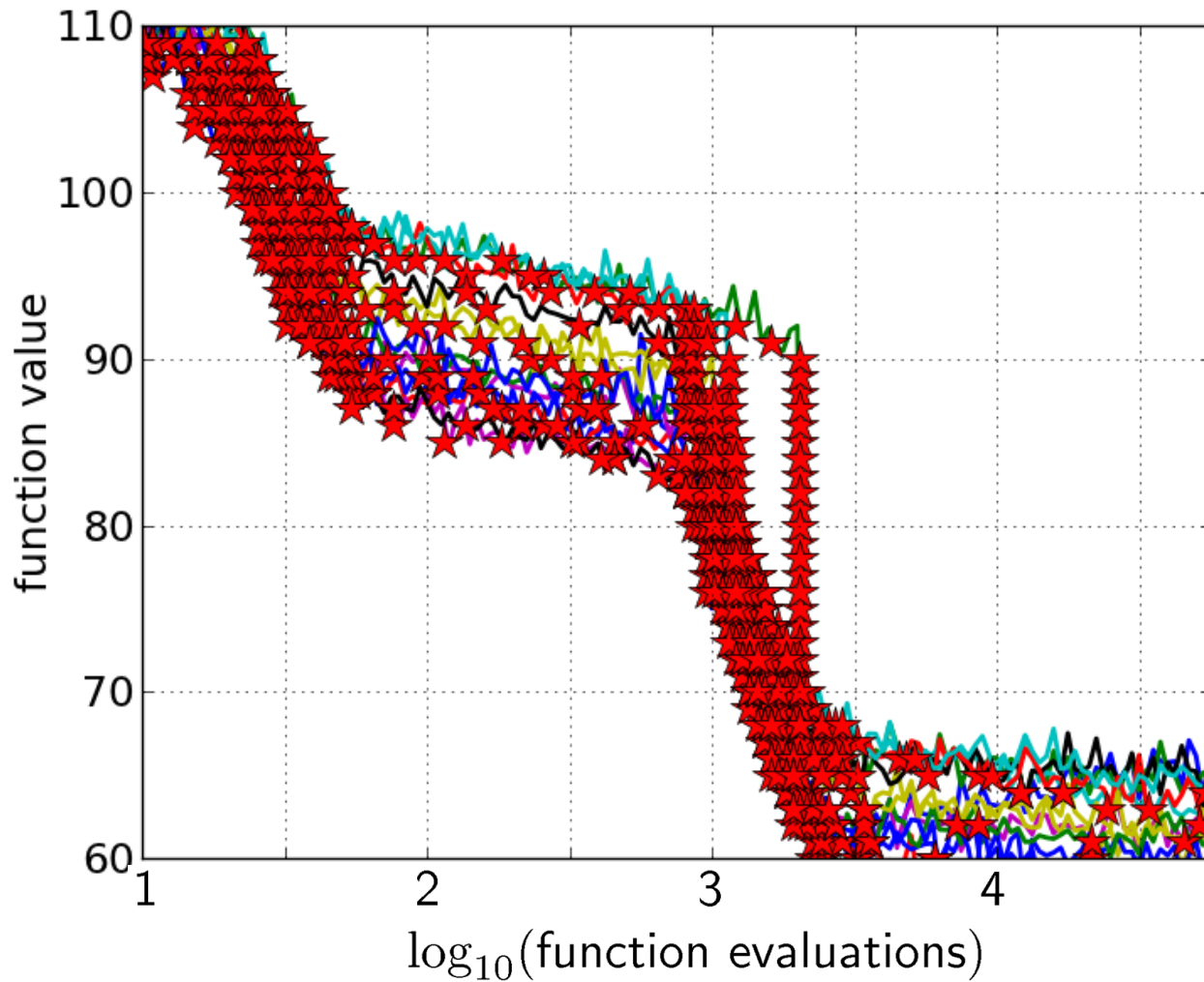


15 runs

50 targets



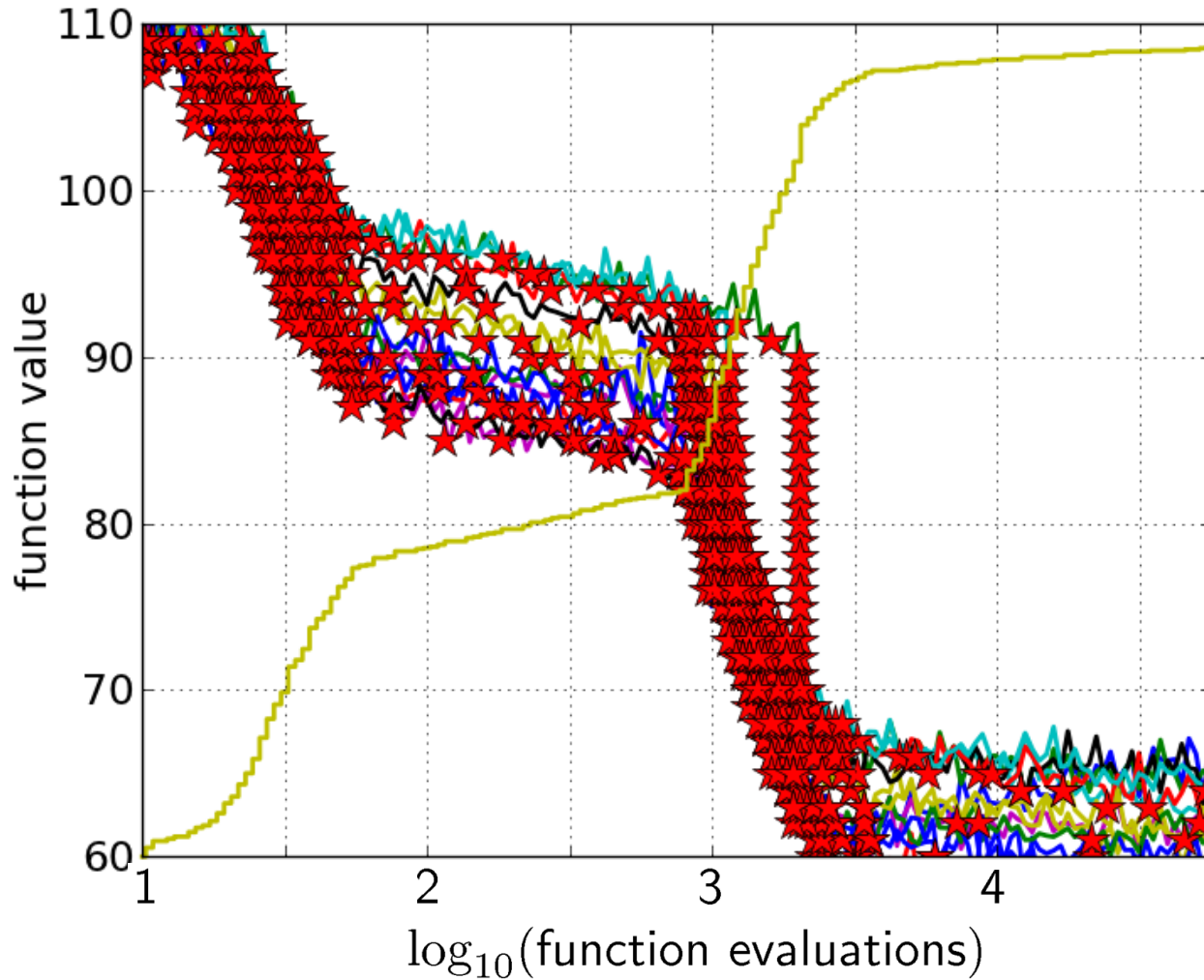
# Aggregation



15 runs

50 targets

# Aggregation

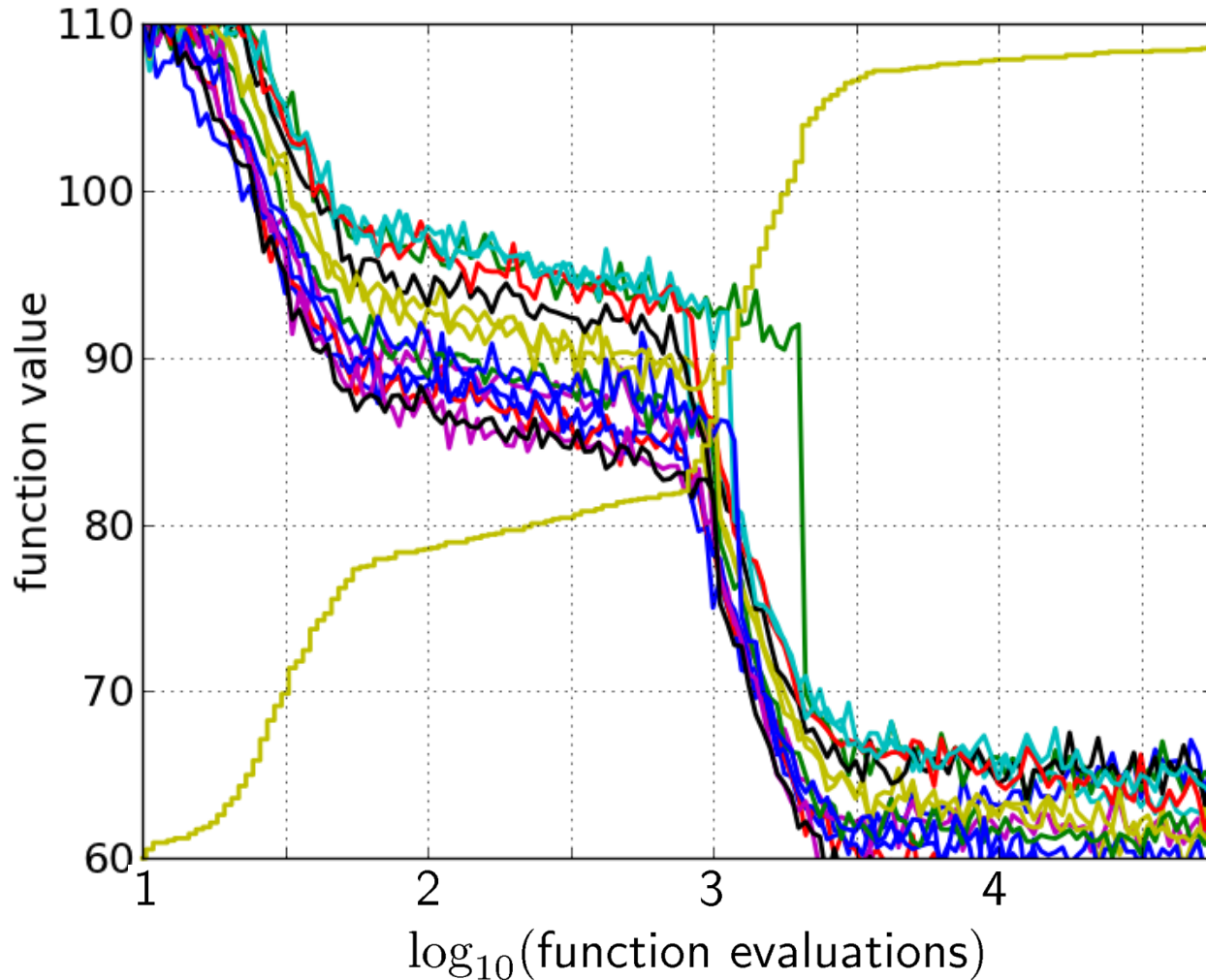


15 runs

50 targets

ECDF with 750  
steps

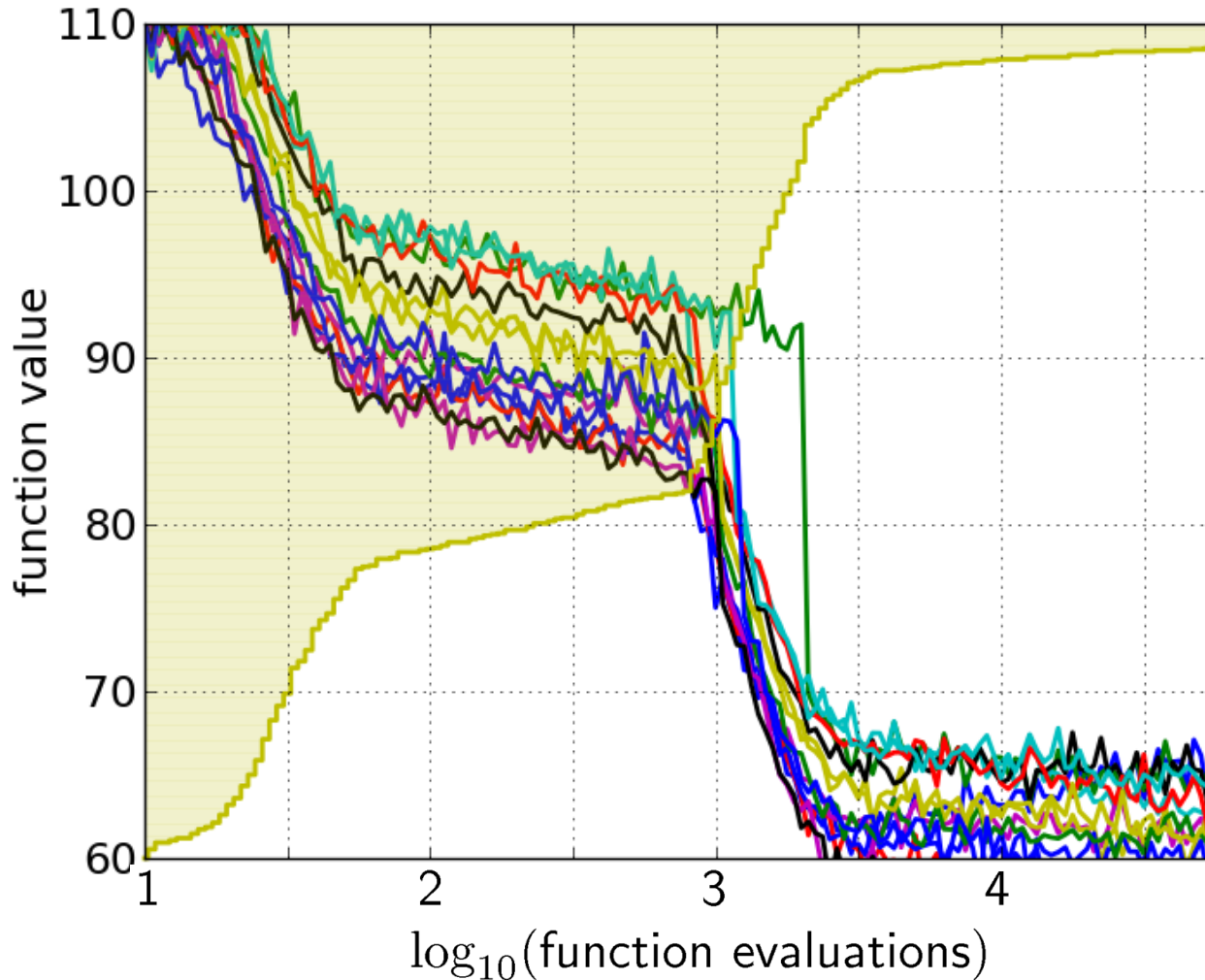
# Aggregation



50 targets from  
15 runs

...integrated in a  
single graph

# Interpretation



50 targets from  
15 runs  
integrated in a  
single graph

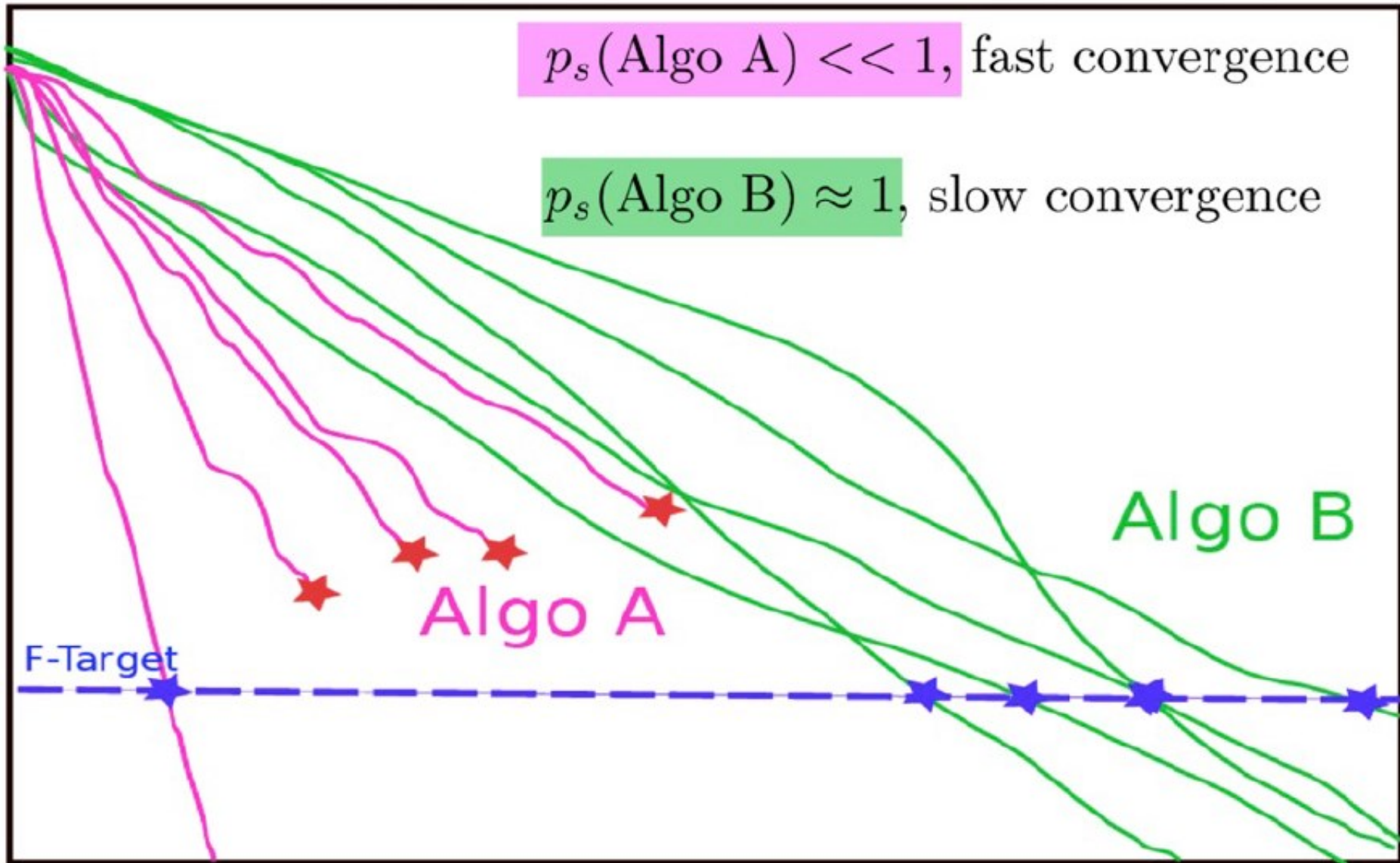
area over the  
ECDF curve

=

average log  
runtime

(or geometric avg.  
runtime) over all  
targets (difficult and  
easy) and all runs

# Fixed-target: Measuring Runtime

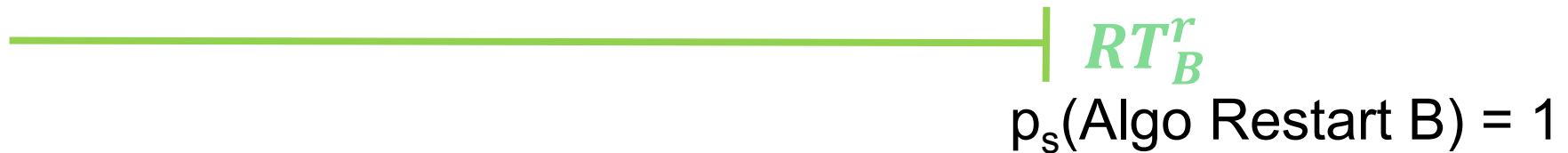


# Fixed-target: Measuring Runtime

- Algo Restart A:



- Algo Restart B:



# Fixed-target: Measuring Runtime

- Expected running time of the restarted algorithm:

$$E[RT^r] = \frac{1 - p_s}{p_s} E[RT_{unsuccessful}] + E[RT_{successful}]$$

- Estimator average running time (aRT):

$$\hat{p}_s = \frac{\text{\#successes}}{\text{\#runs}}$$

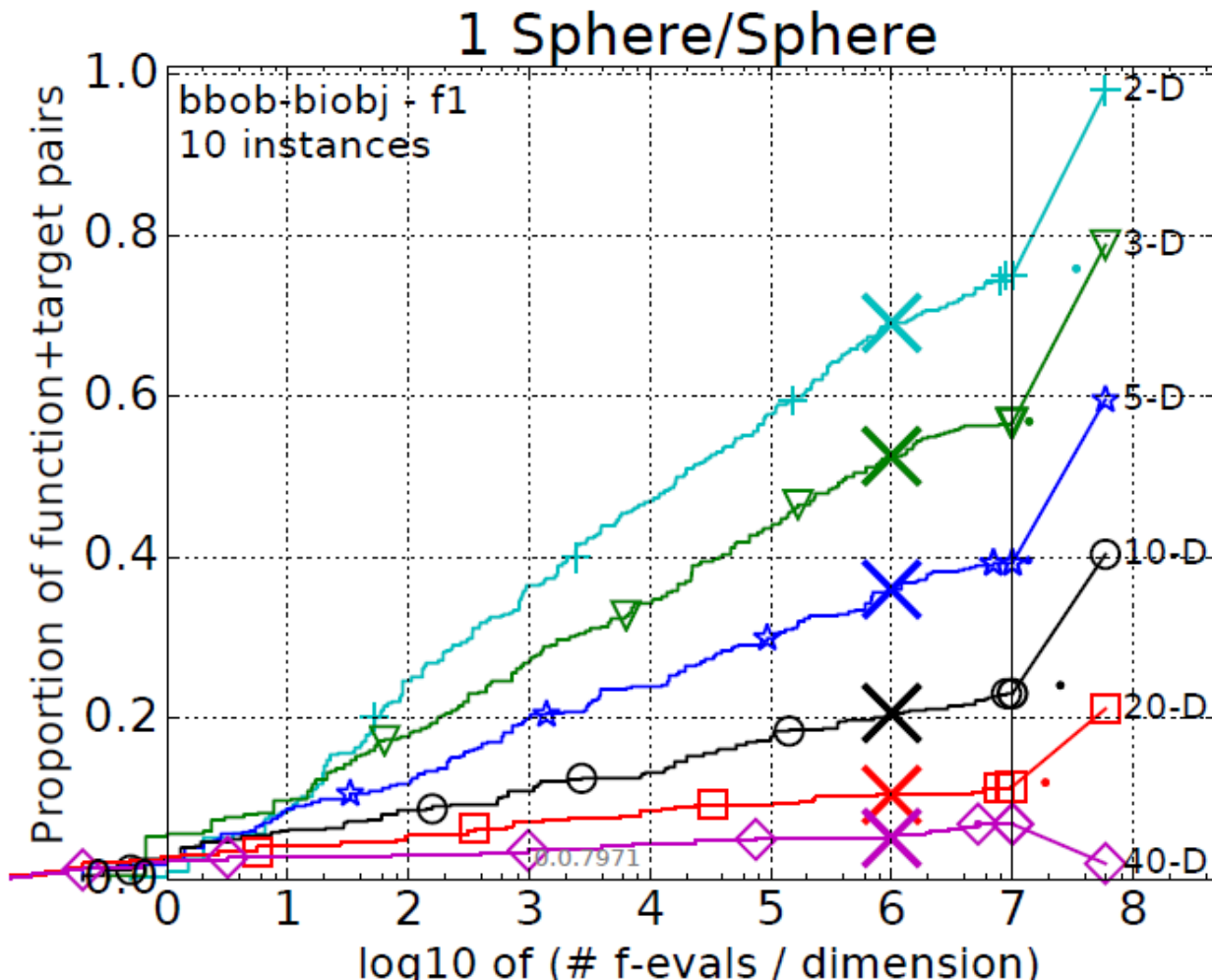
$\widehat{RT}_{unsucc}$  = Average evals of unsuccessful runs

$\widehat{RT}_{succ}$  = Average evals of successful runs

$$aRT = \frac{\text{total \#evals}}{\text{\#successes}}$$

# ECDFs with Simulated Restarts

What we typically plot are ECDFs of the simulated restarted algorithms:



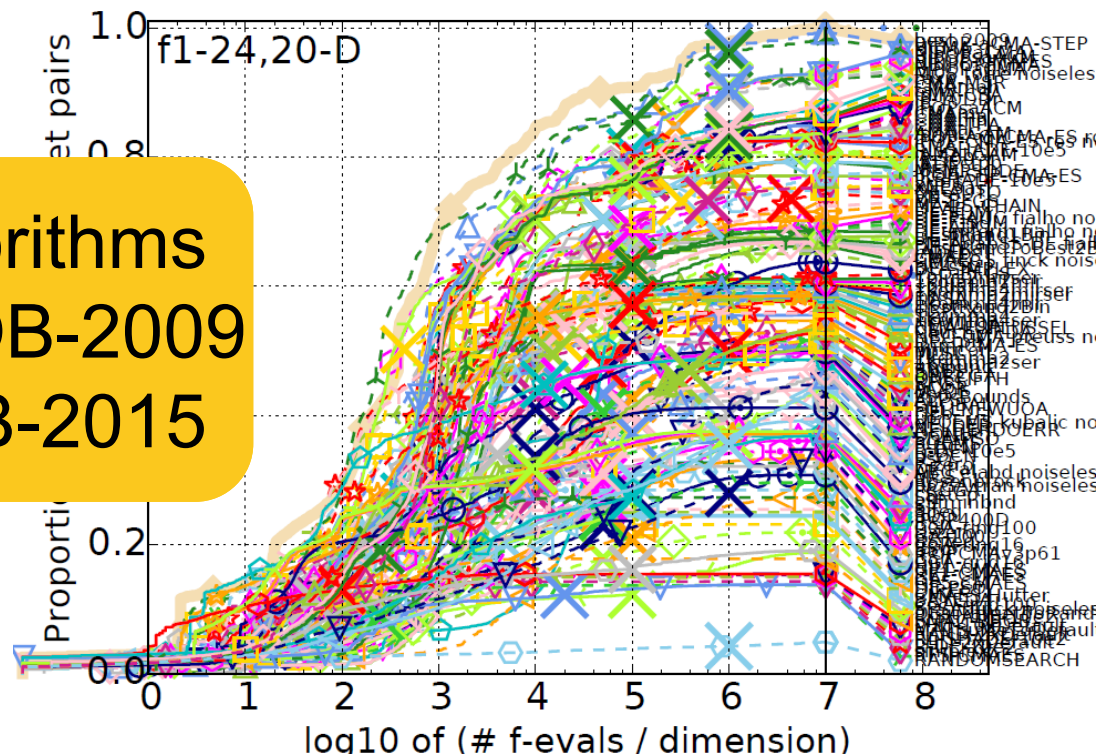


# Worth to Note: ECDFs in COCO

In COCO, ECDF graphs

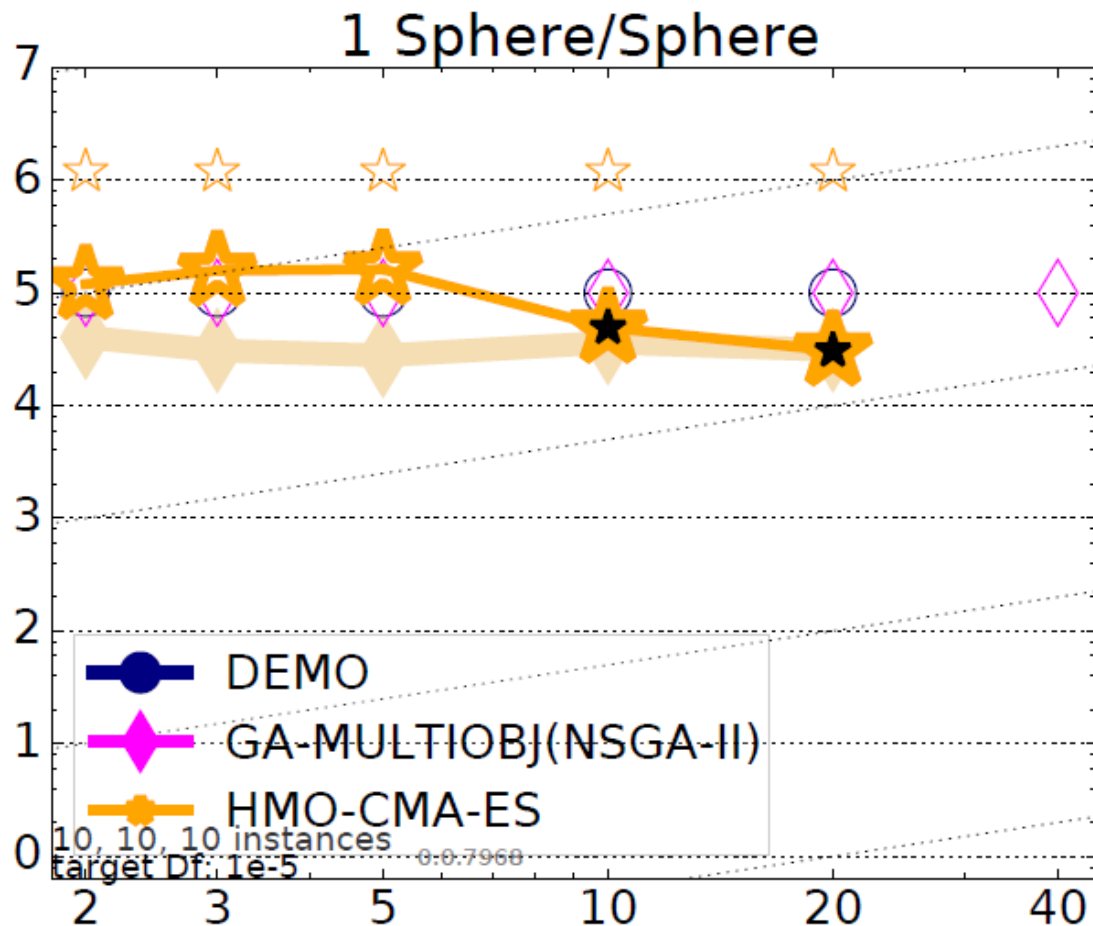
- never aggregate over dimension
  - but often over targets and functions
- can show data of more than 1 algorithm at a time

150 algorithms  
from BBOB-2009  
till BBOB-2015



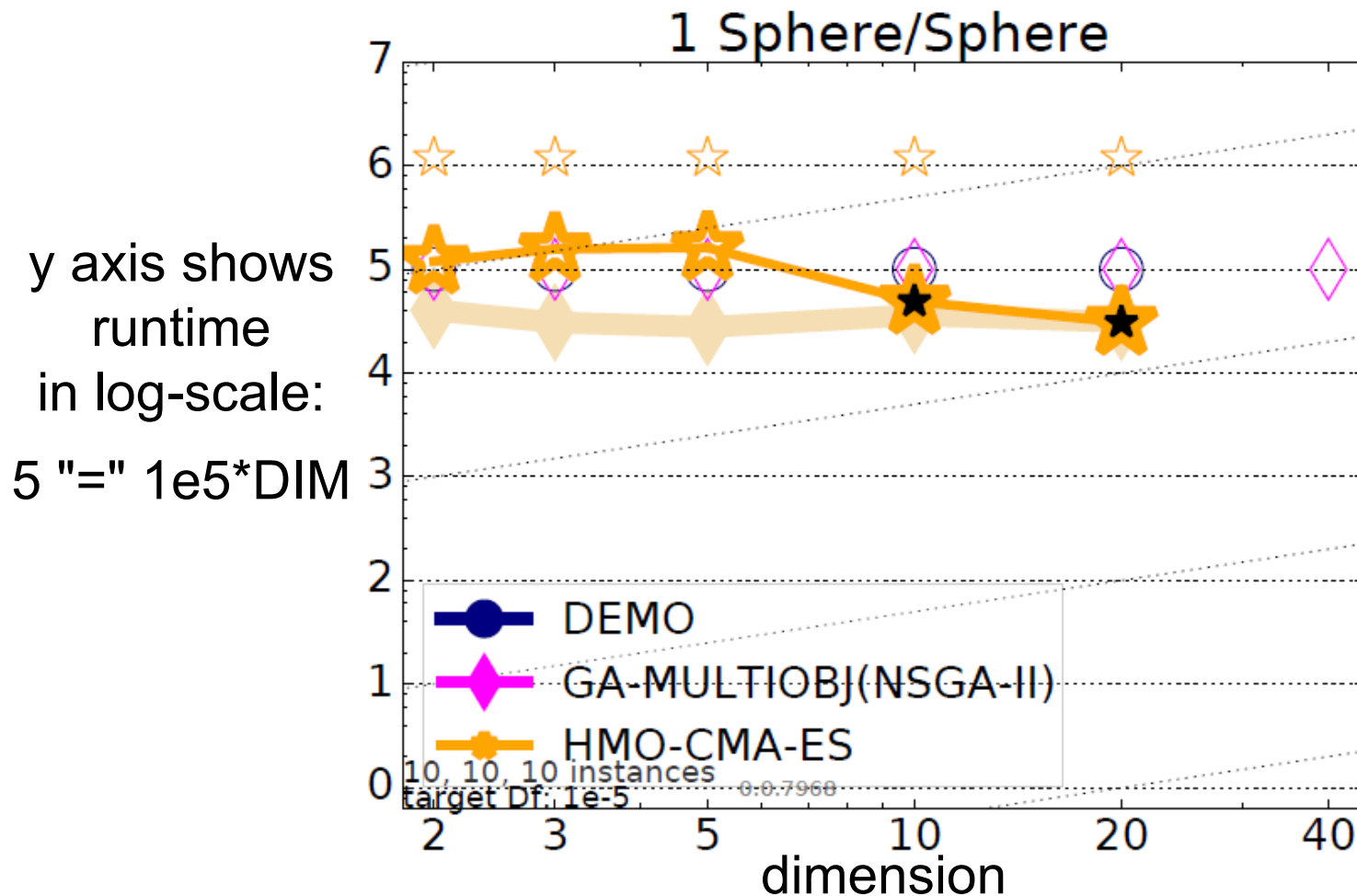
# Another Interesting Plot...

...comparing aRT values over several algorithms



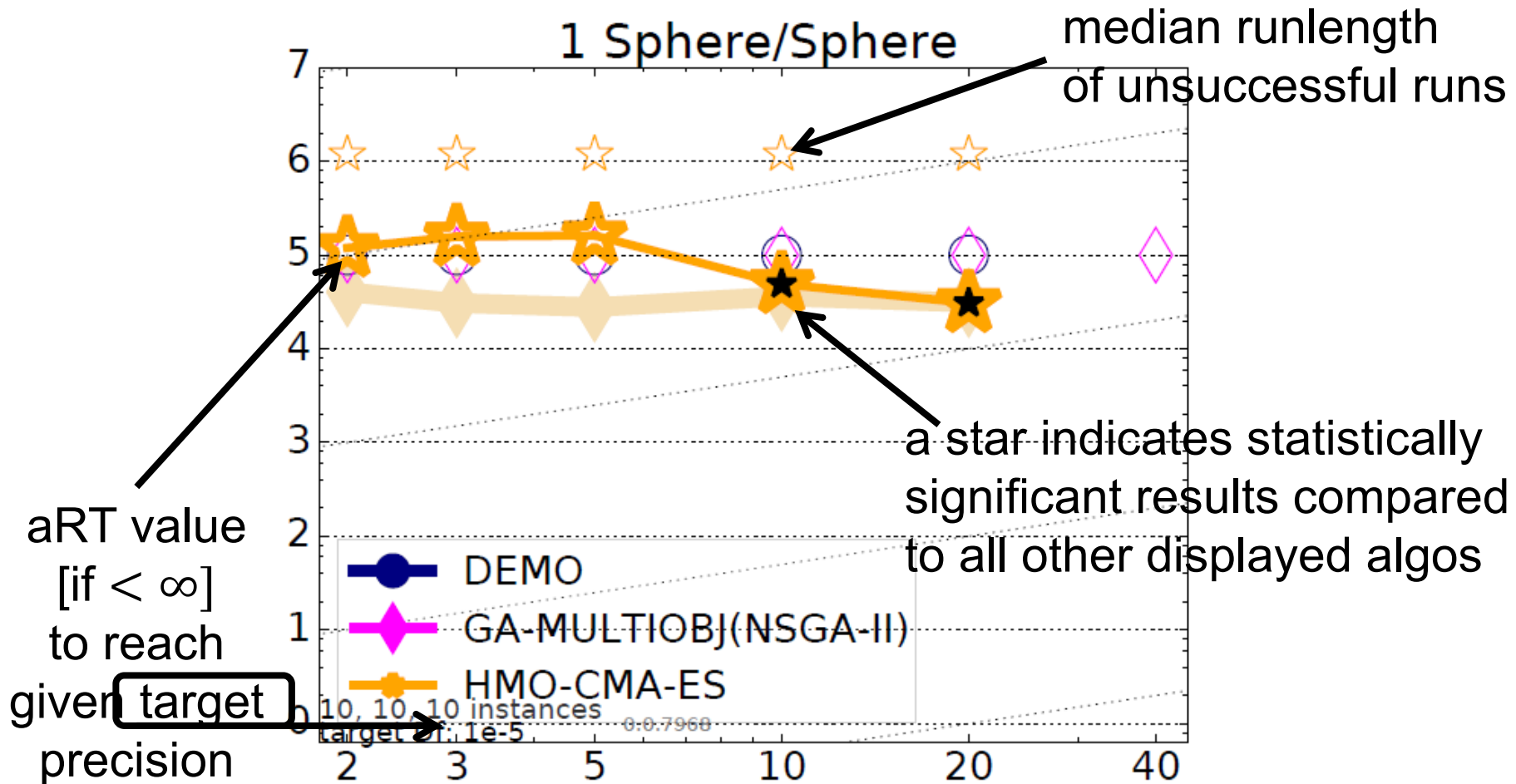
# Another Interesting Plot...

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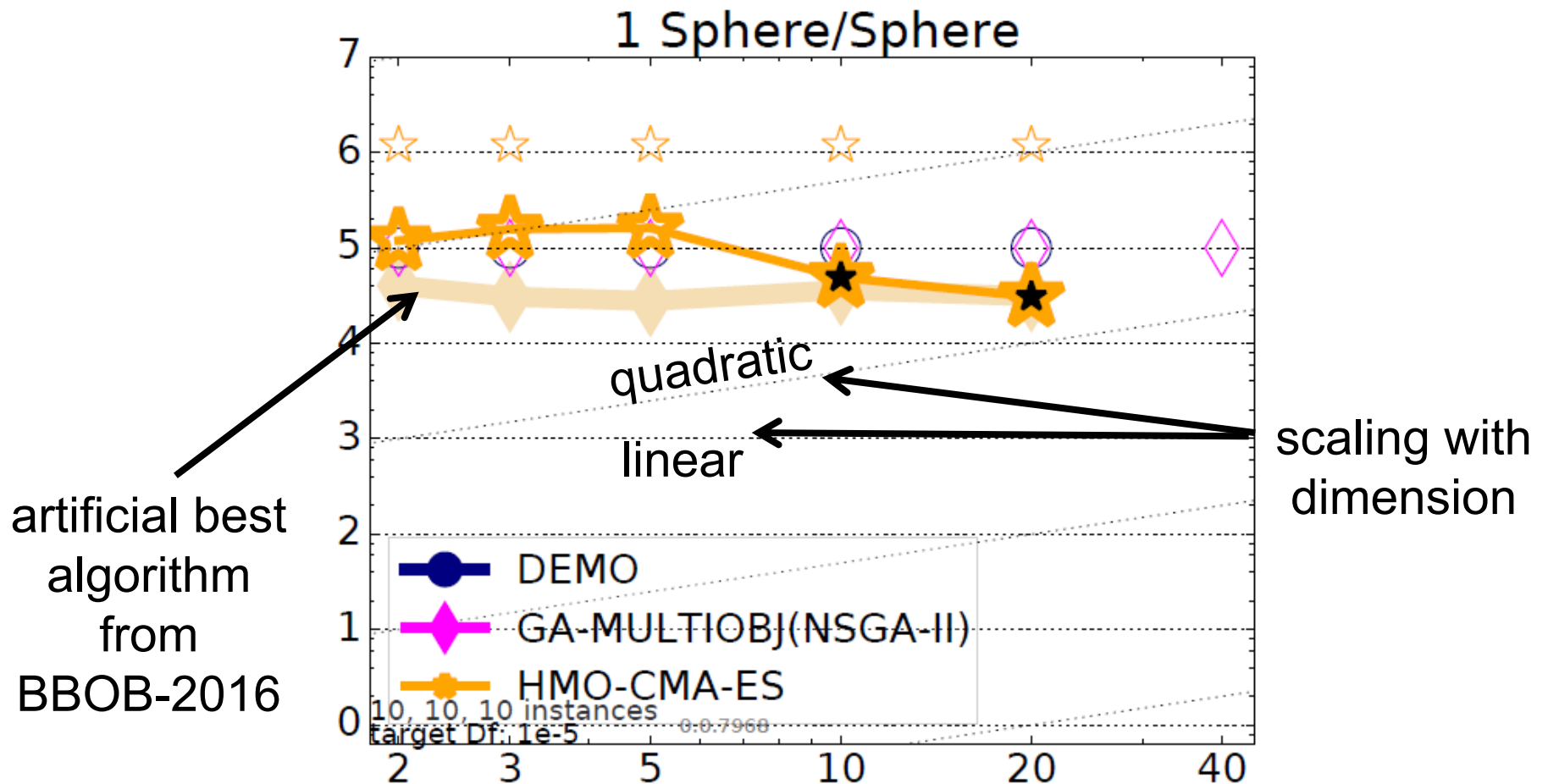
# Another Interesting Plot...

...comparing aRT values over several algorithms



# Another Interesting Plot...

...comparing aRT values over several algorithms

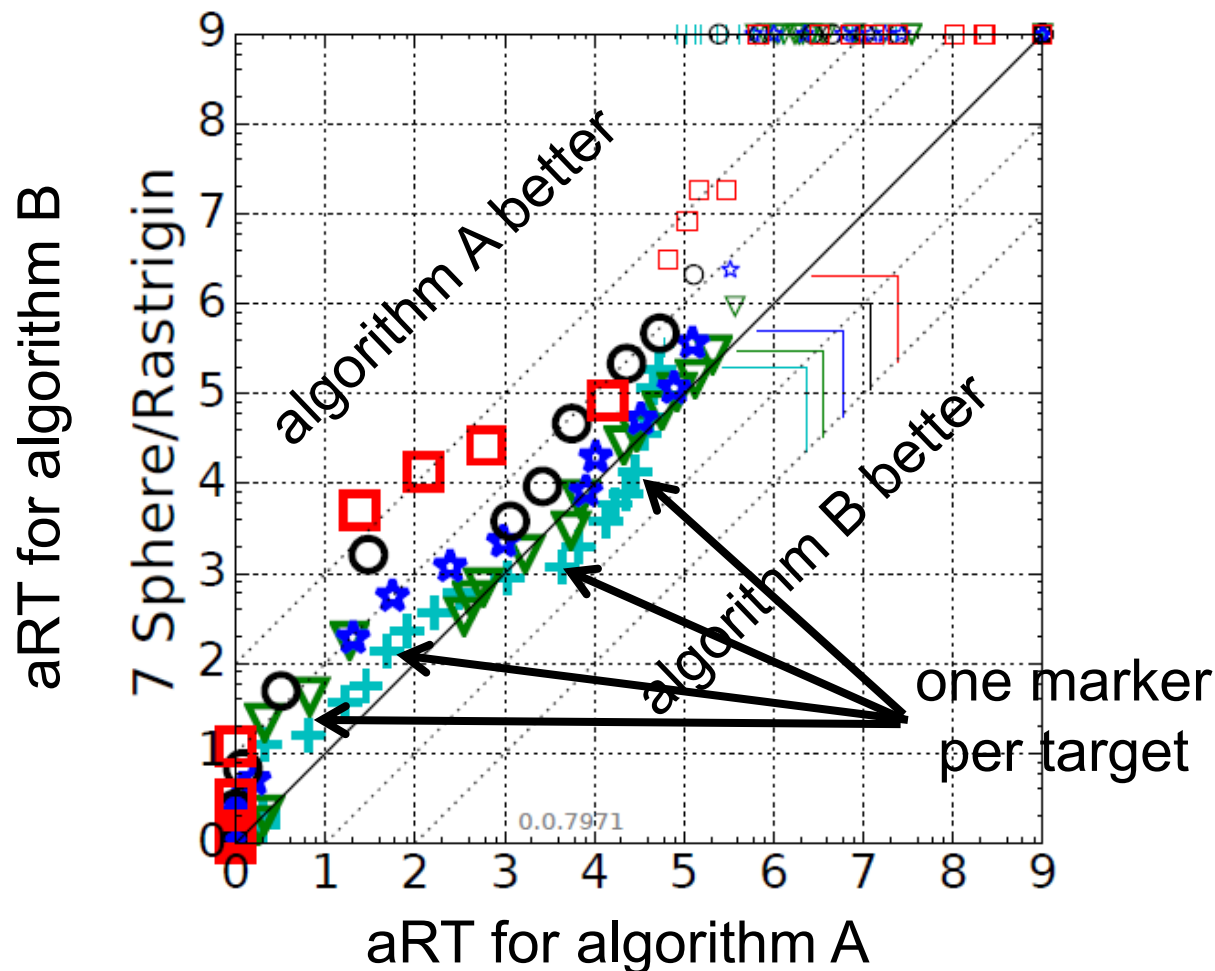


# Interesting for 2 Algorithms...

...are scatter plots

dimensions:

2: +, 3: ▽, 5: \*, 10: ○, 20: □, 40: ◇.



# There are more Plots...















...but they are probably less interesting for us here











# **The single-objective BBOB functions**



# bbob Testbed

- 24 functions in 5 groups:

1 Separable Functions	
f1	 Sphere Function
f2	 Ellipsoidal Function
f3	 Rastrigin Function
f4	 Büche-Rastrigin Function
f5	 Linear Slope
2 Functions with low or moderate conditioning	
f6	 Attractive Sector Function
f7	 Step Ellipsoidal Function
f8	 Rosenbrock Function, original
f9	 Rosenbrock Function, rotated
3 Functions with high conditioning and unimodal	
f10	 Ellipsoidal Function
f11	 Discus Function
f12	 Bent Cigar Function
f13	 Sharp Ridge Function
f14	 Different Powers Function

4 Multi-modal functions with adequate global structure	
f15	 Rastrigin Function
f16	 Weierstrass Function
f17	 Schaffers F7 Function
f18	 Schaffers F7 Functions, moderately ill-conditioned
f19	 Composite Griewank-Rosenbrock Function F8F2
5 Multi-modal functions with weak global structure	
f20	 Schwefel Function
f21	 Gallagher's Gaussian 101-me Peaks Function
f22	 Gallagher's Gaussian 21-hi Peaks Function
f23	 Katsuura Function
f24	 Lunacek bi-Rastrigin Function

- 6 dimensions: 2, 3, 5, 10, 20, (40 optional)

# Notion of Instances

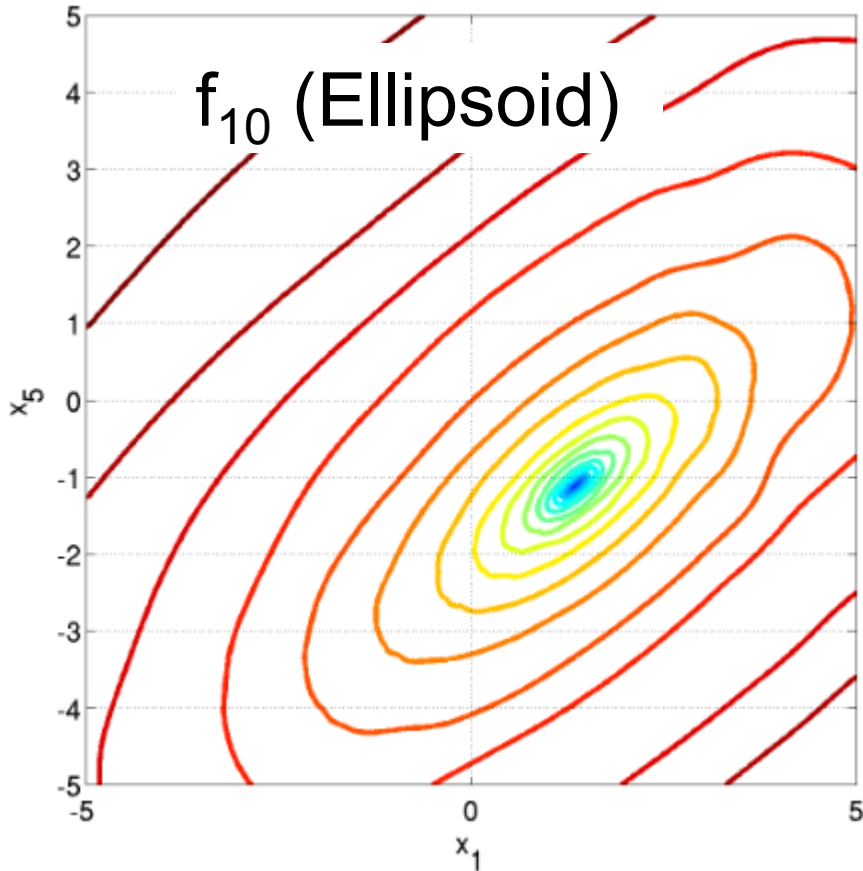
- All COCO problems come in form of instances
  - e.g. as translated/rotated versions of the same function
- Prescribed instances typically change from year to year
  - avoid overfitting
  - 5 instances are always kept the same

Plus:

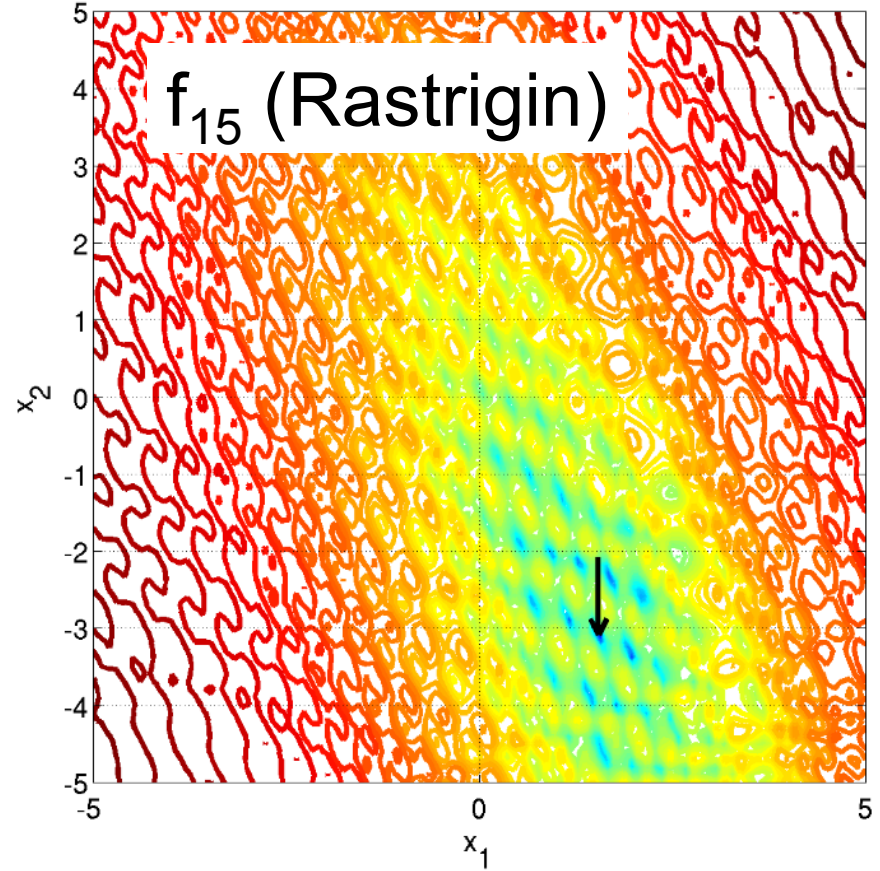
- the bbob functions are locally perturbed by non-linear transformations

# Notion of Instances

All COCO problems come in form of instances



linear transformations

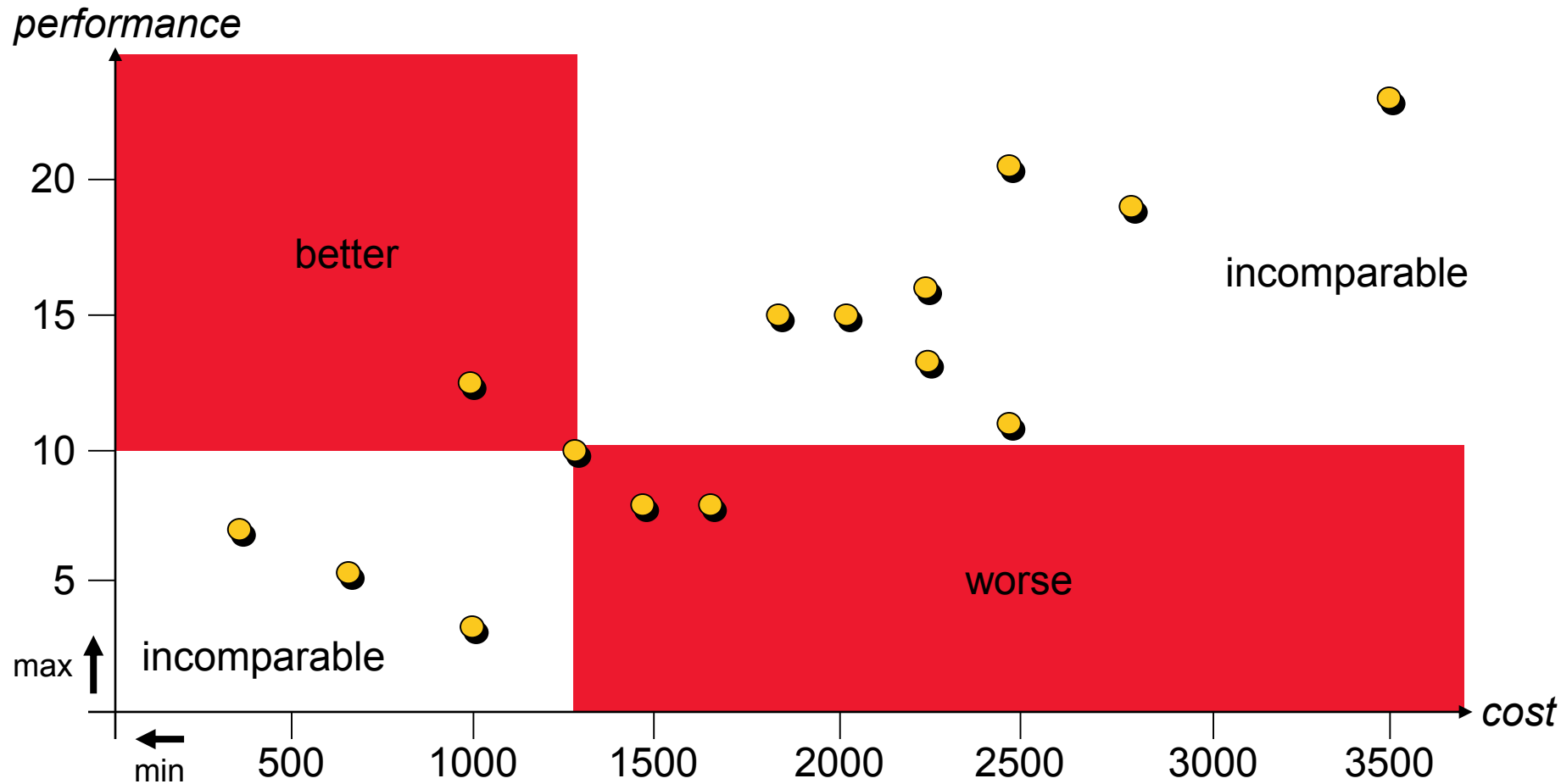


**the recent extension to  
multi-objective optimization**

# A Brief Introduction to Multiobjective Optimization

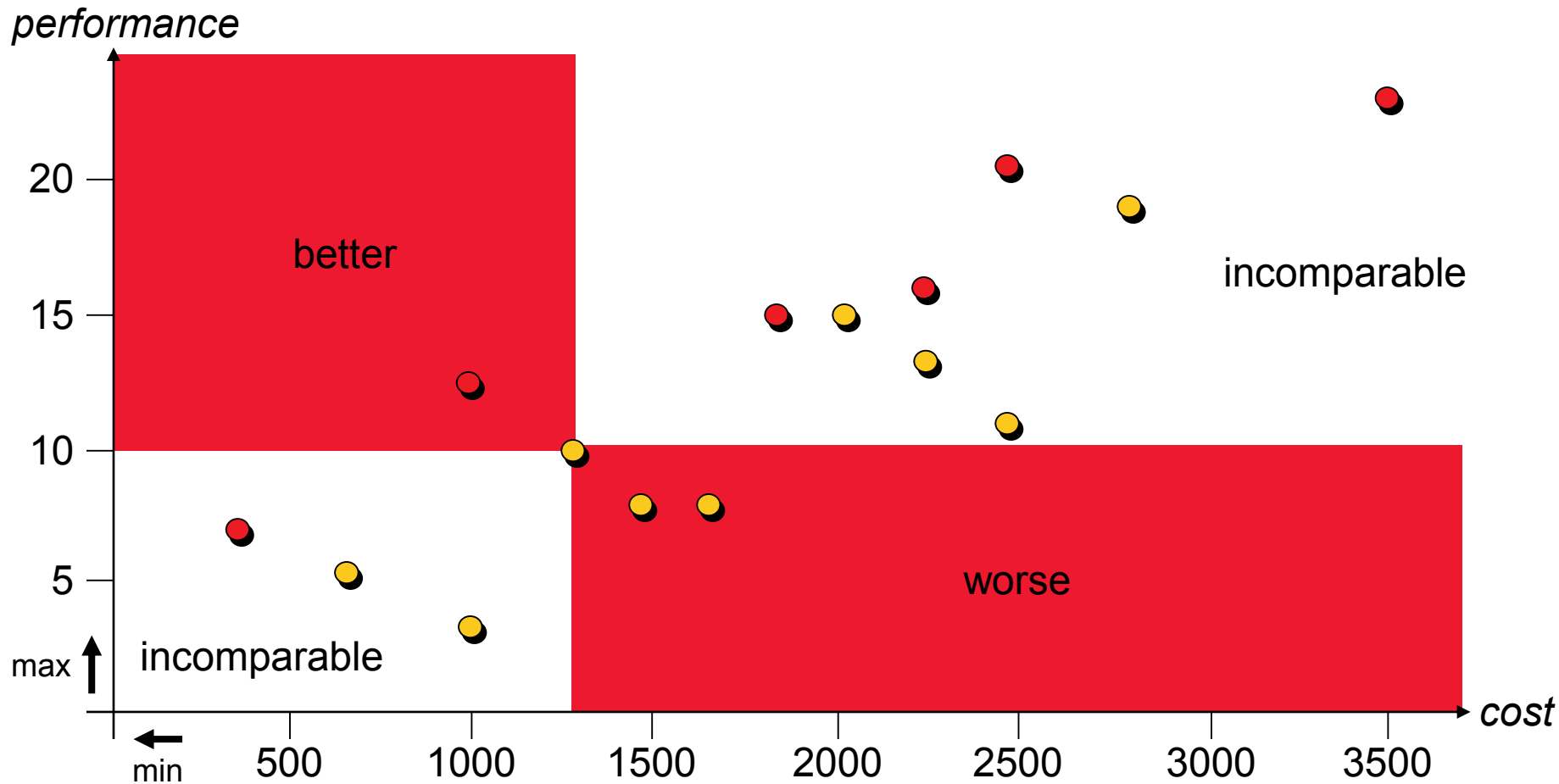
## Multiobjective Optimization (MOO)

Multiple objectives that have to be optimized simultaneously



# A Brief Introduction to Multiobjective Optimization

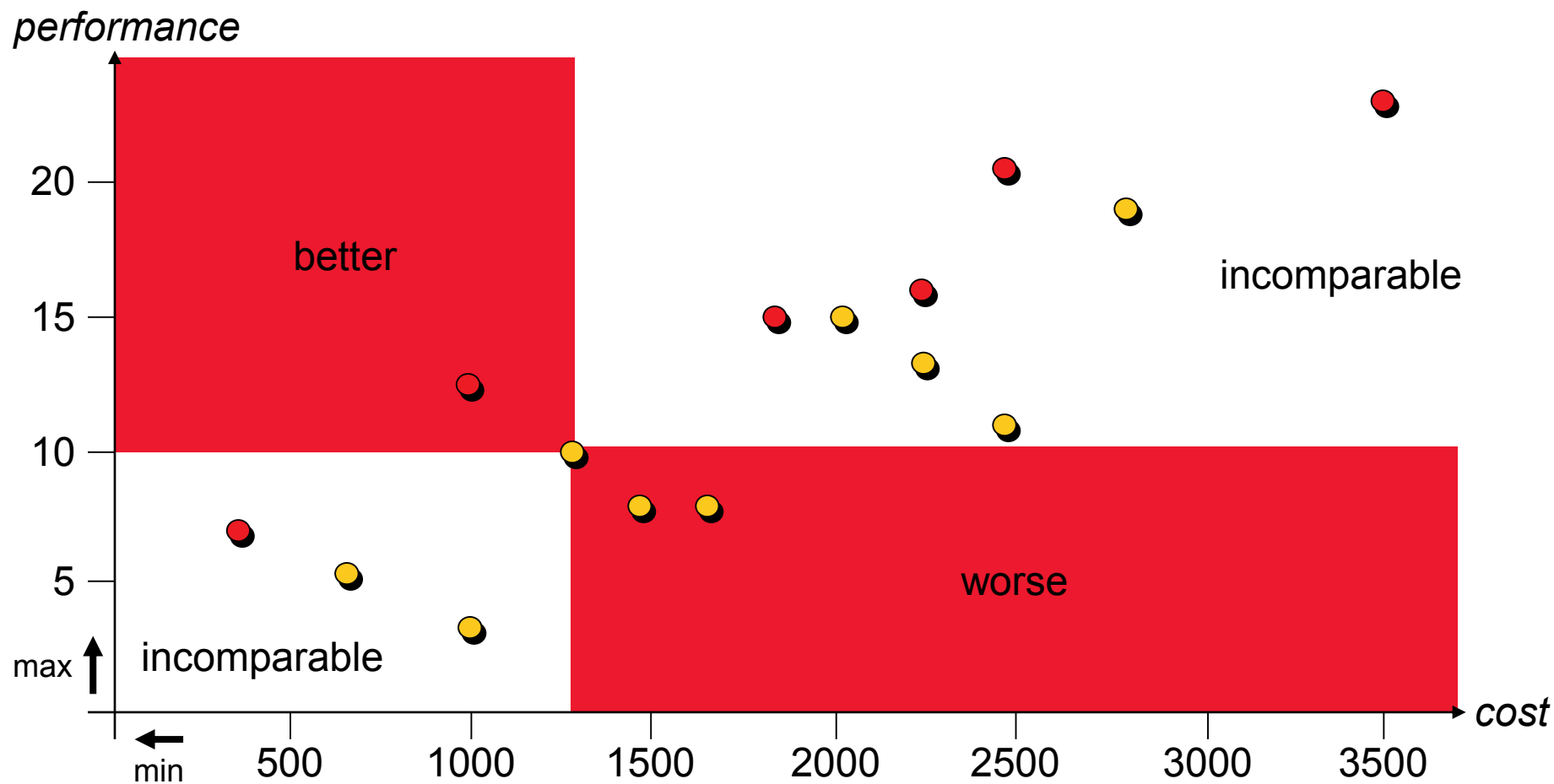
- Observations:**
- 1 there is no single optimal solution, but
  - 2 some solutions (●) are better than others (●)



# A Brief Introduction to Multiobjective Optimization

$u$  weakly Pareto dominates  $v$  ( $u \leq_{par} v$ ):  $\forall 1 \leq i \leq k : f_i(u) \leq f_i(v)$

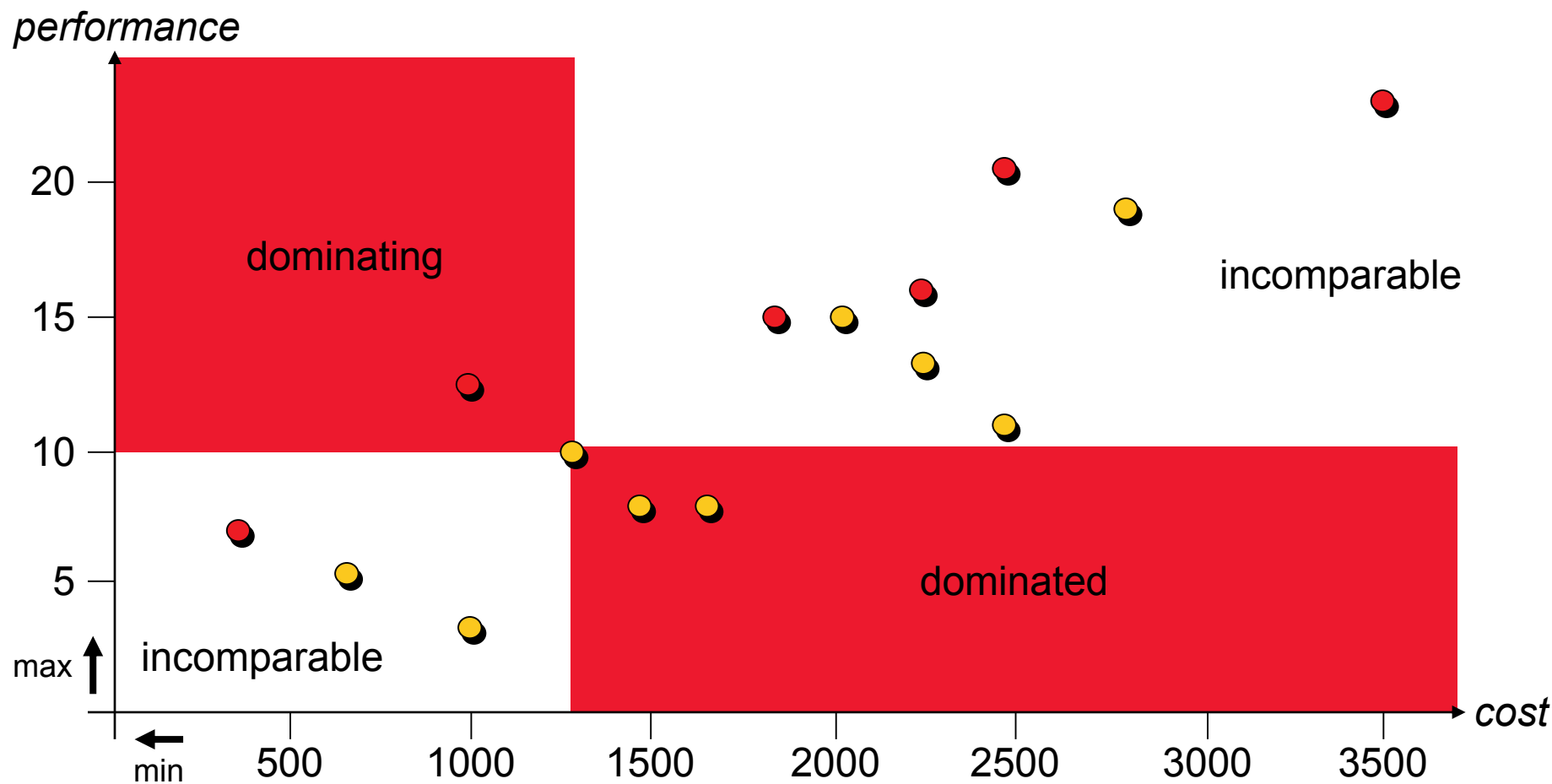
$u$  Pareto dominates  $v$  ( $u <_{par} v$ ):  $u \leq_{par} v \wedge v \not\leq_{par} u$



# A Brief Introduction to Multiobjective Optimization

$u$  weakly Pareto dominates  $v$  ( $u \leq_{par} v$ ):  $\forall 1 \leq i \leq k : f_i(u) \leq f_i(v)$

$u$  Pareto dominates  $v$  ( $u <_{par} v$ ):  $u \leq_{par} v \wedge v \not\leq_{par} u$

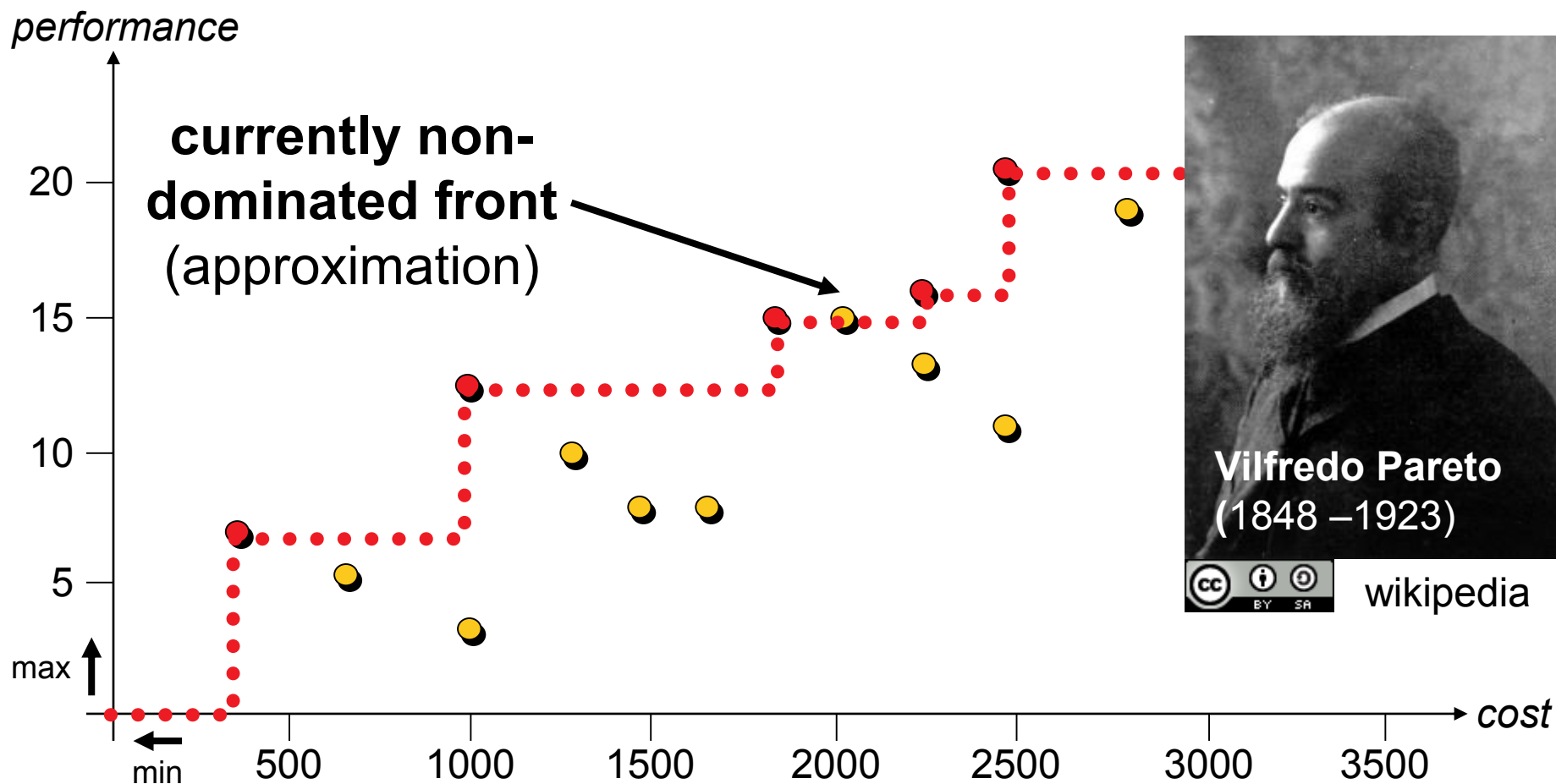




# A Brief Introduction to Multiobjective Optimization

**Pareto set:** set of all non-dominated solutions (decision space)

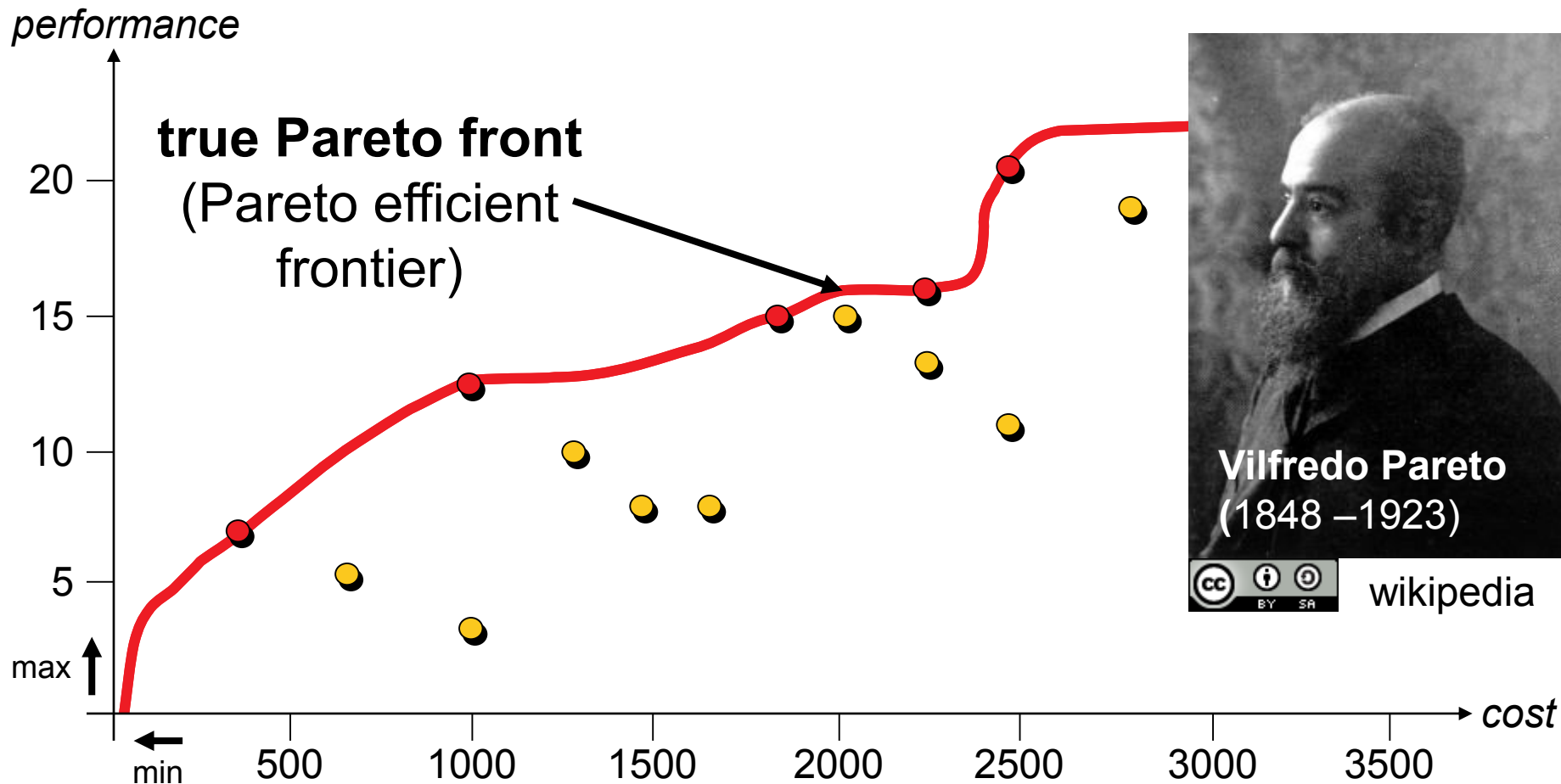
**Pareto front:** its image in the objective space



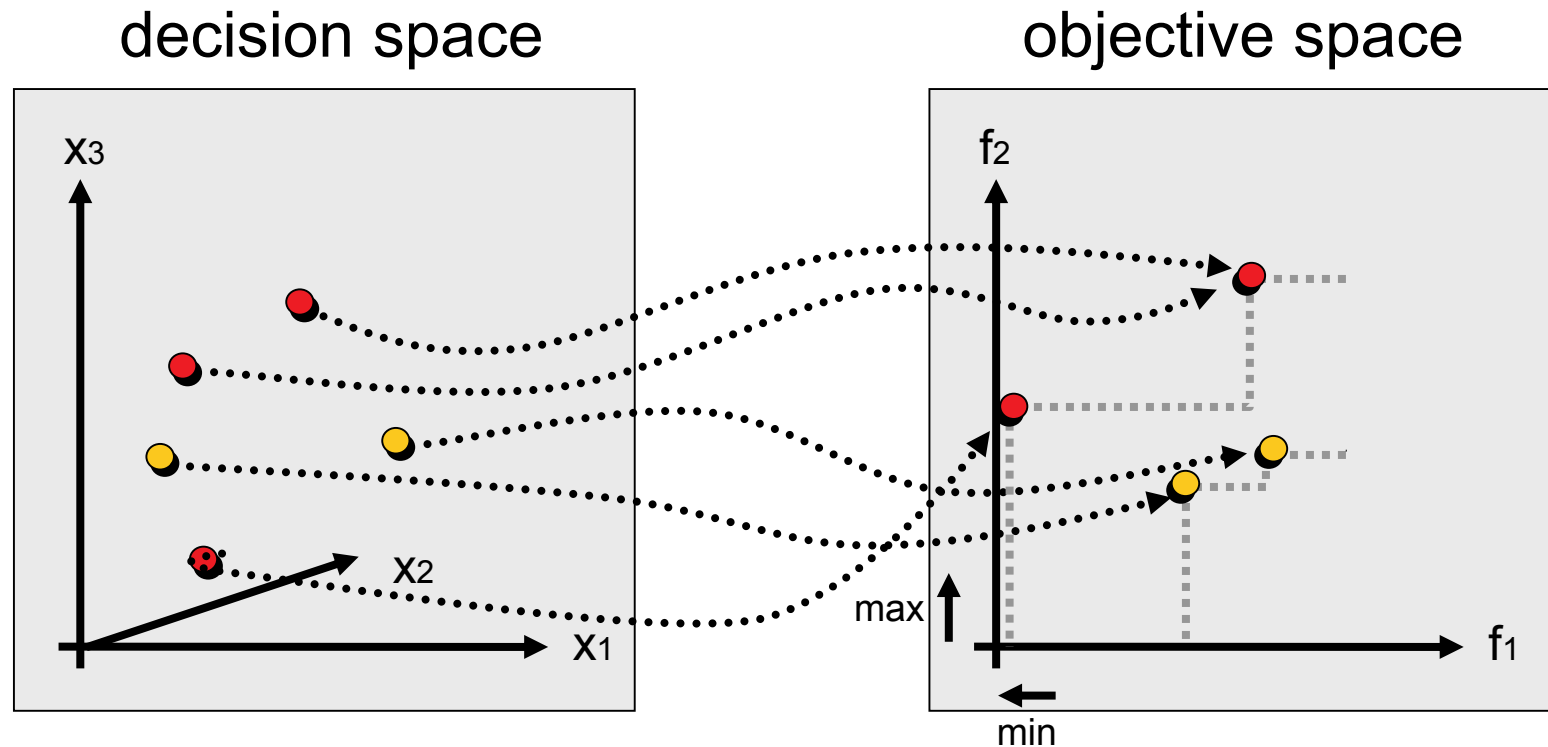
# A Brief Introduction to Multiobjective Optimization

**Pareto set:** set of all non-dominated solutions (decision space)

**Pareto front:** its image in the objective space

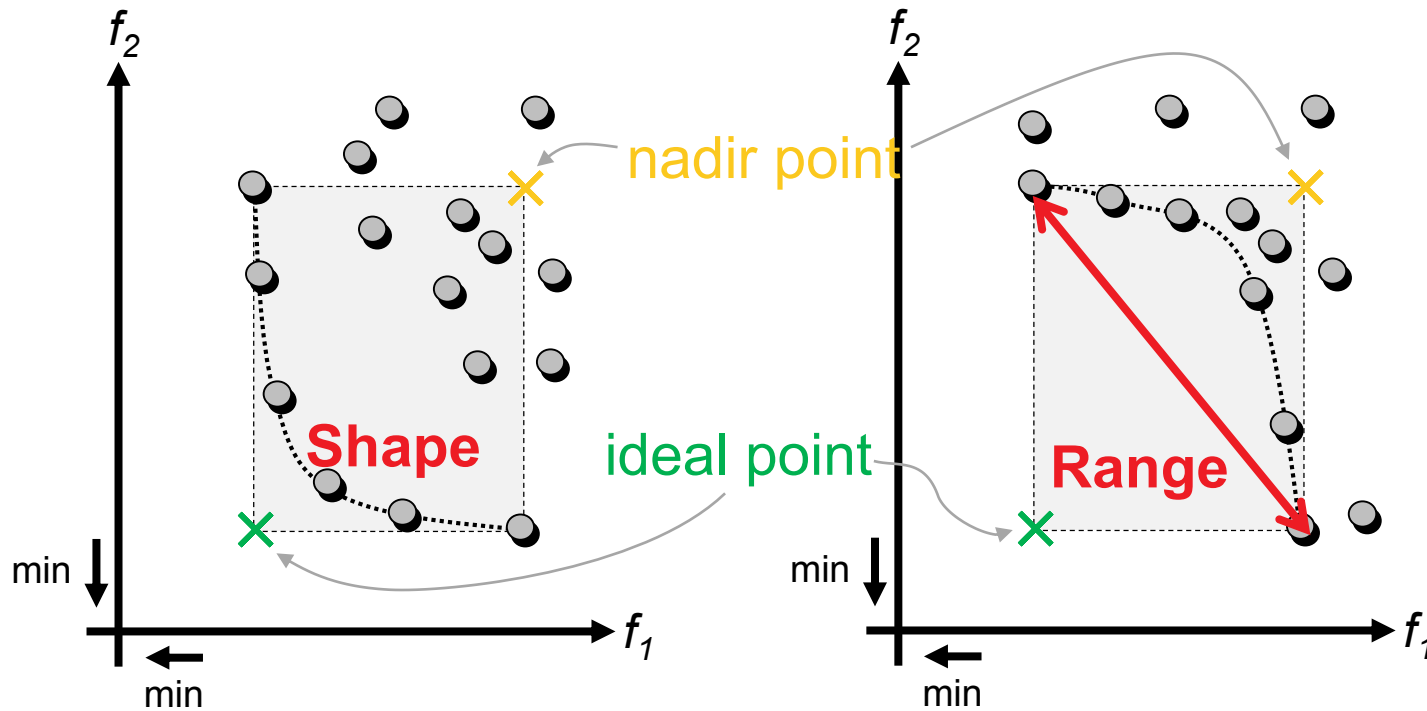


# A Brief Introduction to Multiobjective Optimization



solution of Pareto-optimal set    ● vector of Pareto-optimal front  
non-optimal **decision vector**    ● non-optimal **objective vector**

# A Brief Introduction to Multiobjective Optimization



ideal point: best values  
nadir point: worst values } obtained for *Pareto-optimal* points

# Quality Indicator Approach to MOO

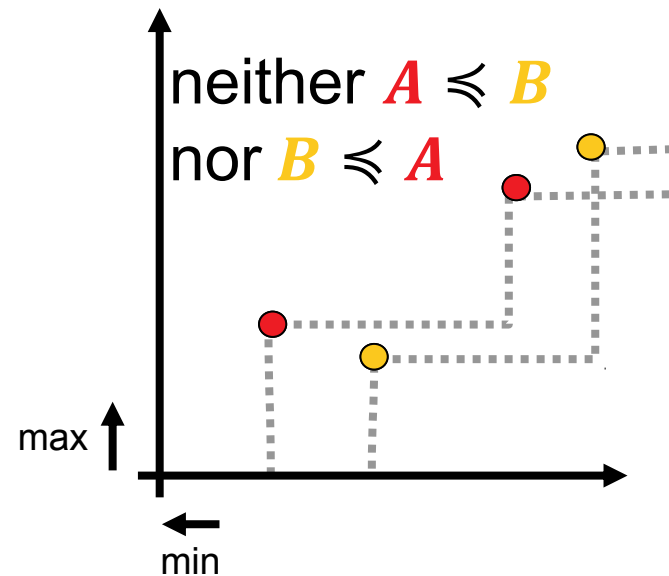
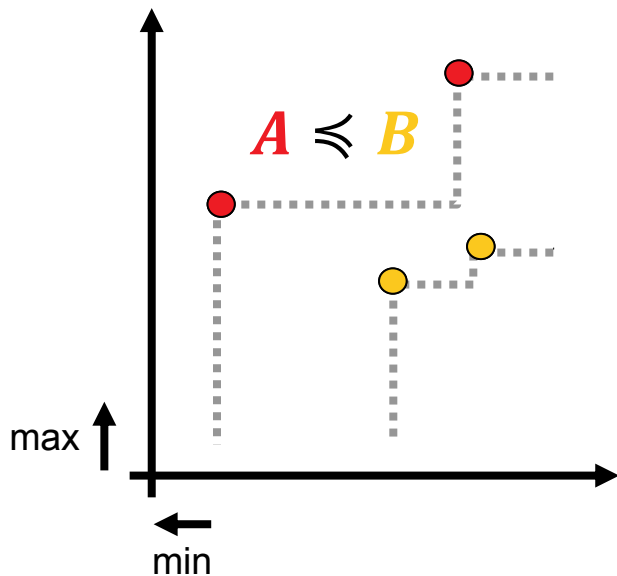
## Idea:

- transfer multiobjective problem into a set problem
- define an objective function (“quality indicator”) on sets

## Important:

⇒ Underlying dominance relation (on sets) should be reflected by the resulting set comparisons!

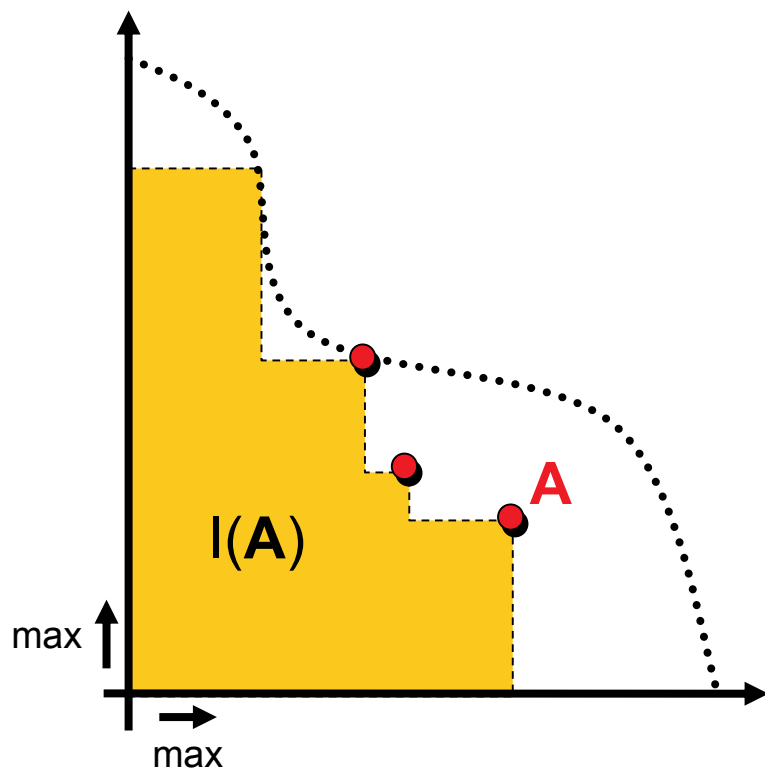
$$A \preceq B \Leftrightarrow \forall y \in B \exists x \in A x \leq_{par} y$$



# Examples of Quality Indicators

$$A \stackrel{\text{ref}}{\preceq} B : \Leftrightarrow I(A) \geq I(B)$$

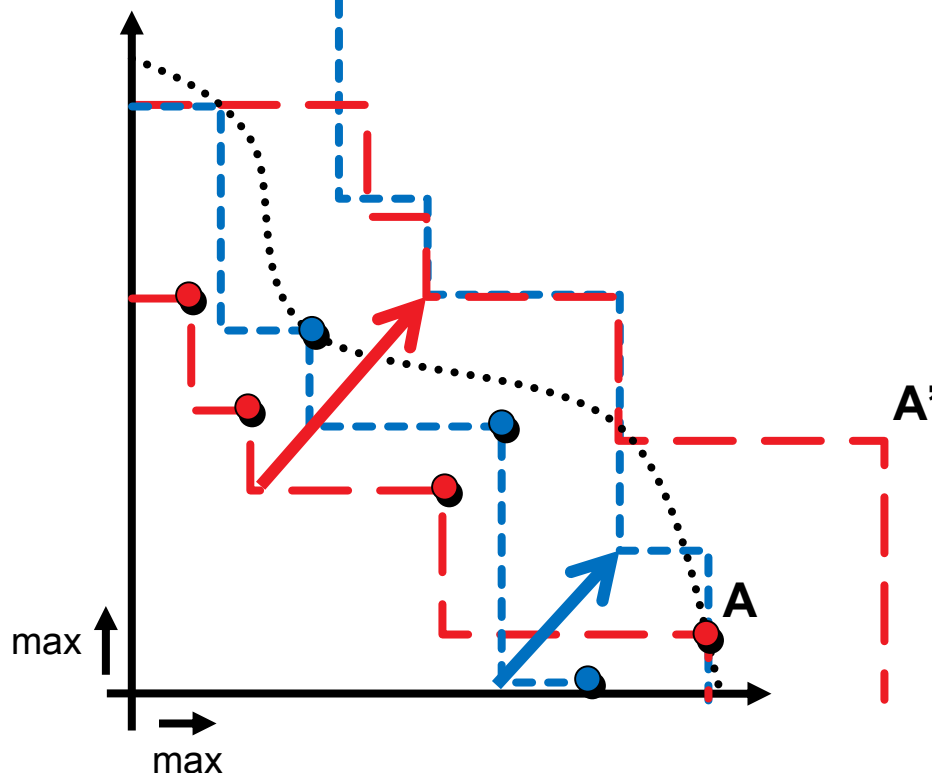
$I(A)$  = volume of the weakly dominated area in objective space



**unary** hypervolume indicator

$$A \stackrel{\text{ref}}{\preceq} B : \Leftrightarrow I(A,B) \leq I(B,A)$$

$I(A,B)$  = how much needs A to be moved to weakly dominate B

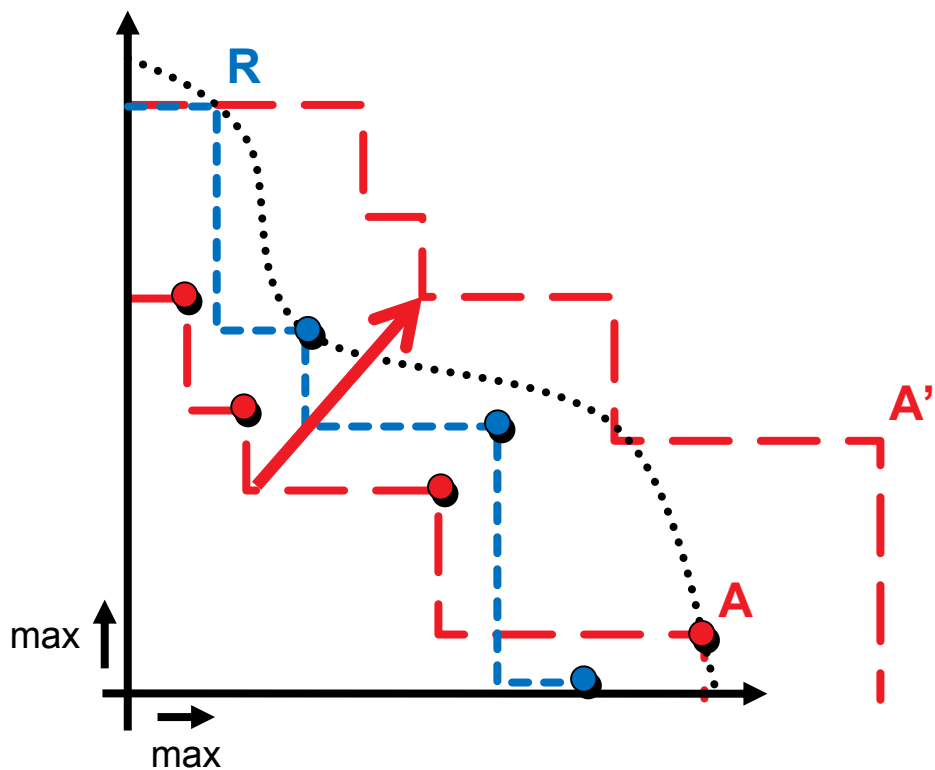


**binary** epsilon indicator

# Examples of Quality Indicators II

$$A \stackrel{\text{ref}}{\preceq} B : \Leftrightarrow I(A, R) \leq I(B, R)$$

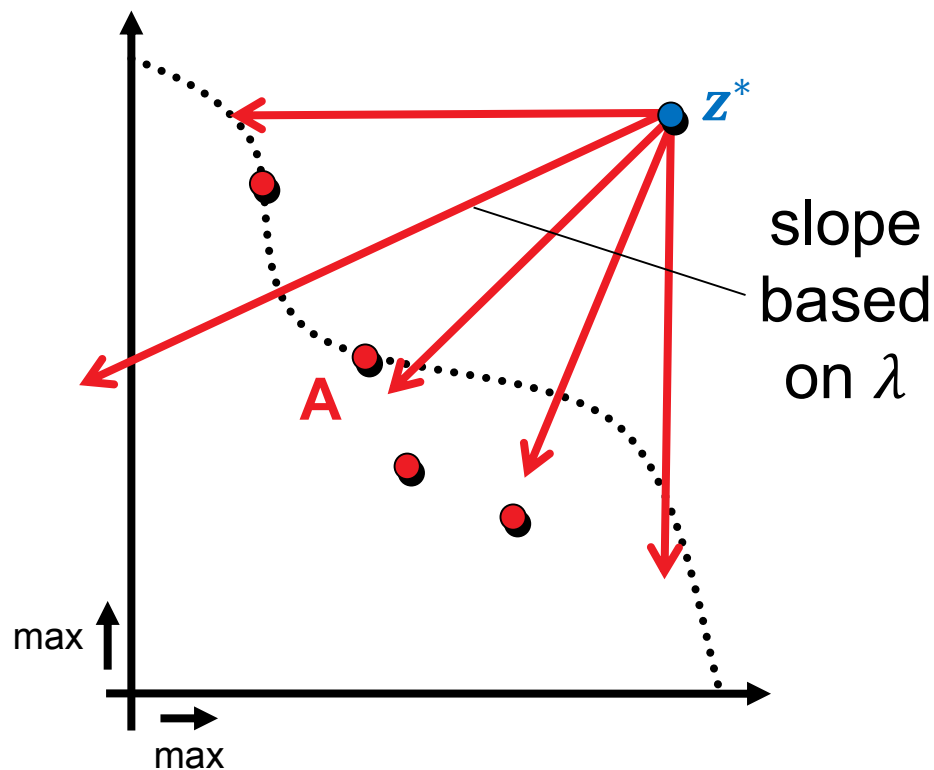
$I(A, R)$  = how much needs A to be moved to weakly dominate R



unary epsilon indicator

$$A \stackrel{\text{ref}}{\preceq} B : \Leftrightarrow I(A) \leq I(B)$$

$$I(A) = \frac{1}{|\Lambda|} \sum_{\lambda \in \Lambda} \min_{a \in A} \left( \max_{j=1..m} \lambda_j |z_j^* - a_j| \right)$$

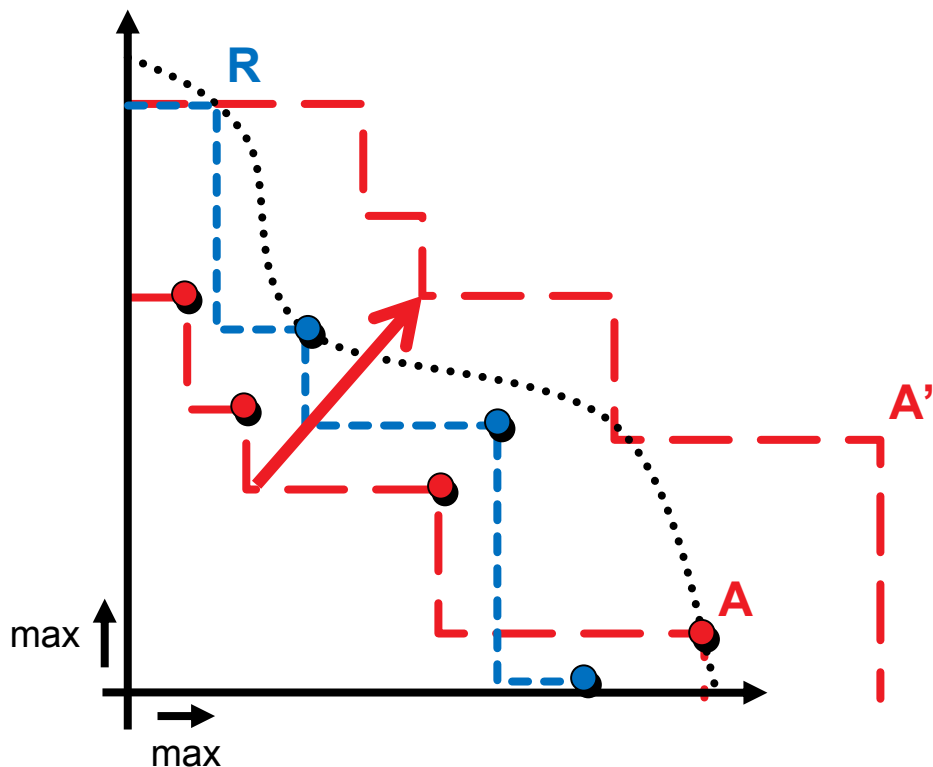


unary R2 indicator

# Examples of Quality Indicators II

$$A \stackrel{\text{ref}}{\preceq} B : \Leftrightarrow I(A, R) \leq I(B, R)$$

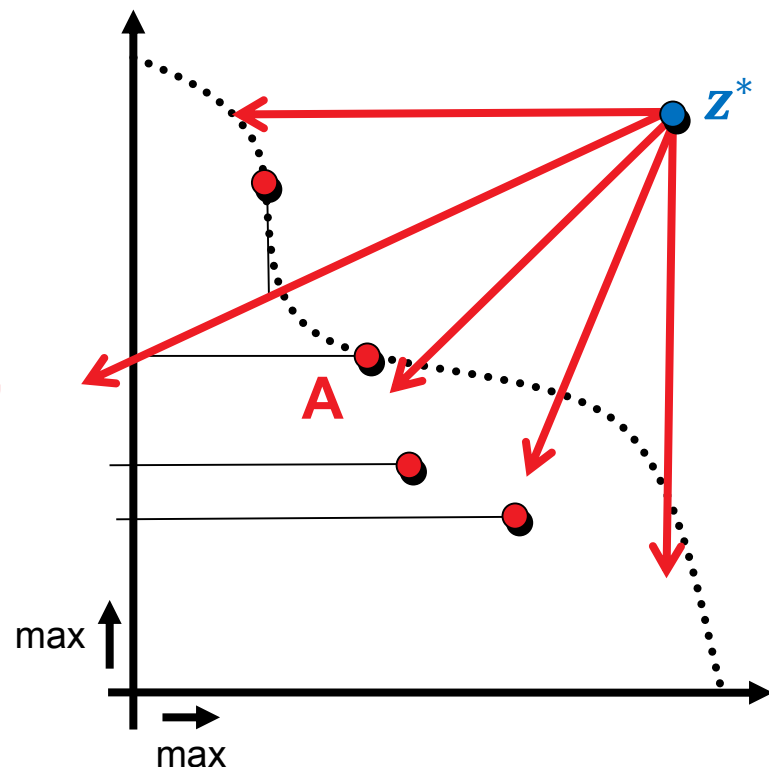
$I(A, R)$  = how much needs A to be moved to weakly dominate R



unary epsilon indicator

$$A \stackrel{\text{ref}}{\preceq} B : \Leftrightarrow I(A) \leq I(B)$$

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unary R2 indicator



# bbob-biobj Testbed

- **55 functions** by combining 2 bbob functions

1 Separable Functions	
f1	<input type="checkbox"/> Sphere Function ✓
f2	<input type="checkbox"/> Ellipsoidal Function ✓
f3	<input type="checkbox"/> Rastrigin Function
f4	<input type="checkbox"/> Büche-Rastrigin Function
f5	<input type="checkbox"/> Linear Slope
2 Functions with low or moderate conditioning	
f6	<input type="checkbox"/> Attractive Sector Function ✓
f7	<input type="checkbox"/> Step Ellipsoidal Function
f8	<input type="checkbox"/> Rosenbrock Function, original ✓
f9	<input type="checkbox"/> Rosenbrock Function, rotated
3 Functions with high conditioning and unimodal	
f10	<input type="checkbox"/> Ellipsoidal Function
f11	<input type="checkbox"/> Discus Function
f12	<input type="checkbox"/> Bent Cigar Function
f13	<input type="checkbox"/> Sharp Ridge Function ✓
f14	<input type="checkbox"/> Different Powers Function ✓

4 Multi-modal functions with adequate global structure	
f15	<input type="checkbox"/> Rastrigin Function ✓
f16	<input type="checkbox"/> Weierstrass Function
f17	<input type="checkbox"/> Schaffers F7 Function ✓
f18	<input type="checkbox"/> Schaffers F7 Functions, moderately ill-conditioned
f19	<input type="checkbox"/> Composite Griewank-Rosenbrock Function F8F2
5 Multi-modal functions with weak global structure	
f20	<input type="checkbox"/> Schwefel Function ✓
f21	<input type="checkbox"/> Gallagher's Gaussian 101-me Peaks Function ✓
f22	<input type="checkbox"/> Gallagher's Gaussian 21-hi Peaks Function
f23	<input type="checkbox"/> Katsuura Function
f24	<input type="checkbox"/> Lunacek bi-Rastrigin Function

# bbob-biobj Testbed

- **55 functions** by combining 2 bbob functions

1 Separable Functions		4 Multi-modal functions with adequate global structure									
f1	<input checked="" type="checkbox"/> Sphere Function ✓	f15	<input checked="" type="checkbox"/> Rastrigin Function ✓								
f2	<input checked="" type="checkbox"/> Ellipsoidal Function ✓	f16	<input type="checkbox"/> Weierstrass Function								
f3	<input type="checkbox"/> Rastrigin Function	f17	<input checked="" type="checkbox"/> Schaffers F7 Function ✓								
f4	<input type="checkbox"/> Büche-Rastrigin Function										
f5	<input type="checkbox"/> Linear Slope										
2 Functions with low or moderate conditioning											
f6	<input checked="" type="checkbox"/> Attractive Sector Function ✓	<i>f<sub>1</sub></i>	<a href="#">f<sub>1</sub></a>	<a href="#">f<sub>2</sub></a>	<a href="#">f<sub>3</sub></a>	<a href="#">f<sub>4</sub></a>	<a href="#">f<sub>5</sub></a>	<a href="#">f<sub>6</sub></a>	<a href="#">f<sub>7</sub></a>	<a href="#">f<sub>8</sub></a>	<a href="#">f<sub>9</sub></a>
f7	<input type="checkbox"/> Step Ellipsoidal Function	<i>f<sub>2</sub></i>		<a href="#">f<sub>11</sub></a>	<a href="#">f<sub>12</sub></a>	<a href="#">f<sub>13</sub></a>	<a href="#">f<sub>14</sub></a>	<a href="#">f<sub>15</sub></a>	<a href="#">f<sub>16</sub></a>	<a href="#">f<sub>17</sub></a>	<a href="#">f<sub>18</sub></a>
f8	<input checked="" type="checkbox"/> Rosenbrock Function, original ✓	<i>f<sub>6</sub></i>			<a href="#">f<sub>20</sub></a>	<a href="#">f<sub>21</sub></a>	<a href="#">f<sub>22</sub></a>	<a href="#">f<sub>23</sub></a>	<a href="#">f<sub>24</sub></a>	<a href="#">f<sub>25</sub></a>	<a href="#">f<sub>26</sub></a>
f9	<input type="checkbox"/> Rosenbrock Function, rotated	<i>f<sub>8</sub></i>				<a href="#">f<sub>28</sub></a>	<a href="#">f<sub>29</sub></a>	<a href="#">f<sub>30</sub></a>	<a href="#">f<sub>31</sub></a>	<a href="#">f<sub>32</sub></a>	<a href="#">f<sub>33</sub></a>
3 Functions with high conditioning and unimodal		<i>f<sub>13</sub></i>					<a href="#">f<sub>35</sub></a>	<a href="#">f<sub>36</sub></a>	<a href="#">f<sub>37</sub></a>	<a href="#">f<sub>38</sub></a>	<a href="#">f<sub>39</sub></a>
f10	<input type="checkbox"/> Ellipsoidal Function	<i>f<sub>14</sub></i>						<a href="#">f<sub>41</sub></a>	<a href="#">f<sub>42</sub></a>	<a href="#">f<sub>43</sub></a>	<a href="#">f<sub>44</sub></a>
f11	<input type="checkbox"/> Discus Function	<i>f<sub>15</sub></i>							<a href="#">f<sub>46</sub></a>	<a href="#">f<sub>47</sub></a>	<a href="#">f<sub>48</sub></a>
f12	<input type="checkbox"/> Bent Cigar Function	<i>f<sub>17</sub></i>								<a href="#">f<sub>50</sub></a>	<a href="#">f<sub>51</sub></a>
f13	<input checked="" type="checkbox"/> Sharp Ridge Function ✓	<i>f<sub>20</sub></i>									<a href="#">f<sub>53</sub></a>
f14	<input checked="" type="checkbox"/> Different Powers Function ✓	<i>f<sub>21</sub></i>									<a href="#">f<sub>55</sub></a>

# bbob-biobj Testbed

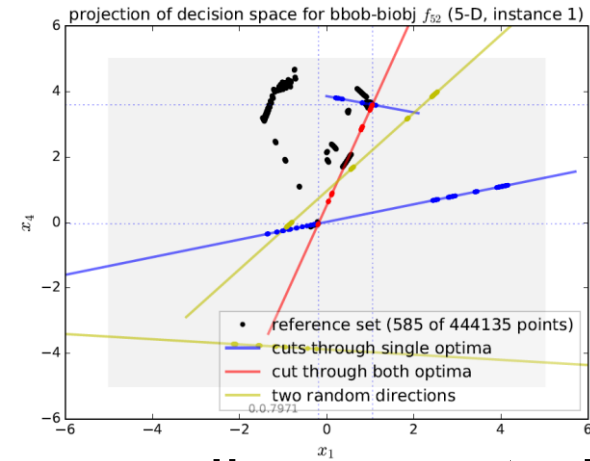
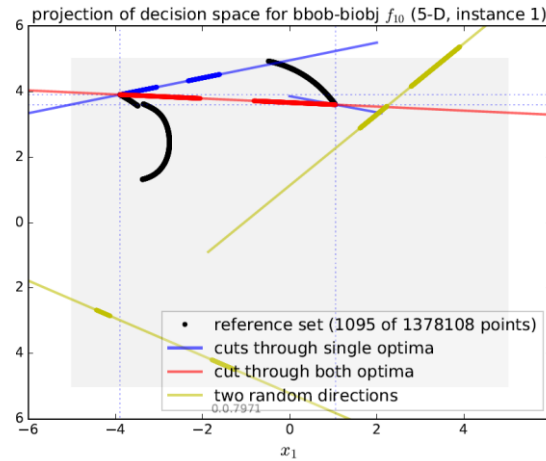
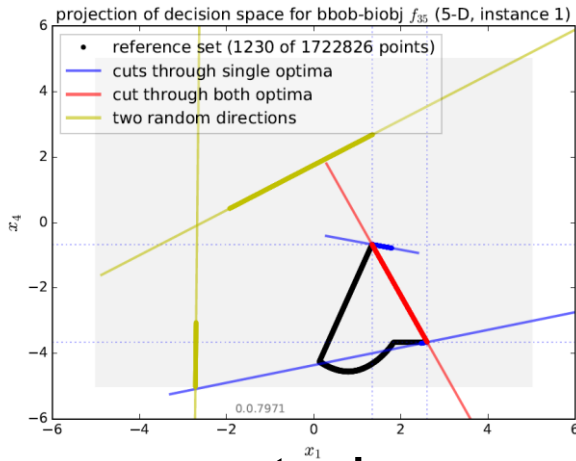
- **55 functions** by combining 2 **bbob** functions
- **15 function groups** with 3-4 functions each
  - separable – separable, separable – moderate, separable - ill-conditioned, ...
- **6 dimensions**: 2, 3, 5, 10, 20, (40 optional)
- instances derived from **bbob** instances:
- **no normalization** (algo has to cope with different orders of magnitude)
- for performance assessment: **ideal/nadir points known**

# bbob-biobj Testbed (cont'd)

- Pareto set and Pareto front **unknown**
  - but we have a good idea of where they are by running quite some algorithms and keeping track of all non-dominated points found so far
- Various types of shapes

# bbob-biobj Testbed (cont'd)

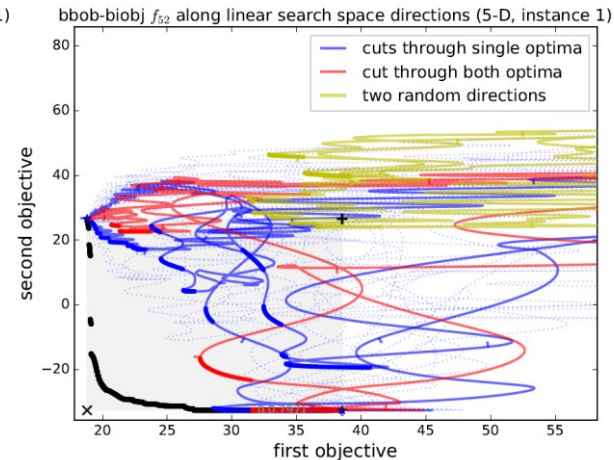
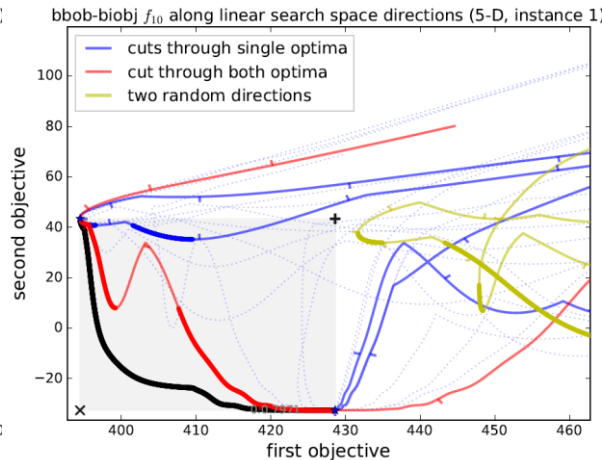
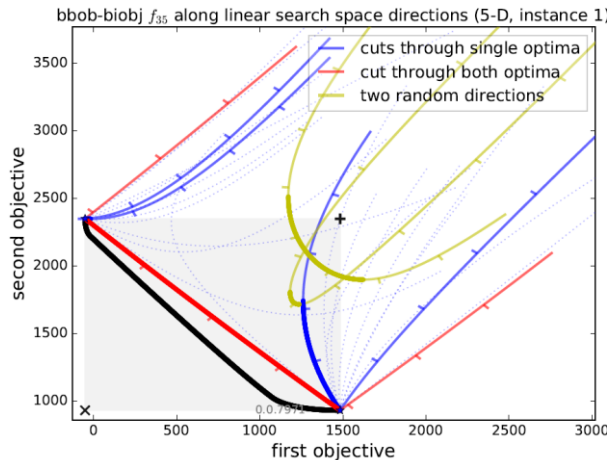
search space



connected  
uni-modal

disconnected  
multi-modal

objective space



# Bi-objective Performance Assessment

algorithm quality =

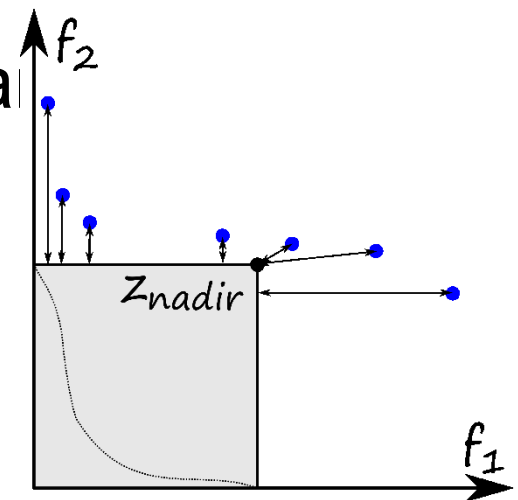
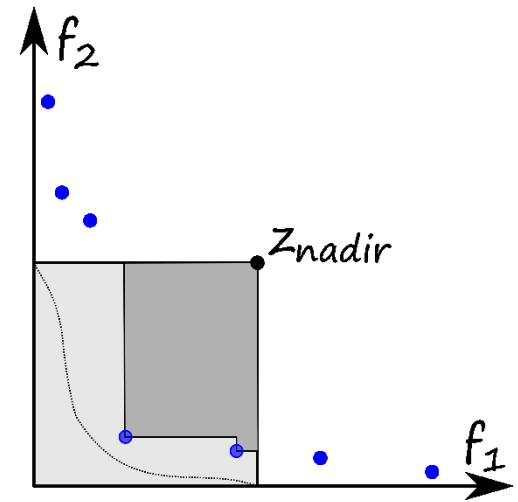
normalized\* hypervolume (HV)  
of all non-dominated solutions

*if a point dominates nadir*

closest normalized\* negative distance  
to region of interest  $[0, 1]^2$

*if no point dominates nadir*

\* such that ideal= $[0,0]$  and nadir= $[1,1]$



# Bi-objective Performance Assessment

We measure runtimes to reach (HV indicator) targets:

- relative to a **reference set**, given as the best Pareto front approximation known (since exact Pareto set not known)
- actual **absolute hypervolume targets** used are

$HV(\text{refset}) - \text{targetprecision}$

with 58 **fixed** targetprecisions between +1 and  $-10^{-4}$  (same for all functions, dimensions, and instances) in the displays

# Course Overview

1	Mon, 17.9.2018 Thu, 20.9.2018	Monday's lecture: introduction, example problems, problem types groups defined via wiki  everybody went (actively!) through the Getting Started part of <a href="https://github.com/numbbo/coco">github.com/numbbo/coco</a> ② remaining part difficulties in cont. opt.
2	Fri, 21.9.2018	③ today's lecture "Benchmarking", ① final adjustments of groups everybody can run and postprocess the example experiment (④ ~1h for final questions/help during the lecture)
3	Fri, 28.9.2018	lecture "Introduction to Continuous Optimization"
4	Fri, 5.10.2018	lecture "Gradient-Based Algorithms"
5	Fri, 12.10.2018	lecture "Stochastic Algorithms and DFO"
6	Fri, 19.10.2018	lecture "Discrete Optimization I: graphs, greedy algos, dyn. progr." deadline for submitting data sets
	Wed, 24.10.2018	deadline for paper submission
7	Fri, 26.10.2018	final lecture "Discrete Optimization II: dyn. progr., B&B, heuristics"
	29.10.-2.11.2018	vacation aka learning for the exams
	Thu, 8.11.2018 / Fri, 9.11.2018	oral presentations (individual time slots)
	Fri, 16.11.2018	written exam

All deadlines:  
23:59pm Paris time



I hope it became clear...

...what are important **problem difficulties** in continuous optimization

...what are the **important issues** in algorithm benchmarking

...which **functionality** is behind the **COCO platform**

...and **how to measure performance** in particular

...what are the basics of **multiobjective optimization**

...and what are the next important steps to do:

**read the assigned paper** and **implement** the algorithm

document everything on the wiki

**run COCO experiment** with your algorithm and **share your data** until Friday 19<sup>th</sup> of October, 2018

And now...

...time for your questions and problems  
around COCO